

Status Report for the trimester April-May-June 2018

CEIP Bilingual Nuestra Señora De Los Dolores, Cartagena, Spain

During the last three months and thanks to our Erasmus Plus project "Our school, our playground", we are recovering the popular games in the playground like: hopscotch, blind man´s buff, noughts and crosses, pulling the rope, cops and robbers.....



Taking advantage of the father's day festivity, the students performed the game of ' noughts and crosses ' to encourage family relationships through the game, and in the classroom there is "MATH corner" with manipulative games where students reinforce his learning: chopsticks, meters, tangram, clocks, in the "CORNER OF LANGUAGE" there are games of alphabet, memory ... Taking advantage of specific dates, Halloween, end of the year ... circuits of popular games have been made at the Center level and to promote SOCIAL SKILLS within the class group, with the teacher of PT we have also practice popular and traditional games.

We have published an article in the digital magazine of Etwiining entitled our school our playground and the intangible heritage, where we have made a summary of all the activities that we are doing in our school with respect to our Erasmus plus project.

We are also painting the school playground with games, to encourage, both in the classes of C.A class, Physical education , and others , health, sports,

companionship, respect ... as well as recover traditions that are gradually going away losing because of new technologies or other interests.

Not only did we play at school, but we also used the facilities we have nearby, to play caliche and bowling from Cartagena, traditional fields of Cartagena, contributing to preserve the cultural heritage of the place where we live.



In addition to traditional games, within our project we had worked on other activities related to the games:

- Elaboration of games with recycled materials to raise students' awareness of the environment, and the need to recycle.



- Digital games, such as "Plickers, Kahoot and Classdojo ...



- Elaboration of board games in which the children have made boards, dice, questions....

- A very motivating activity, both for teachers and students has been the realization of a trivial, in which they have intervened, both teachers and students. This game will serve as a review of all the subjects given during the school year.

