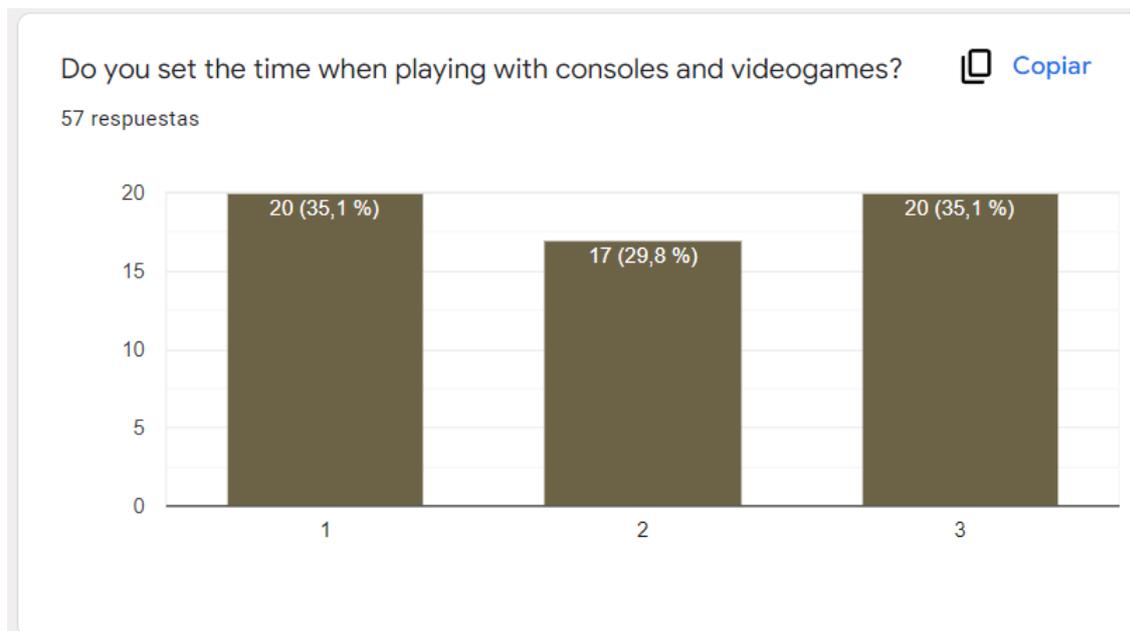
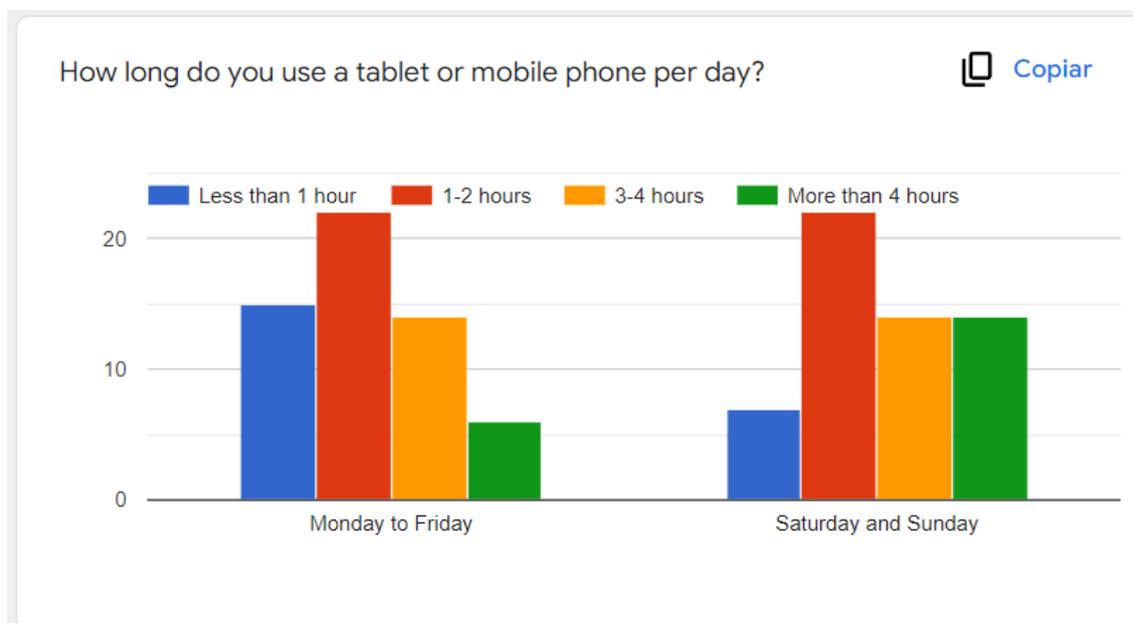


