## <u>Wíldlífe game rules.</u>

- 1. You will need a map, a task sheet, a pen, a mobile with Internet access and an app to read QR codes.
- 2. You have to work in a team. Each team will need a person responsible for:
  - reading QR codes ( you will need a mobile with an app to read QR codes)
  - Googling some things (you will need a mobile with internet access)
  - writing the answers
  - drawing the route on the map
  - *leading the group.*
- 3. Remember to choose your leader wisely. Then give the tasks to other members of your team. Assign the tasks wisely.
- 4. Look carefully at the task sheet. You have to follow your route. Do not change the order of the tasks.
- 5. All the tasks are hidden in colourful envelopes (red, blue or green). When you find your task scan the QR code and then put it back to the envelope. Leave the envelope where you found it. Do not take the codes or the envelopes with you.
- 6. If you need to use special materials for your task, these materials will be prepared for you. Use the materials packed in the bag which is the same colour as the colour of your group. If your group is blue, use just the materials in the blue bag. Do not touch or move the other bags.
- 7. If your task involves taking a photo, remember to save the photo on your mobile.
- 8. If your task involves finding a photo on the Internet, remember to save or prtscreen it on your mobile.
- 9. If your task involves drawing or making something, remember to take the pictures/things with you. You will need them at the end of the game.
- 10. When you complete all the tasks, come to classroom 5.

## Have fun!