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## Evaluation C (2) Turkey

Depending on the goals set at the beginning of the Project, C2 fulfilled the expectations on developing heritage education together. The participants of the mobility conceived the activities in a common plan. The partner schools' teachers and students got prepared intensively. During the Mobility C2 – Galatasaray High School (TR) introduced their local curriculum, the school, famous Turkish legends (Kerem and Aslı, Ergenekon), their local folk dance and music. Turkish students enlighten the participants on the Industrial Development of Turkey.

A short visit was organised to a textile factory in order to observe the developments in this field.

Visiting Mubadele Museum provided a great opportunity to learn more about history and Byzantine architecture.

To acknowledge the scientific and technological aspects of the region, a workshop in Boğaziçi University (Techno-Park) was organised.

By providing a chance to see the Military Museum and Traditional Mehter Band, the participants learnt more about the historical heritage.

The students achieved to know how to research about cultural heritage by visiting museums in the historical area and they observed the Turkish Cultural Heritage. (Hagia Sophia, Basilica Cistern, Blue Mosque and Grand Bazaar)

Hosted by the Turkish families, the participant students gained enhancing learning about Turkish hospitality, food and custom.

Sharing lesson plans and resources motivated the teachers and English Language Learning.

PT (VNF) partner presented Nineteenth-Century Brazilians and Portuguese emigration. PT (A2): The production and marketing of tea overtime. Historical evaluation of the production and manufacture of flax. (Emigration as an economic, social and cultural phenomenon.)

Use of a Visual Programming Environment to create a digital game in classroom.

### -RESULTS C2-

Outdoor education (guided tours and photographic material collection using a QR Code) provided recognition of historical, cultural, technological and Industrial developments.

The activities that lead to social skills and communication skills training were highlighted.



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Interpretation of the iconic images and local heritage.

The students recognized the European Union in the construction of knowledge and technological development.

The participants created their own materials about heritage and shared it through digital platforms. (A digital and photographic e book)

Creating a digital game promoted innovative and new methods in teaching.

The participants developed necessary actions to create internal, local and international partnership.

Connected the industrial heritage with the modern heritage of the region and gained knowledge about the technological evolution of a remarkable industrial area in the region.