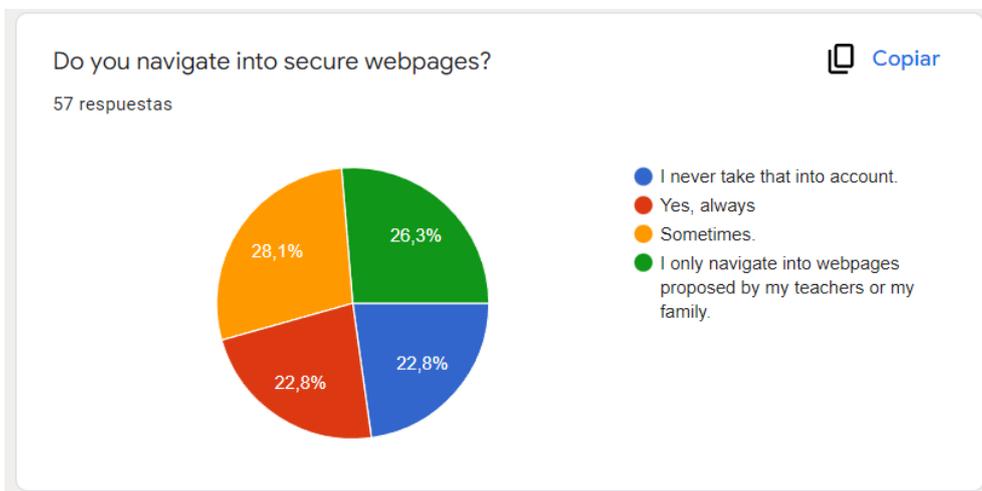
Initial Evaluation Analysis



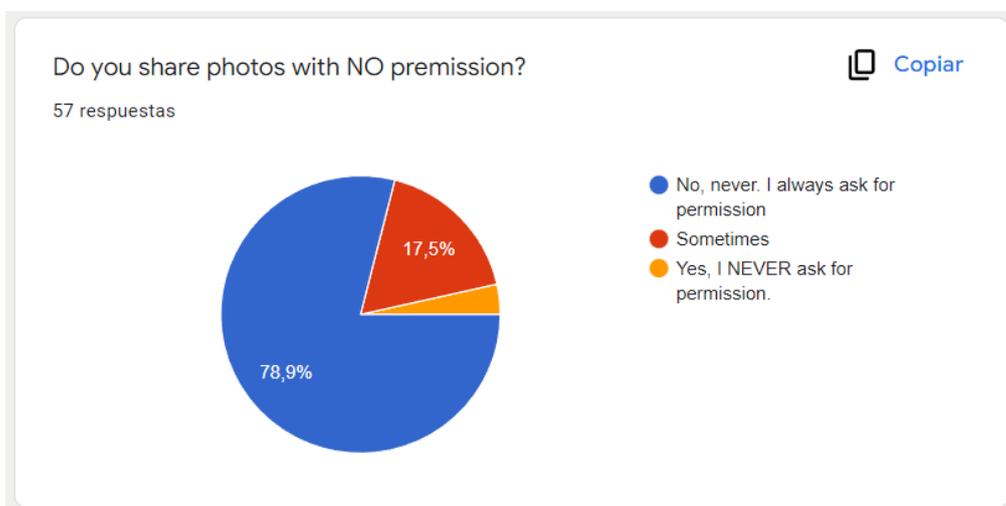
Almost the same number of students control the time they spend using computers or video games as those who do not have any type of control. It is a fair high number and therefore worrying, which leads us to give priority among our objectives to making students aware of the idea of establishing game times, use of social networks and the Internet times... and carry out other types of activities, such as outdoor activities to share time with family and friends in another way. The jade key activity is going to be a great resource to emphasize this.



