

3BHM WIM  
Klagenfur

# REFLECTION!

**You have worked  
so hard at Ar**

# CHECKLIST

## SPY ON THEM!



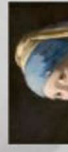
Introduction



Map/missions



Characters



introduction

You are a spy. For every mission accomplished you will receive a **number** that corresponds to a key you need to **open** a briefcase, where your reward will be!

Get all the numbers without being discovered!

Good luck!

# CHECKLIST

I am grateful for...



1



2



3



4



1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 35 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50



# ART STATION

Participation