



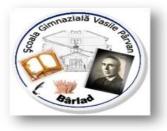


Secondary School "Vasile Parvan", Bârlad, Romania

Our scool, Our playground- activities and dissemination 2017/ 2018

1. Dissemination- 1st semester:

No.	Type of activity (title/subject)	Data	Running place	No of participants	Participants' institutions or organizations
1.	Submission of the project to Teachers' meetings	4.09. 2017 28.09. 2017 29.nov. 2017	School	26 teachers	Vasile Parvan Secondary School
2	Submission of the project to School Board meeting	3.10 2017 24.10 2017	School	9 participants	Vasile Parvan Secondary School/ Barlad Town hall
3.	Launching of the project activity	5.10. 2017	School	38 participants	School teachers, second town mayor, other school teachers, (Tutoveanu George School, Pedagogical Highschool), parents, students
4.	National Symposium "contents integrated approaches- from theory to practice"	8.12 2017	Tutoveanu George School, Barlad	28 direct participation teachers	(Tutoveanu George School, Pedagogical Highschool),
5.	Project submission to the students' parents at special meetings	10.10.2017 11.10. 2017 13.10 2017	School	22 parents(6 th grades) 26 –parents, 4th A grade 29 parents 4 th B grade	Students'parents







2. Dissemination- 2nd semester:

No.	Type of activity (title/subject)	Data	Running place	No of participants	Participants' institutions or organizations
1.	Demonstrative lesson at Maths school comission	21.02.2018	Class	4 teachers	Vasile Parvan Secondary School
2.	Dissemination of the transnational meeting from Bulgaria (12-16- .03.2018) at the Teachers' meeting.	March 2018	School	26 teachers	Vasile Parvan Secondary School
3.	Submission at "European School" Contest	March 2018	Botosani	112 schools from all the country	schools from all the country
4.	Dissemination at Teachers Phisics Commission at "Marcel Guguianu" highscool, Zorleni	24.04. 2018	"Marcel Guguianu" highscool, Zorleni	29 teachers	Schools from Barlad and around this town and from Modova Republic
5.	Estnews newspaper article	8 th May2018	Barlad	Local community	
6.	National symposium "A day with 3 meanings-9th May"	6 th May 2018	Military Centre from Barlad	56 guests(teachers, students, parents, second town hall of Barlad, Military Centre from Barlad agents	Vasile Parvan Secondary School, CCD Vaslui, ISJ Vaslui, Schools from Barlad
7.	International Symposium " Creativity and innovation in education". Dissemination activity were made with presentations of the students from the 6th grades. They	8 th June 2018	Cinema Cityplex Victoria Barlad	Almost 70 de people (teachers, students, ISJ agents,Barlad Town Hall agents	Vasile Parvan Secondary School, "Mihai Eminescu" Highschool, Germany and Slovakia guests







made		
interdisciplines		
quizzes Maths-		
Physics-Chemistry		
which were given to		
the public to solve it		
for an interactive		
dissemination.		

3. Activities- 1st semester:

October 2017

- 1. School and community promotion (5th Oct. 2017)
- 2. Team project building according to the teachers' selection procedure
- 3. Target group building according to the target group's selection procedure
- 4. Project plans writing: implementing plan, activities plan, monitoring and evaluation plan, dissemination plan, projects meetings graphs.
- 5. Brief teachers descriptions into the project team and of the target gropus on e twinning platform.

November 2017

1. Project activities acomplishment at Sciences-4th grade

Foods pyramid

Students select food images corresponding to each group of foods and they will stick them to the pyramid. The student who finishes the task first receives an apple as a reward.













- 2. Project activities acomplishment at Sciences-6th grade- Sweet water otter <u>https://learningapps.org</u>
- 3. Greece reunion participation, 21 st-23rd November 2017- 3 teachers, members into the project.
- 4. Dissemination of the Greece meeting into School meeting reunion- 29th November 2017.

December 2017

- 1. "Hour of code" international participation- 4th grades.
- 2. Drawings made by children to be proposed as logo of the project- 4th and 6th grades.
- 3. Evaluation questionnaires at partnership level.
- 4. National Symposium "Integrated contents- from theory to practice" (8th December 2017) January 2018
- 1. Evaluation questionnaires (teachers, students, parents)
- 2. Questionnaires evaluation
- 3. Project activity at Physiscs, learning by computer didactical games at "Movement. Break" assignement.-6h grades. <u>https://learningapps.org</u>
- 4. Sciences project activity **"The planets and the Solar System"** assignement- 4th grades. **Recognize the planet:**

Students select images or make models with the planets in our Solar System that they describe and say a few things about them. The other schoolmates will have to guess the name of the planet. The student who will answer correctly will receive a balloon as a reward. The student who won't answer correctly will have to color the balloon like that planet.









5. Evaluation raports at the end of the 1st semester.

5. 2nd semester activities: February 2018

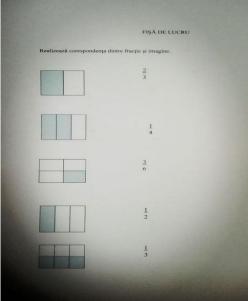
1. Disciplines activities:

The 4th grades A and B played Maths games: **"The birthday guy"**, a game with exercises cards where the students must realise the corespondence between drawings and the given fractions. On the chart students must identify which fraction is proper, improper or equal fractions. For each good exercise, students received awards.









The 6th grades played games at Physiscs and Biology:

Physiscs: "Inertia, body,density" assignement with the online game "A little body has got a big body" on Kahoot platform, solving a crossword on learningapps platform. Also, they did "Horses race" game and the Maths and Sciences teachers assisted at the revision lesson with didactical games.