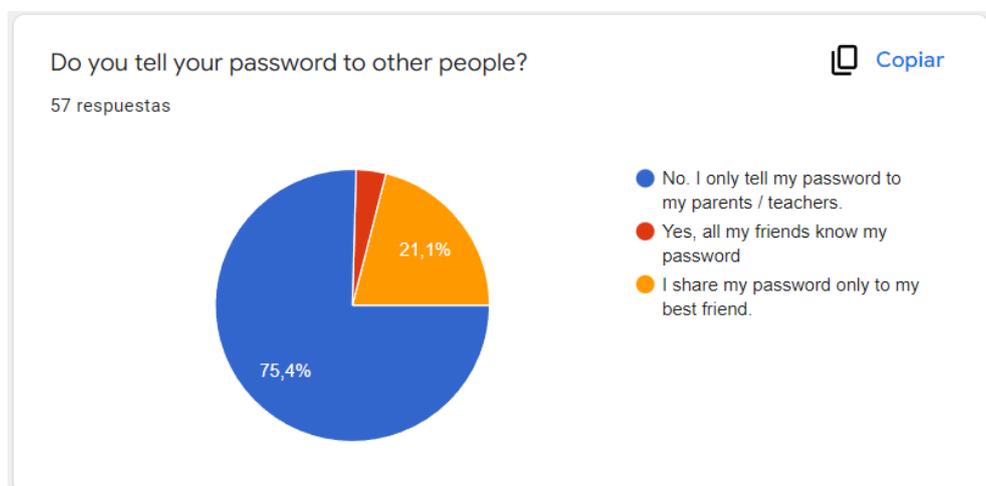
Many of them have restricted the use of electronic devices during the week, being more permissive with the schedule when the weekend arrives. Even so, there is a considerable number of students who spend too much time using them, which leads us to try to promote (not only among our students but also with their families) the controlled and rational use of these new technologies.



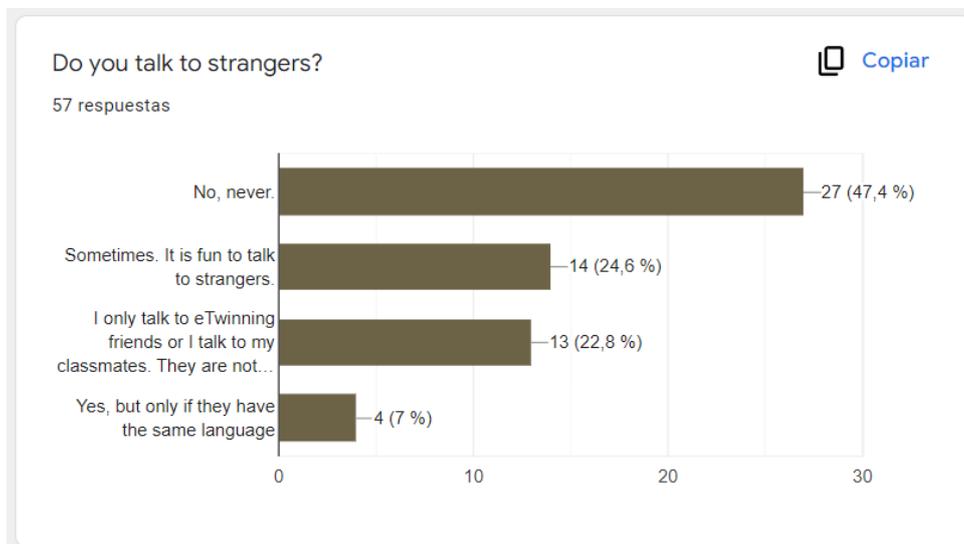
More than 50% do not take into account which pages they browse on the Internet, or take them very little into account. This is tremendously worrying. We believe it is one of the aspects in which we have to place greater emphasis and focus more on some activities dealing with the issue of cybersecurity, as well as proposing others in collaboration with families or institutions that work on this aspect.



