

Institute Sainte Marie
Arlon,
Belgium

Ready to play?



Led Game



Lead

game



Rules

CONTENTS:

- a board game
- 41 questions cards
- 4 pins
- 40 little leads
- 1 die



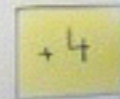
Goal:

your goal is to finish at the end of the board with a maximum of little leads

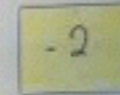
Be different cards



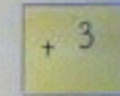
Prison: To get out of the prison box, wait your next turn and try to get in on the die. If you don't get it, you have to stay in the box and try again at the next



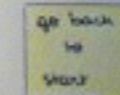
you have to advance 4 additional boxes



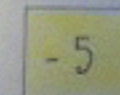
you have to return two boxes back



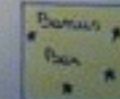
you have to advance 3 additional boxes



Return to the start box



you have to return 5 boxes back



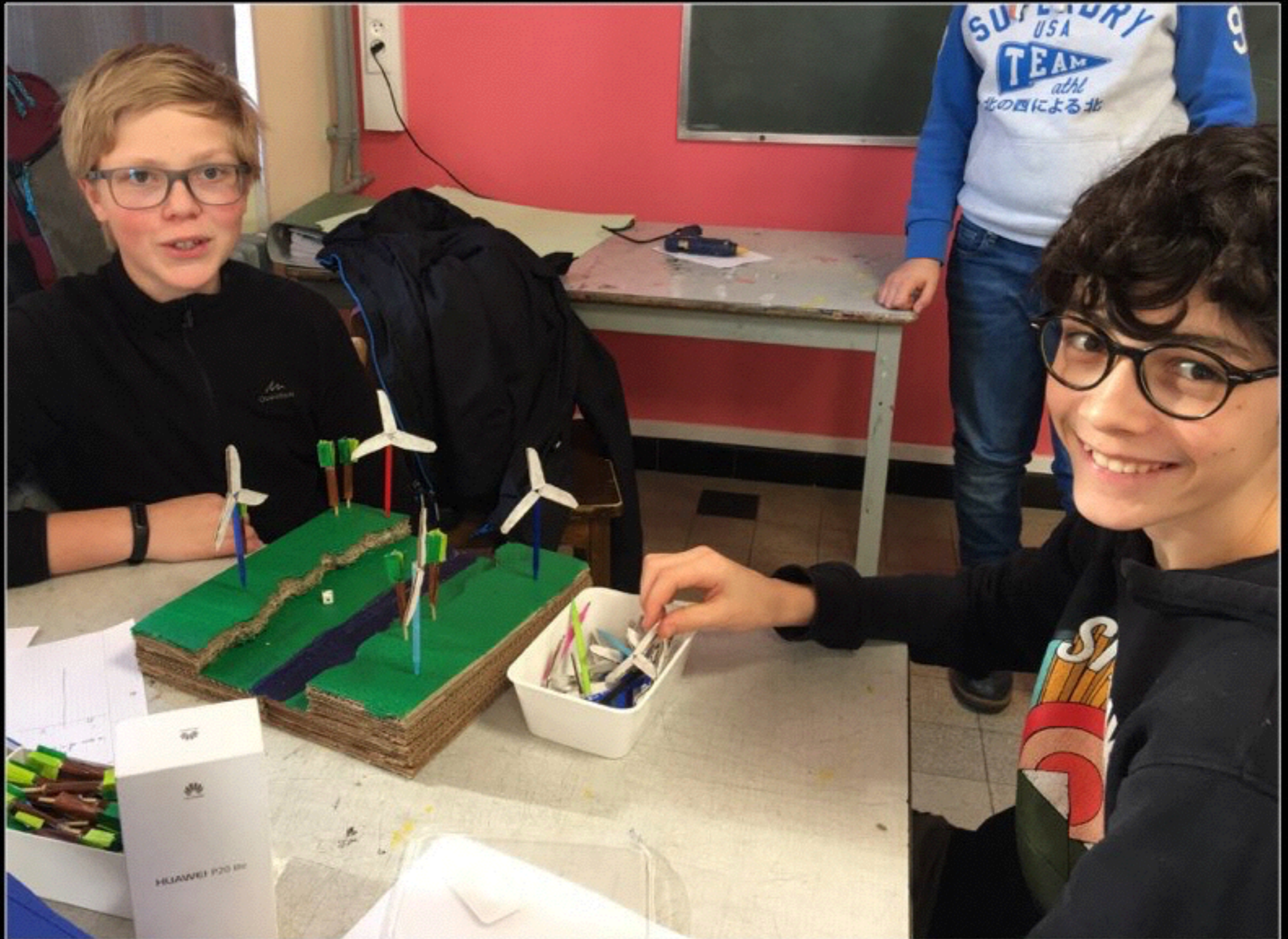
you can visit the bank with all the answers during 10 seconds