Biology: the students discovered the many new things in the lesson "The lake frog" making a quiz with multiple choice on learningapps.

March 2018

Were made disciplines activities:

4th A and B Martie 2018- Maths games:

Surprizes circle

Students receive worksheets with circles. Inside the circles as well as outside them there are various numbers. Students have to quickly and accurately calculate the given requirements: find the product of the numbers inside the circles, finds the triple of the numbers outside the circles, finds the quote of the odd numbers inside the circles, finds the predecessor of the outside numbers circles or find the successor of the numbers inside the circles. Earn who does correct and quick the work sheet. For each correctly-practiced exercise, students will receive a reward.









6th grades A and B made Physiscs and and Biology games:

Biology: students revised **"The pigeon"** through on line game "Arrange in pairs" on learningapps.

Physiscs: **"Magnetical phenomena"** were learned on the on line platform <u>https://quizlet.com</u> with games as : "Match", "Gravity", "Quizlet live"(the most wanted)

April 2018

Disciplines activities:

4th grades at Maths: "Who knows the answer?"- geometry worksheets

Students receive workbooks with a drawing with geometric figures. There are 8 questions under the drawing. Answering the questions asked, students will have to find out how many geometric figures each of them is color or how many squares, triangles, rectangles or circles are in total. The results will be passed into a table. Fix a working time (20 minutes) and at the signal, the students will begin to work.

Winners will be students who, in the set time, will answer all the questions correctly.









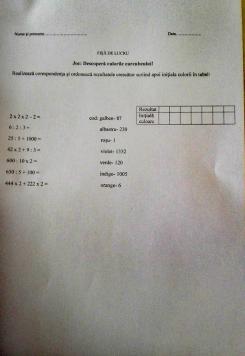
6th grades made games at Physiscs abd Biology:

Biology: "Duckbill" lesson revised through "Gallows" game on learningapps.

Physics: "Electrical power" were learned on the on line platform <u>https://quizlet.com</u> with games as : "Match", "Gravity", "Quizlet live"(the most wanted)

May 2018

4th grades made games at Sciences : **"The rainbow"** dicovering the colours of it solving Maths exercises.









6th grades made games at Physiscs abd Biology:

Biology:" The cow" lesson by on line game "Quiz with multiple choice" on learningapps. Physics: "Optical phenomena" were learned on the on line platform <u>https://quizlet.com</u> with games as : "Match", "Gravity", "Quizlet live"(the most wanted)

June 2018

4th grades made Maths games: "Chramed flowers"- worksheets with drew flowers. On each petal were written different figures. And the students must form numbers, the to compare it, to arrange it and to divide it.

Nume și prenume	Data
FIŞĂ DE LUCRU	
Joc: Florile fermecate	
{6 \ {4 } {3 \ {3 \ {8 } }	
$\langle 9 \rangle \langle 7 \rangle$	
1. Scrie cele mai mari numere formate cu ajutorul cifrelor de pe petale.	
· ····································	
2 Carlo 1	
2. Scrie cele mai mici numere formate cu ajutorul cifrelor de pe petale.	
3. Ordonează crescător cele mai mici și cele mai mari numere descoperite	anterior.

4. Compară cel mai mic număr par de pe prima floare cu cel mai mic numă	ir par de pe a doua floare.
······	
5.Descompune numărul 6490.	
6490=	

6th grades made games at Physiscs abd Biology:

Biology: "Millionaires game" on learning apps platform

Physics: revision of what they learned during the school year on <u>https://quizlet.com</u> with games as "Match", "Gravity", "Quizlet live" or on the platform

https://create.kahoot.it/l/#user/2ed5391c-9dd5-44c7-96a0-2e56f038665a/kahoots/created







September 2018 7th grades made games at Physiscs Flash cards

Each student or each group of 2-4 students are distributed one set of cards with pictures and a set of questions (unnumbered). The students need to found the correspondence between drawing and questions. For each correct answer students receive one point.

In the game you can test the student's knowledge regarding the physical quantities, measurement units, multiples, submultiples, some data about the Solar System, scientists, phenomena, formulas etc.

If you want, you can find other rules of game.



October 2018: 7th grades made games at Physiscs: "Force-vector" on Review Game Zone https://reviewgamezone.com/game.php?id=43834







The activities evaluation was made through posts it, direct observation, online tops of the students, final feedbacks at the end of the games on the platforms and 2 questionaires applied at the end of each semester.

Conclusions:

At the end of the school year 2017-2018 the national project coordinator made a general overview of the accomplished activities:

- Application of the questionnaires at the end of January and June filled in by the school principal, project coordinator, teachers, students and parents.
- The results of the application of the questionnaires are:
 - 1. The school principal considers that he offered the necessary financial support for the project in doing all the class activities and project mobilities and disseminations.
 - 2. The school national coordinator of the project considers that all the project's objectives were targeted through class activities, collaboration at the school team and the partnership level, portable Erasmus+banner, disseminated activities at the school meetings and School Board meetings, pedagogical meetings and symposiums "A day with 3 meanings-9th May" and " Creativity and innovation in education"
 - 3. Teachers from the project consider that collaboration was strong enough and that the team project has accomplished its duties, students being more satisfied learning by didactical games coordinated by them.
 - 4. Students consider that the team work is better and more attractive in solving some modern exercises at Maths, Physics, Chemistry, Biology and of course, ICT and are really pleased by the project activities that they have done during the school year
 - 5. Parents consider that their children involvement in this projects had a good impact on the children's development and encouraged them to participate every time.
 - 6. National school coordinator supervises that all project members accomplish his/her duties during the project.

National project coordinator, Teacher, Mariana Munteanu