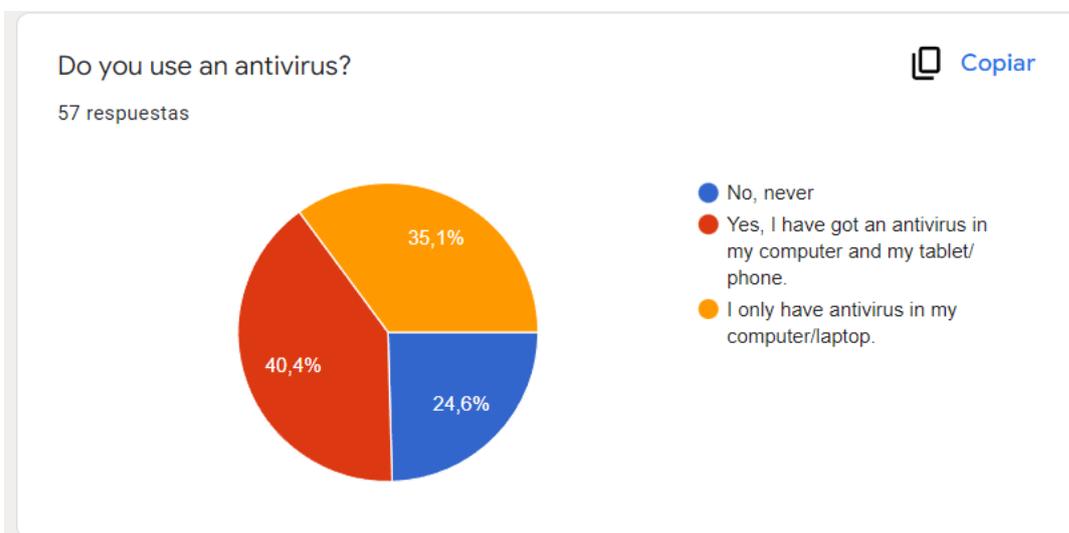
Although a small number of them do so, most of them are aware of this issue, so it will not be necessary to spend much time working on it within the project.



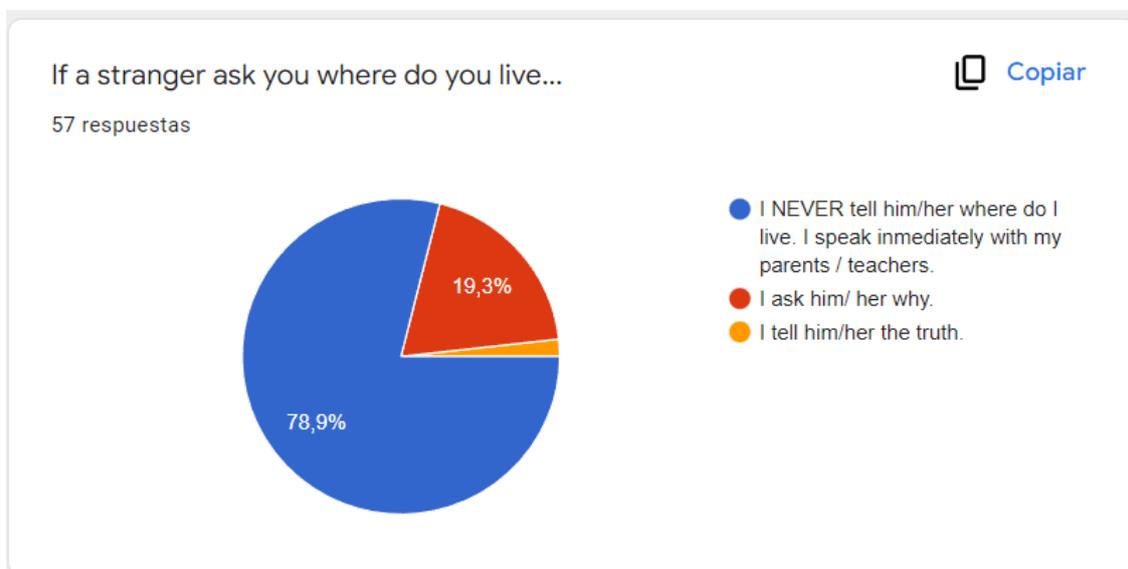
As in the previous question, a small number of them do it, most of them know that they should not share their passwords or data on the Internet. We will spend some time working on this specific aspect, warning of the dangers that doing so may entail.



