

Erasmus+ Project "SWOT Scouts" 2018-1-ES01-KA229-049952

Development of Social Intelligence

Aspects of emotional competence covered: Social skills, self-confidence

Educational level: Primary Education, Secondary Education, Higher Education

Source: Own authorship / Vlasta Kovačević Herzog

Duration: 3 days of 4 hours each, day 4 for presentation of the workshop results

Animation Workshop

INTRODUCTION:

Media education combines visual thinking, communication skills as well as ICT knowledge and skills.

The topic of animated film should be human relations and emotions.

Working in the visual-tactile field is considered highly stress-reducing. By focusing on the two senses of vision and touch we can achieve a type of "rest" from the current problems, and by stepping back from them we can come to a resolution of a problem – we get insight "outside of the box". The results are visible after a short time, reducing the sense of frustration, in other words the result gives pleasure and strengthens the self.

In a relaxed atmosphere (safe space, comfortable surroundings) and with the goal that is not directly connected with emotional intelligence, it becomes possible to informally work on individual problems or on reinforcing the group through free interaction of the participants. Development of creative processing and visual-tactile thinking, two categories closely related to emotional intelligence, is an essential part of this work.

OBJECTIVES:

- *creation of an animated film*
- *boosting motivation for this type of work on self*
- *strengthening personality*
- *development of creativity*
- *reinforcement of group cohesion*
- *development of the ability for team work*

PREPARATION:

- *ideas for the theme, scenario and characters*
- *introduction of the basics of animation*
- *creation of the scenario*
- *tools: any of the available tools for editing drawings, sound recording and editing tools, film editing tools*

PROCEDURE:

Step 1:

Type of interaction: frontal and group discussion / 20 min.

Description:

Participants go over the scenario and the work plan, define sub-groups for individual tasks

Step 2

Type of interaction: small groups

Description:

- Work on characters
- Work on movement phases
- Work on colouring the characters
- Elaboration of the backgrounds
- Scanning and editing
- Digital processing of movements
- Work on picture editing
- Sound recording
- Sound editing
- Editing

EXTENSION:

The final film result should be entered into a children's film contest so that the participants may get a positive feedback on the quality of their work.

COMMENTS:

Our workshop took place in a professional film club specializing in working with youth – FKVKZ. I would recommend collaboration with this type of institution as a way to learn and to increase the quality of the workshop.