



## **English language teaching methods and approaches**

### **Resource 1: Total Physical Response**

<http://www.theteachertoolkit.com/index.php/tool/total-physical-response-tpr>

Total Physical Response (TPR) is a teaching method of language and vocabulary concepts. It is based on language and physical movements coordination. The instructors give commands to students in the target language and students have to respond with body actions. A good example would be “Simon says”.

This method is useful since it is memorable, it helps students to remember phrases or words and it is good for kinaesthetic learners who need to be active during the class. Moreover, students enjoy it due to it is a fun method. Some advantages of this method is that it can be used in small or large classes and it does not require a lot of preparation or material.

### **Resource 2: Suggestopedia**

<https://www.youtube.com/watch?v=3rkrvRlty5M&feature=youtu.be>

The approach of Suggestopedia is to create ideal learning conditions for the students through making them feel comfortable. For that, different key elements can be used: a rich sensory learning environment through the use of pictures, colours, music, dramatic texts and active participation in songs and games.

Suggestopedia can be a great resource to use as it stimulates many senses and includes different ways of learning. The students not only read or hear new words, but they also act them out and use them in different settings. Furthermore this method is a lot of fun to use. It is appropriate for all ages. In the link you can hear a description and watch the approach being used with adults.

### **Resource 3: Learning English through games**

<https://www.cambridgeenglish.org/learning-english/parents-and-children/information-for-parents/tips-and-advice/learn-english-through-games/>

Using games to teach English is an acclaimed method. Research suggest that the value of games is that they create a significant context where learning English becomes useful —as we need the language to win the game. Games often are designed to be fun and rewarding, so this gives us the motivation need to learn. There are no limits, but take into account that the game must be played using the English language; at the end, we only want to find an excuse to speak, read or write in English, and the game should be that excuse.

The good thing about games is that there are many games out there. You can even design your own games depending on your context, your materials or your students. In the link provided you have some suggestions, but there are many other websites where you can find games to learn English.

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