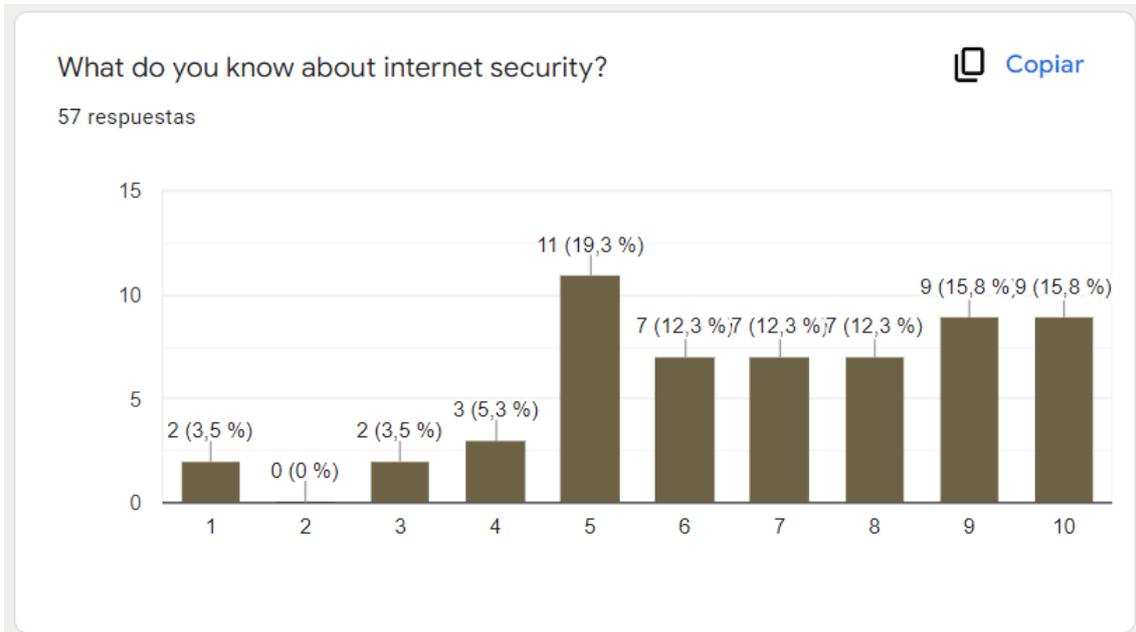
Most know the dangers of making contact with strangers through the Internet and social networks. A sizeable group does not consider that this could pose a problem or danger to them. We will work more specifically, within the cybersecurity section, the type of dangers that we can find in these cases. This is another aspect worries us a lot so we must work more on it.



The use is relatively widespread on computers and laptops, although it seems that it is given less importance when it comes to mobile devices or tablets. We must consider it when working on it in class, so that they become aware of the importance of being protected whenever we connect to the Internet, no matter the mode or medium.



Most are aware of the danger of talking to a stranger and sharing personal information such as address.



Most consider that they know enough about the Internet. Almost everyone gives himself or herself a thumb up and thinks they know more than they do. We will compare this idea with the one we obtain at the end of the project, to find out if that knowledge has been expanded or the perspective has changed.