How do you play

- 1) Roll the die and advance the number of boxes indicated
- 2) Take a card and answer the question. If it's true, you have a little lead. The person at your left asks you the question. It's the person at your left and you the question.
- 3) An other person plays and continue like that until the end regarding the different box.
- 4) The winner is the one who finishes the first with a maximum little leads.



Eco- industry



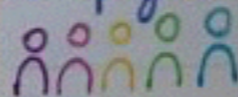
Game rules to follow..... a game of strategy .. buying trees and wind turbines.....



Material:

- 1 rule book
- 40 cards

3-5 players

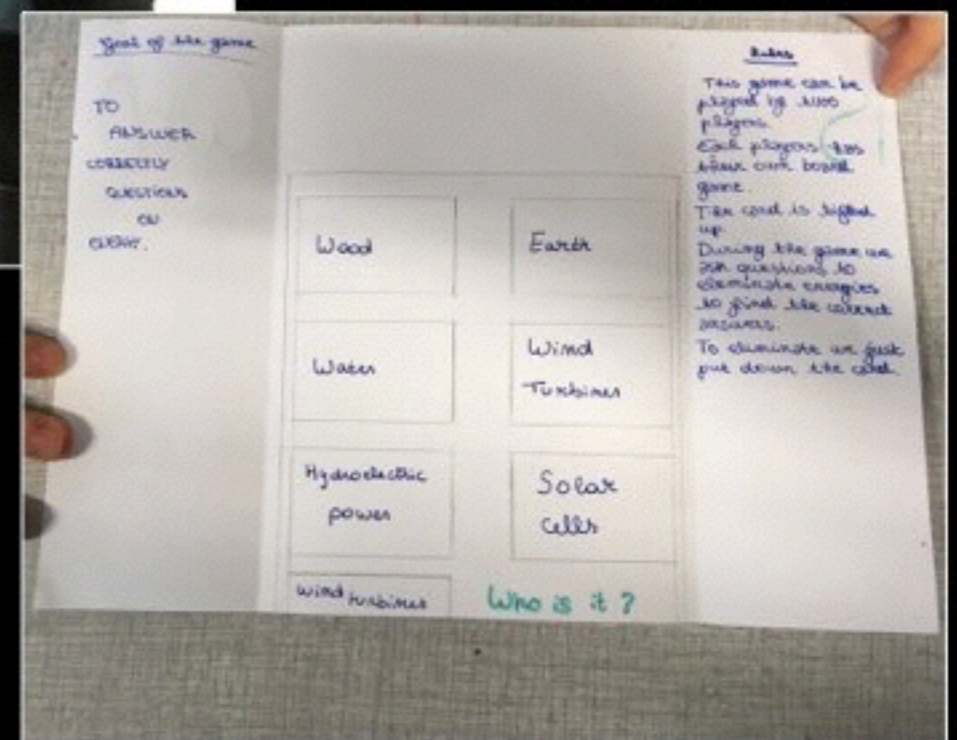
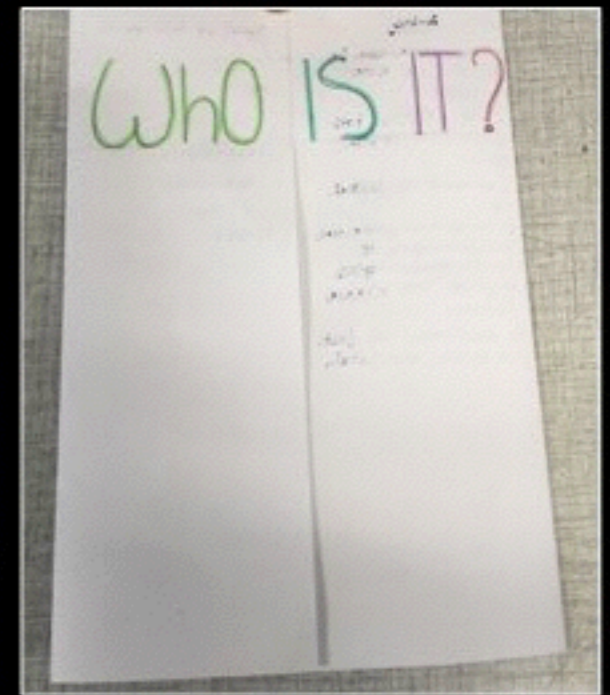


