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**" Play with me and teach me – tradition  
and modernity in active teaching"**

**DIDACTIC GAMES**

**REPORT**

➤ **Type of the activity** : Didactic game

➤ **Title:** Opposite Race.

➤ **Aims of the activity:**

To reinforce English skills through play.

To learn adjectives.

To practice chosen words and opposites.

To incentive the cooperative working.

To accept the rules of the game.

### ➤ **Description of the activity:**

This is a game for 2-4 players (or teams). Kids take a turn by flipping a coin and move their markers around the board. When they land on a square with the happy face, they take a card, then read the word and find the opposite.

**Before playing the game** revise or pre-teach the vocabulary used in the activity. To do this, you can use question cards as flashcards.

### **You need:**

A game board , a set of playing cards, a coin, a place marker for each player or team.

## ➤ How to play

1. Shuffle the question cards and put in a pile face down.
2. Take a turn by flipping a coin: head= move one space ; tails= move two spaces.
3. When you land on a square with the happy face, you take a card from the top of the pile , read the question and find the opposite.
4. If you are right ,don't move. If you are wrong, move back one space.

The winner is the first player tom reach the finish.

**OPPOSITE RACE**  
A board game with question cards.

This is a game for 2-4 players (or teams). Before playing the game write or print the vocabulary words in the activity. To do this, you can use question cards as templates.

**Rules**

1. Shuffle question cards and put in a pile face down.
2. Take a turn by flipping a coin. heads = move one space; tails = move two spaces.
3. When you land on a square with the happy face, you take a card from the top of the pile, read the question, then find the opposite of the word. If it is the opposite of good, the opposite of bad.
4. If you are right, don't move. If you are wrong, move back 1 space.

The winner is the first player to reach the finish.



You need:  
a game board  
a set of question cards  
a coin  
a place marker for each player

The opposite of good is **bad**.  
The opposite of bad is **good**.

You can use buttons, coins or markers. You can also use the question cards as a template.

**ANSWER KEY**  
*Opposite Race*

1. good - bad
2. hot - cold
3. strong - weak
4. big - small
5. young - old
6. pretty - ugly
7. tall - short
8. fast - slow
9. happy - sad
10. new - old
11. long - short
12. right - wrong
13. heavy - light
14. soft - hard
15. empty - full
16. clean - dirty
17. bad - good
18. cold - hot
19. weak - strong
20. small - big
21. old - young, new
22. ugly - pretty
23. short - tall, long
24. slow - fast
25. sad - happy
26. old - new, young
27. short - long, tall
28. wrong - right
29. light - heavy
30. hard - soft
31. full - empty
32. dirty - clean



- 3 Find the opposite! It is the opposite of **STRONG**
- 19 Find the opposite! It is the opposite of **WEAK**
- 23 Find the opposite! It is the opposite of **SHORT**
- 17 Find the opposite! It is the opposite of **BAD**
- 31 Find the opposite! It is the opposite of **FULL**
- 26 Find the opposite! It is the opposite of **OLD**
- 7 Find the opposite! It is the opposite of **TALL**
- 15 Find the opposite! It is the opposite of **EMPTY**
- 30 Find the opposite! It is the opposite of **HARD**
- 12 Find the opposite! It is the opposite of **RIGHT**
- 22 Find the opposite! It is the opposite of **UGLY**
- 32 Find the opposite! It is the opposite of **DIRTY**
- 4 Find the opposite! It is the opposite of **GOOD**

- 21 Find the opposite! It is the opposite of **GOOD**
- 5 Find the opposite! It is the opposite of **GOOD**
- 20 Find the opposite! It is the opposite of **WRONG**
- 2 Find the opposite! It is the opposite of **HARD**
- 18 Find the opposite! It is the opposite of **WRONG**
- 25 Find the opposite! It is the opposite of **WRONG**
- 20 Find the opposite! It is the opposite of **SMALL**
- 14 Find the opposite! It is the opposite of **SOFT**
- 1 Find the opposite! It is the opposite of **GOOD**



