





VRIJE ASO.SCHOOL

Let's go for a ride! The physics of roller-coasters

Creating a scale model and performing measurements on the model

Given:

m = 24,02 g

Y_{beginning} = 1,02 m

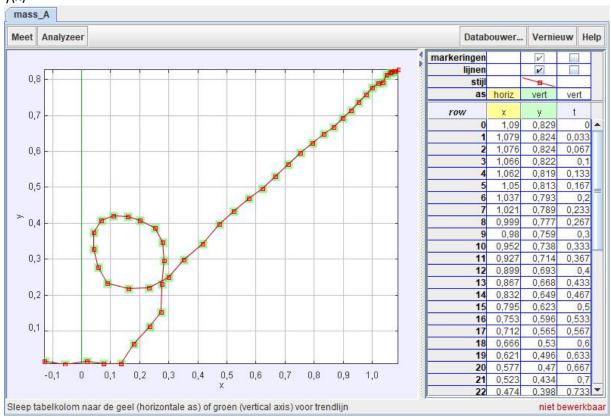
 $Y_{\text{top looping}} = 0.55 \text{ m}$

 $Y_{\text{bottom looping}} = 0.20 \text{ m}$

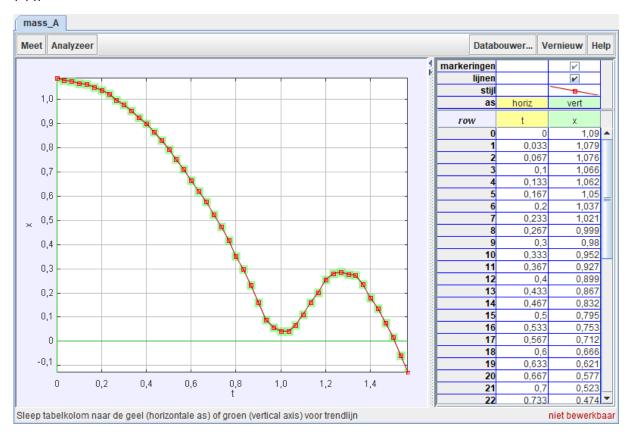
 $R_{looping} = 0.35 \text{ m}$

Ghraps

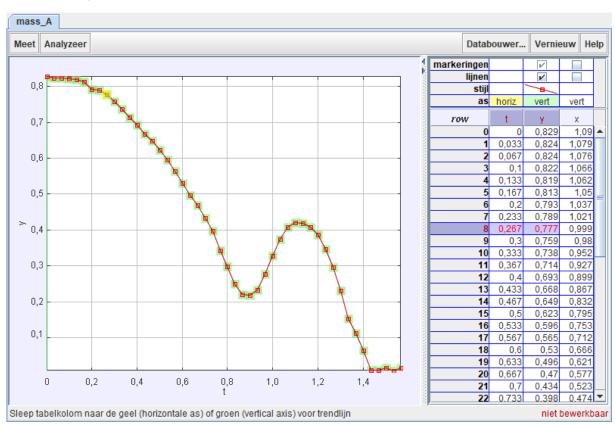
y(x)



(x(t))



y(t) \rightarrow E_{pot} (J/kg) (at the beginning, in the middle and at the end)