Rules:

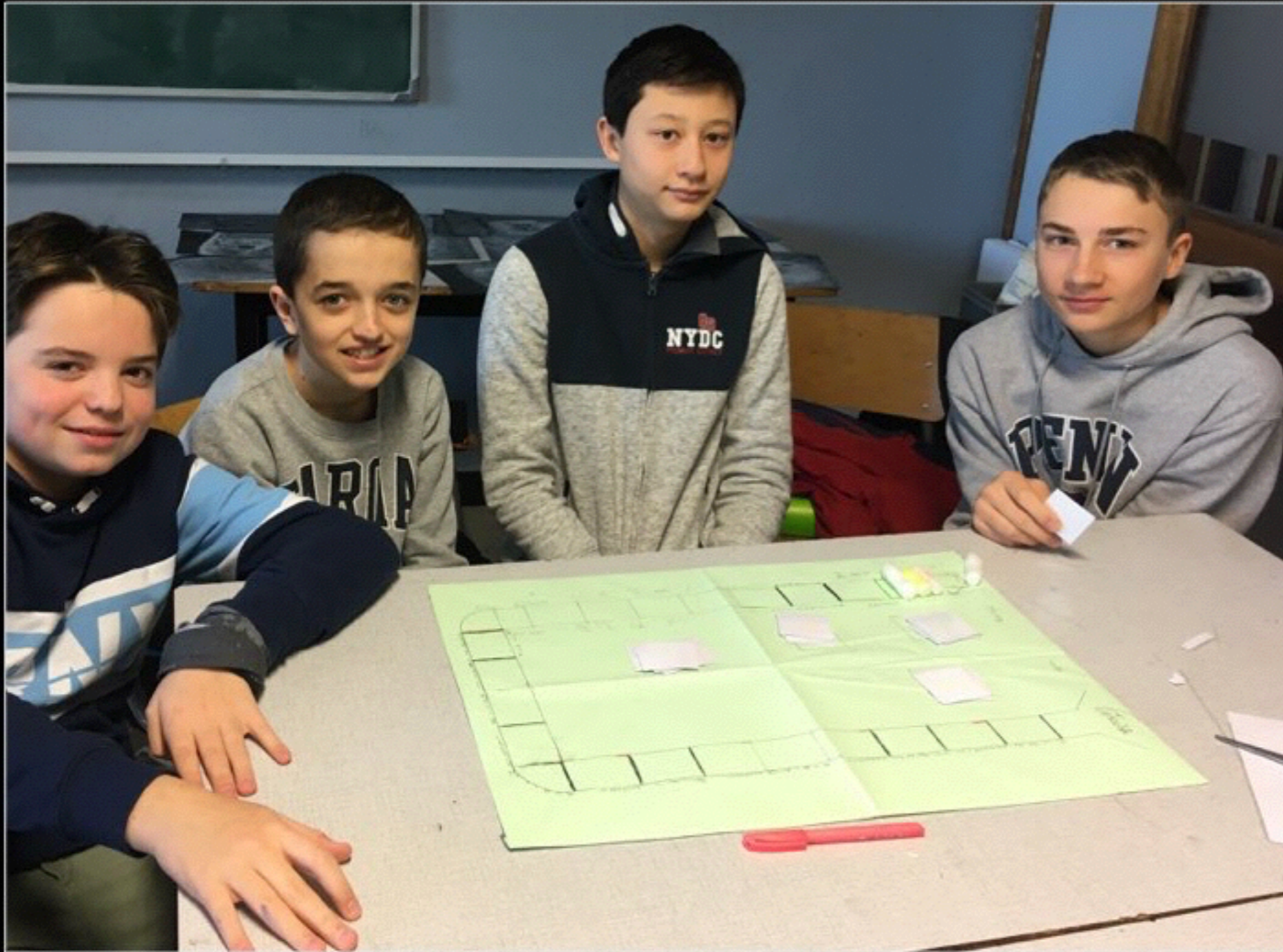
At the beginning of the game you give 6 cards at everyone and put the rest on the table (the pile), then the game can start.

