

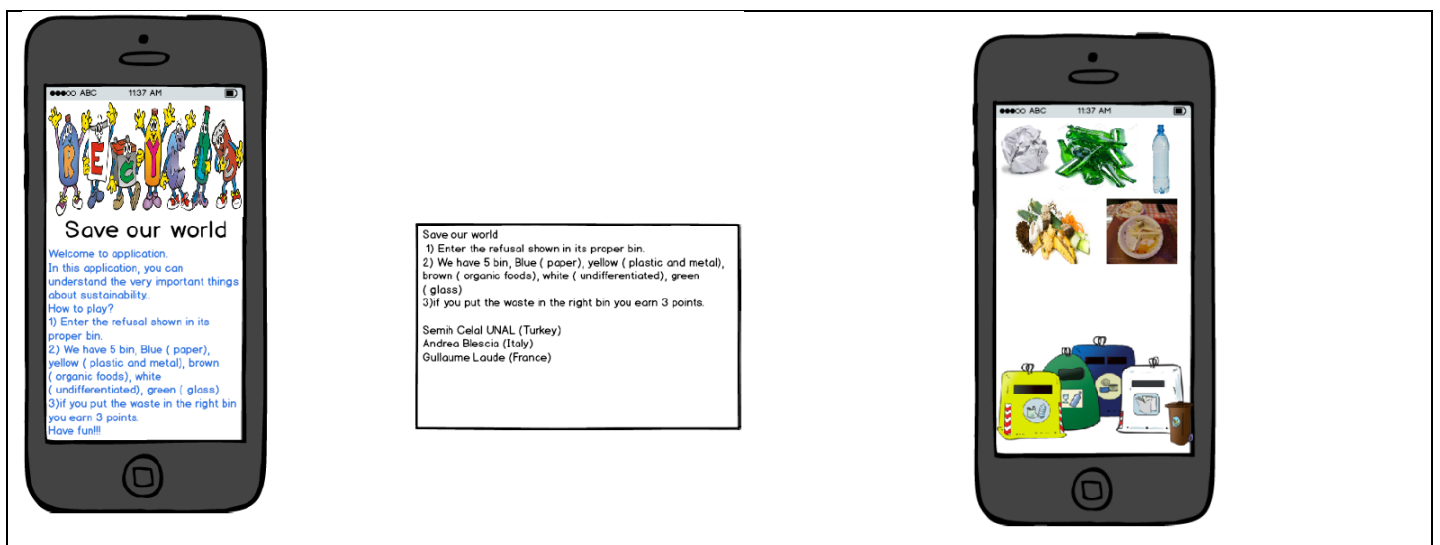
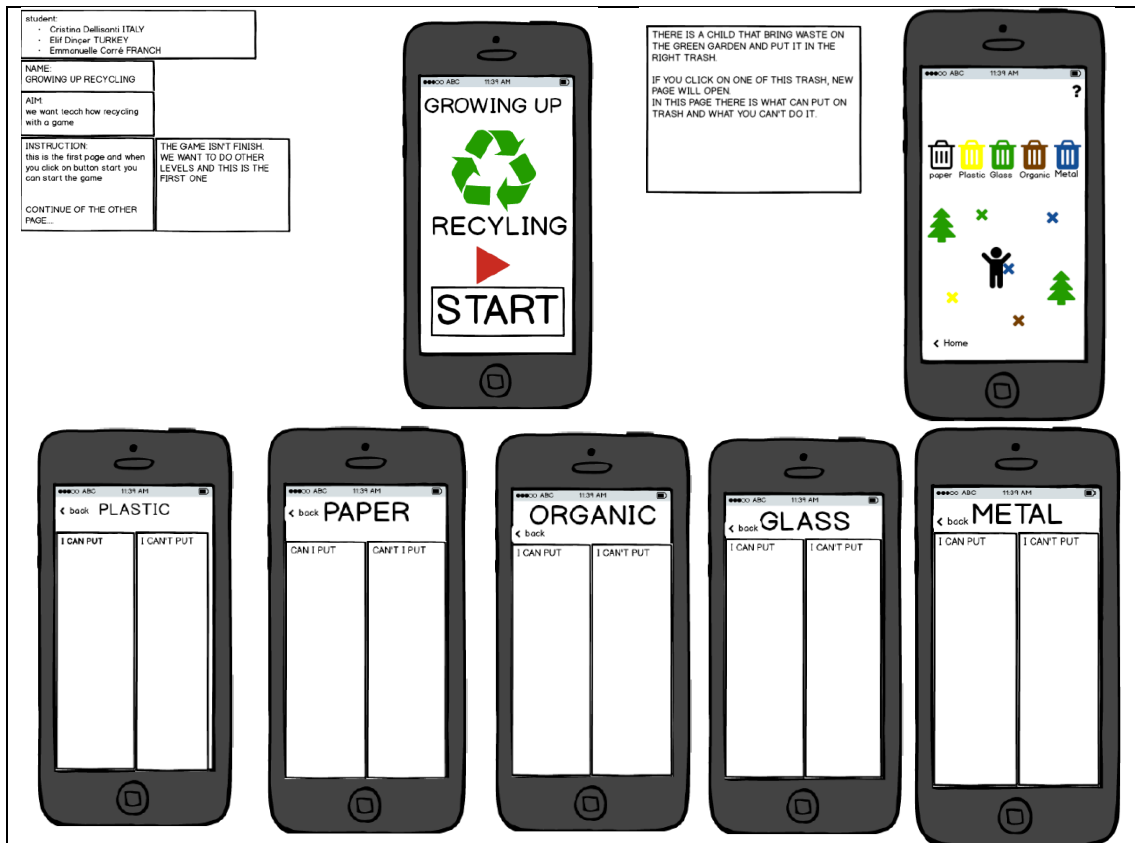
HAIM: Develop educational materials to be use in classroom

HOW: Choose one of the two main themes and get inspire with the ideas of our students

WHAT: Produce **Smartphone Apps, Computer Programs, Roll Games** or **Educational Videos**

Theme A - *Learn to Recycle*

Mockup examples/Ideas:



Theme B - *Good practices for a sustainable consumption*

Mockup examples/Ideas:

Angélica Gonzalez,
Jenssen Curpen,
Virginia Hoarau

THE RIGHT CHOICE



water energy
food waste

choose one

WATER GAME

Don't let the drop go down:




Use the black block to put the drops, which fall down from the top, into the glass.

Choose the healthy food for Angelica the doll.


FOOD GAME

Choose the healthiest food:




ENERGY GAME

Switch the bulbs off as quickly as possible in 1 minute.



WASTE GAME

throw the waste into the right bin



Shopping game

Zweitl Múlar Hungary
cloudia garoia Spain
lucy Neuron Island



supermarket farmer