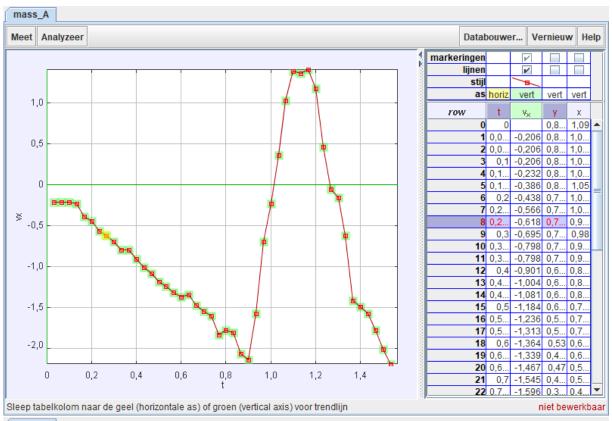


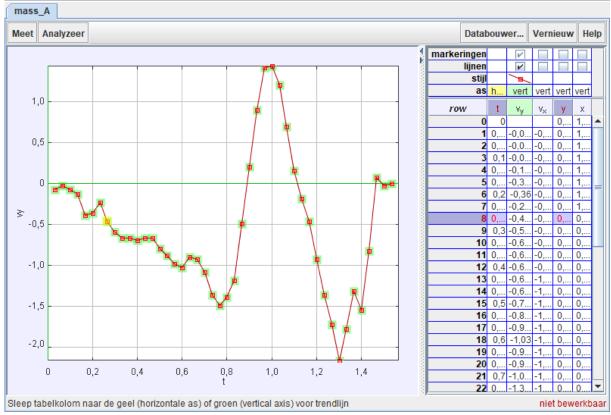
 $v_x(t)$ $v_y(t)$

$$v = \sqrt{vx2 + vy2}$$

→ E_{kin} (J/kg)

(at the beginning, in the middle and at the end)





Calculations:

$$\begin{aligned} &V_{\text{beginning}} \text{ (t = 0.033)=} \sqrt{-0.102^2 + (-5.11*10^{-2})^2} \text{ = 0.1140842233 m/s} \\ &V_{\text{middle}} \text{ (t = 0.733)=} \sqrt{(-1.612)^2 + (-1.228)^2} \text{ = 2.026457007 m/s} \\ &V_{\text{end}} \text{ (t = 1.533)=} \sqrt{(-1.331)^2 + 0^2} \text{ = 1.331 m/s} \end{aligned}$$

The velocity increases until the looping, during the looping it decreases.

$$a_x(t) a = \sqrt{ax^2 + ay^2}$$

$$a_v(t)$$

$$\begin{aligned} &\text{ax}_{\text{beginning}} \text{ (t = 0.067)=} \sqrt{(-2.851)^2 + (-2.851)^2} = 4.031922866 \text{ m/s}^2 \\ &\text{ax}_{\text{middle}} \text{ (t = 0.733)=} \sqrt{(-1.535)^2 + (-1.755)^2} = 2.33157672 \text{ m/s}^2 \\ &\text{ax}_{\text{end}} \text{ (t = 1.500)=} \sqrt{(10.97)^2 + 1.535^2} = 11.07687343 \text{ m/s}^2 \end{aligned}$$

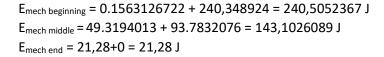
$E_{kin} = (m^*v^2)/2$

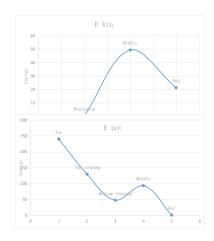
$$\begin{split} E_{kin \ beginning} &= (24.02 * (0.1140842233)^2) \ / 2 = 0.1563126722 \ J \\ E_{kin \ middle} &= (24.02 * (2.026457007)^2) \ / 2 = 49,3194013 \ J \\ E_{kin \ end} &= (24.02 * (1.331)^2) \ / 2 = 21,27644761 \ J \end{split}$$

Epot= m*g*h

$$\begin{split} &E_{pot\ beginning}\ (0.067)=24.02\ ^*9.81\ ^*1.02=240,348924\ J\\ &E_{pot\ top\ looping}=24.02\ ^*9.81\ ^*0.55=129,59991\ J\\ &E_{pot\ bottom\ looping}=24.02\ ^*9.81\ ^*0.20=47,12724\ J\\ &E_{pot\ middle}\ (0.733)=24.02\ ^*9.81\ ^*0.398=93,7832076\ J\\ &E_{pot\ end}\ (1.500)=24.02\ ^*9.81\ ^*0=0 \end{split}$$

Emech= Ekin + Epot





Problems scalemodel:

We needed a heavier ball because it needed to make a looping and our looping was big. With a heavier ball, the potential gravitation energy was bigger and that results in a higher velocity. At first it just fell, but with the heavier ball the problem was solved.

Table with energy

	E _{kin}	E _{pot}	E _{mech}
Beginning	0,16 J	240,35 J	240,51 J
Middle	49,32 J	93,78 J	143,10 J
End	21,28 J	01	21,28 J
Average	23,58 J	111,38 J	134,96 J

Mechanic energy change

The mechanic energy decreases because the ball loses energy because there's friction.