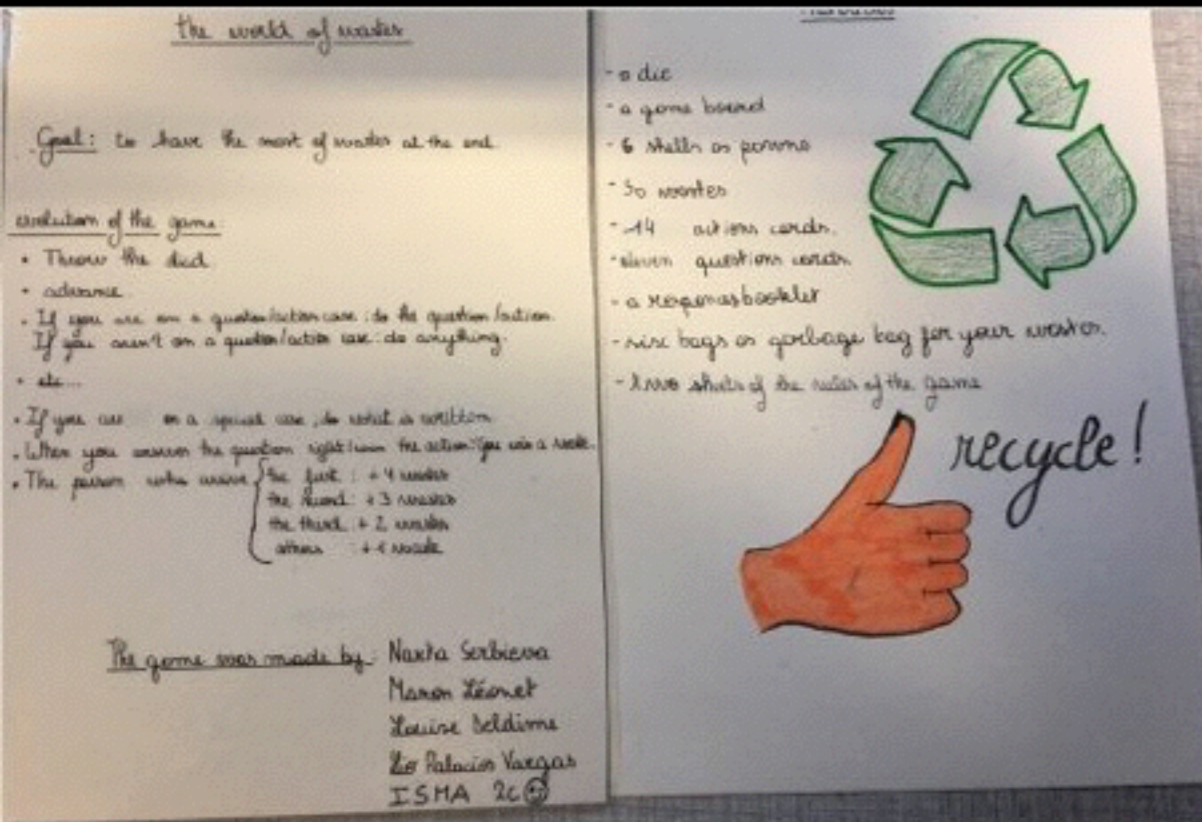
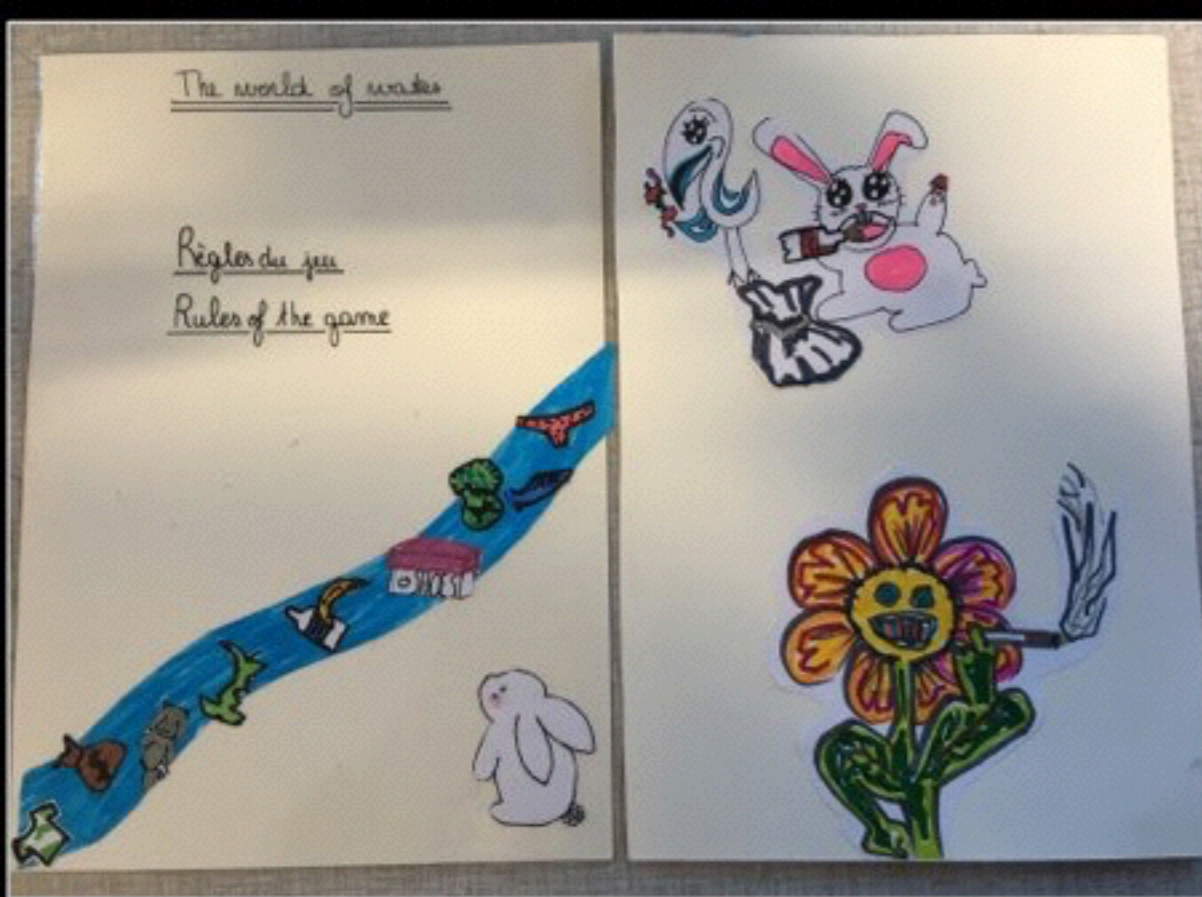
The youngest start the point, you ask someone if he have a card (family name and son, daughter, father, mother, animals), if yes, he give it to you and you restart, if no, you