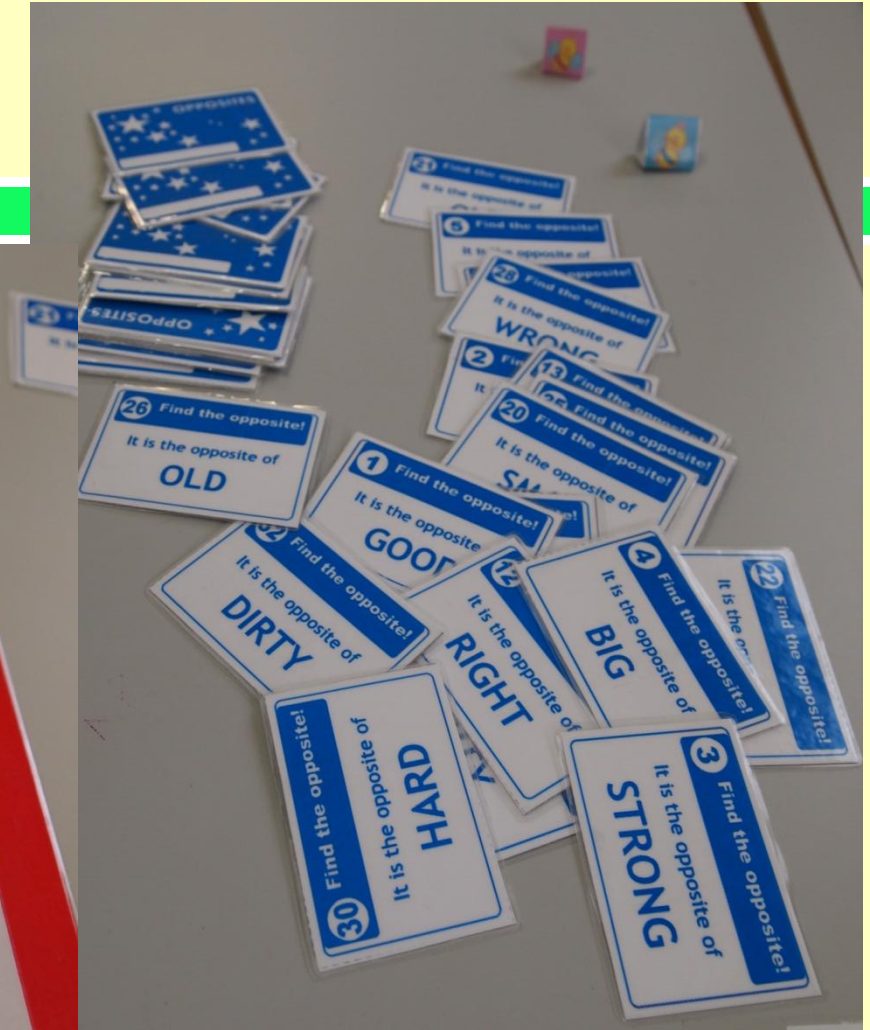
Turn	Player	Score
1	6	6
2	4A	4





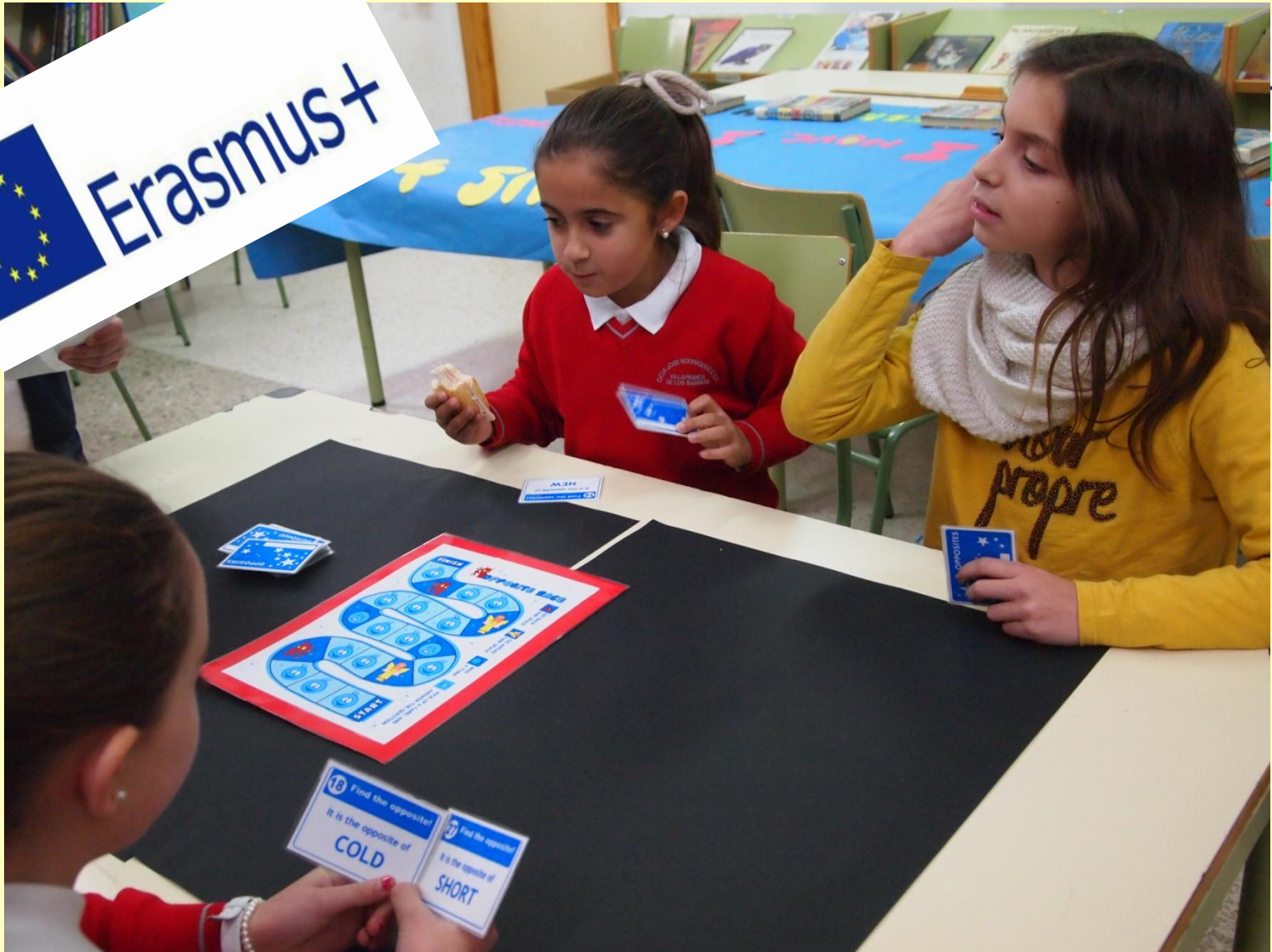


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