take a card from the pile. If you take 3 cards to the others in one turn or you take one from the pile you don't restart and the player at your right can play

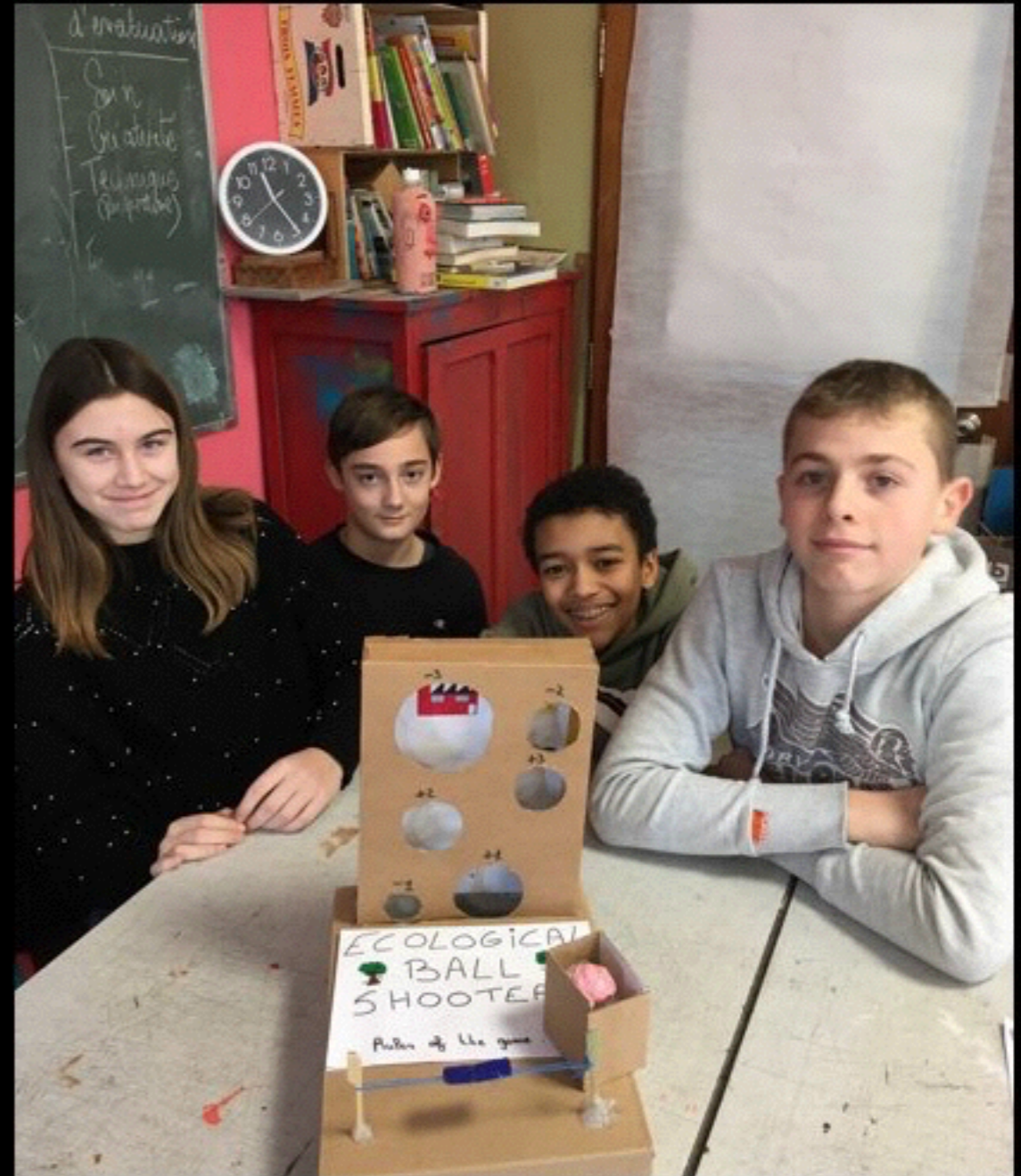


Quiz game rules to follow....





- Ecological Ball Shooter Game
- The highest scorer wins
- Try and fire the ball into a hole
- 5 shots per player



ECOLOGICAL BALL SHOOTER

Rules of the game .

Contents : 5 balls and the game board .

Time of game : ± 10 min

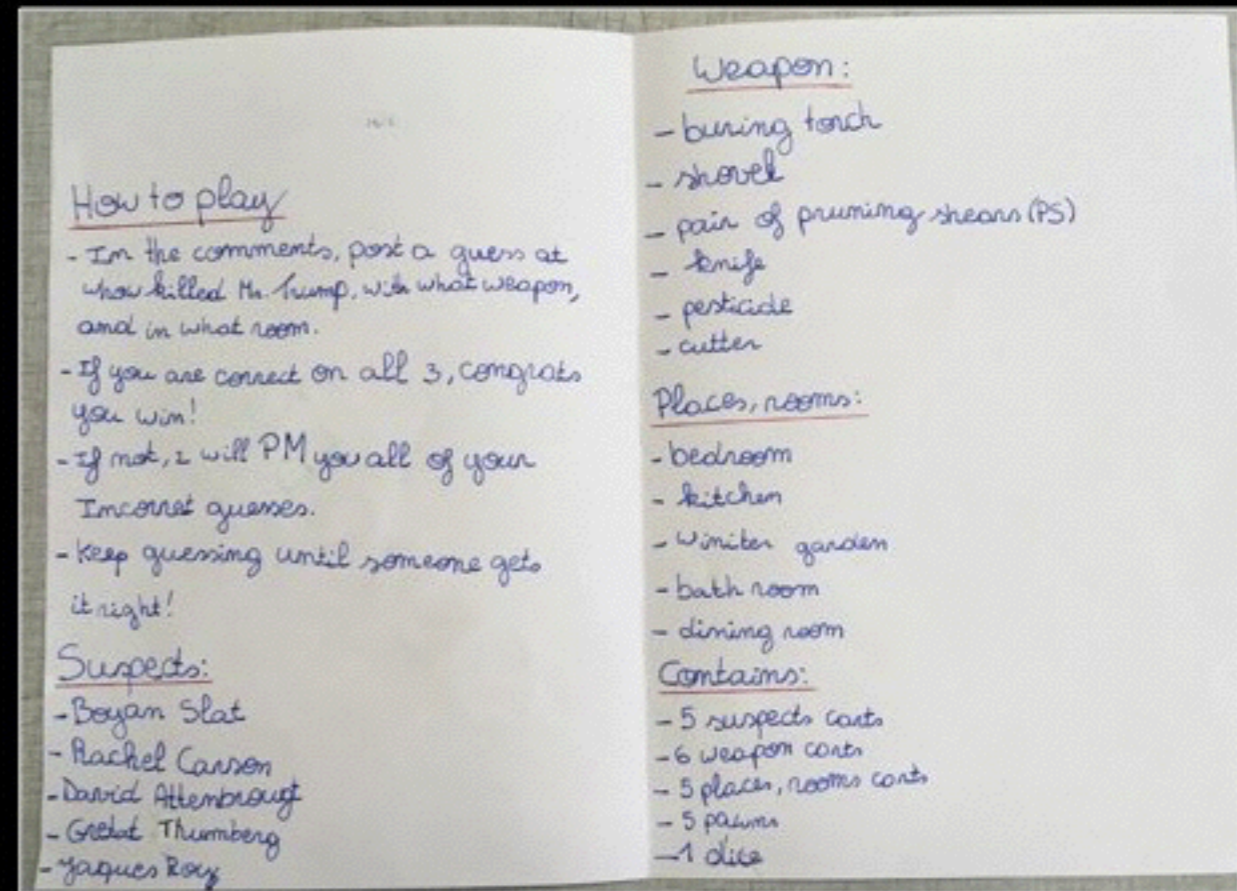
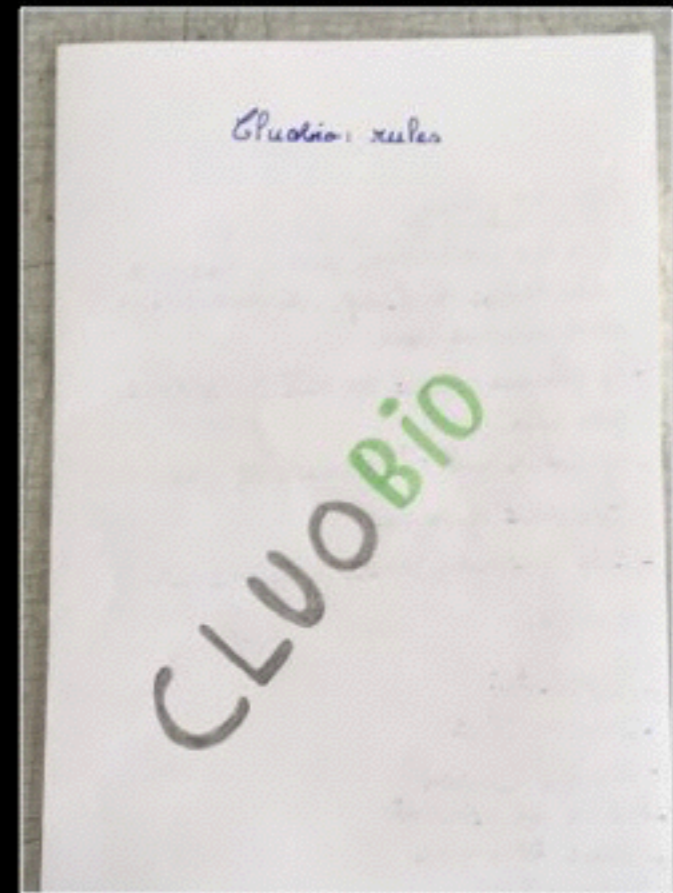
Number of players : 2 to 10 players .

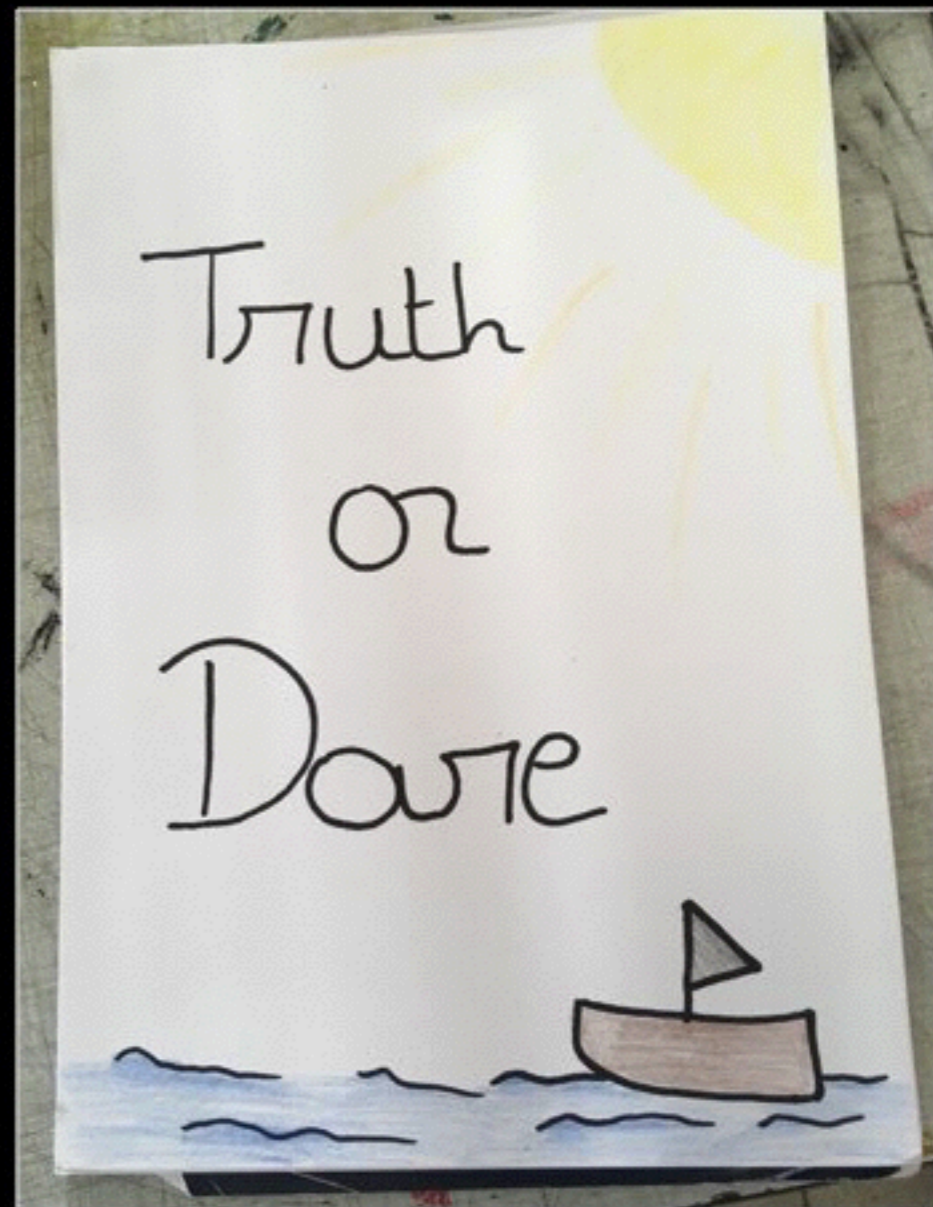
Goal : have the highest score after 3 turns

Rules of the game : if the ball goes in a hole the player gets the designated point .

if a player hits on the cardboard but not in a hole can shoot again .

Now Enjoy the Game !!!







Truth or Dare

Materials:
 a cardboard box
 a cardboard board
 cardboard cards
 a dice
 counters

The content:
 a board
 a dice
 34 cards
 ↳ 18 Truth cards
 ↳ 16 Dare cards
 6 counters

The target:
 You need to have the maximum of right questions or well executed dares to arrive first at the finish

The game preparations:
 1 Make 2 piles of cards ⇒ 1 of Truth cards and 1 of Dare cards
 2 set the board and place the counters on start.
 3 roll the dice the player with the highest number can begin.

Let's play!
 Roll the dice, make as much steps as the dice shows you. you will fall on a Truth space, a Dare space, a 2 steps forward space or a 2 steps backwards space

If you fall on a Truth space:

Let the player on your left pick a truth card for you and let him/her read it. Answer the question. If you answer correctly stay where you are if not go one step backwards.

If you fall on a Dare space:

Let the player on your left pick a Dare card for you and let him/her read it. Do what it says. If you did well you can stay where you are if not go one step backwards.

If you fall on a 2 steps backwards space:

Go 2 steps backwards and let the player on your left pick a card and reading depending on what space you are on (Truth or Dare)

If you fall on a 2 steps forward space:

Go 2 steps forward and let the player on your left pick a card and reading depending on what space you are on (Truth or Dare)

If you are close to the finish, and when you roll the dice, the dice shows you a number that is bigger than the amount of spaces between you and the finish, you do the most steps you can until the finish, and the steps that are left that you still need to do, you need to do them by going backwards.

The winner of the game: Is the person that arrives the first at the finish.

How to Play

