

Lesson plan – English, year 4

Topic: In the house – revision with the use of interactive tools and programs

Duration: 45 minutes

Aims:

- to revise previously taught vocabulary about rooms of the house and household objects

Objectives: Students will be able to:

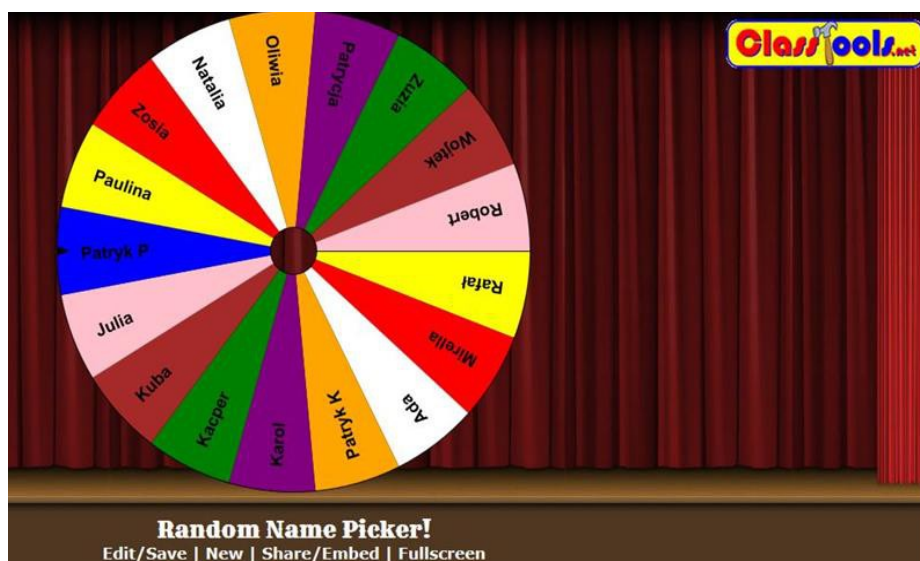
- name different rooms and parts of the house
- name some household objects and use the new vocabulary when answering questions
- say what can be found in a room (using there is, there isn't and there are, there aren't).

Teaching aids: tools and programs presented on the interactive whiteboard

The course of the lesson

1. Warm – up

Teacher chooses students using the *Random-name-picker* with their names (ClassTools).



Students come to the computer and click on the *Random-magic hat* (Online-Stopwatch) with questions, then they answer: *What's your name? How old are you? Where are you from? What's your lucky number? How do we say kredka in English? Have you got a sister? Can you ride a horse? Are you a boy? What colour are your shoes? What's your favourite sport? Who's your favourite singer? Who is your best friend? Are you happy today? Is there a cinema in your town? Is it Friday today? What animals do you like? What do monkeys eat? Is there a computer in your bedroom?*



remove

2. **Lead-in** (It is best to conduct the lesson in the computer lab so that each student has access to a computer or tablet. If it is not an option, the teacher chooses students for the task using the *Random-name-picker* with their names.)

House and furniture – vocabulary revision:

Activity 1 – *Image quiz* (Purpose games)- matching parts of the house with the right word.

Remaining 1	Correct 7	Wrong 0	Bedroom	88%	06:13.0	Quit
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Activity 2 – *Matching game* (Purpose games) – matching two parts of a sentence.

In the house

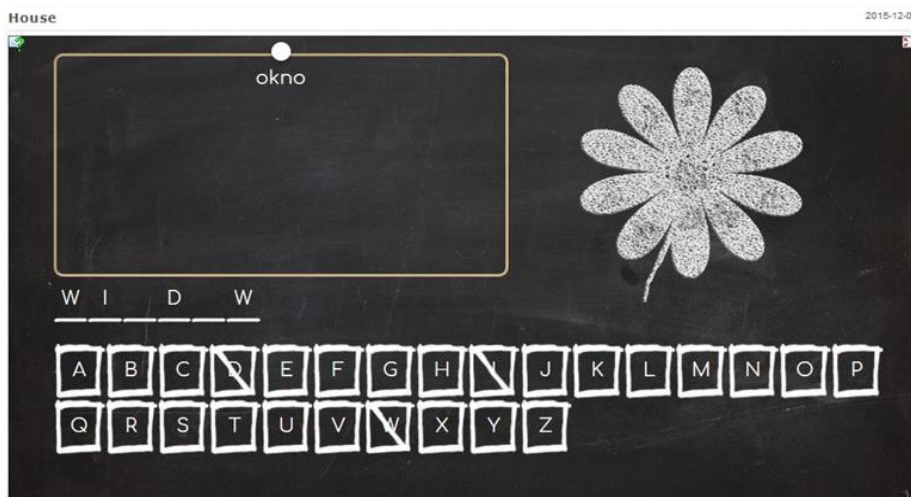
Remaining 4	Correct 1	Wrong 0	20%	07:44.8	Quit
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I wash my face	a bed in the bedroom.
I watch TV	in the bathroom.
There are	in the garden.
There is	in the living room.
We play football	three chairs in the kitchen.

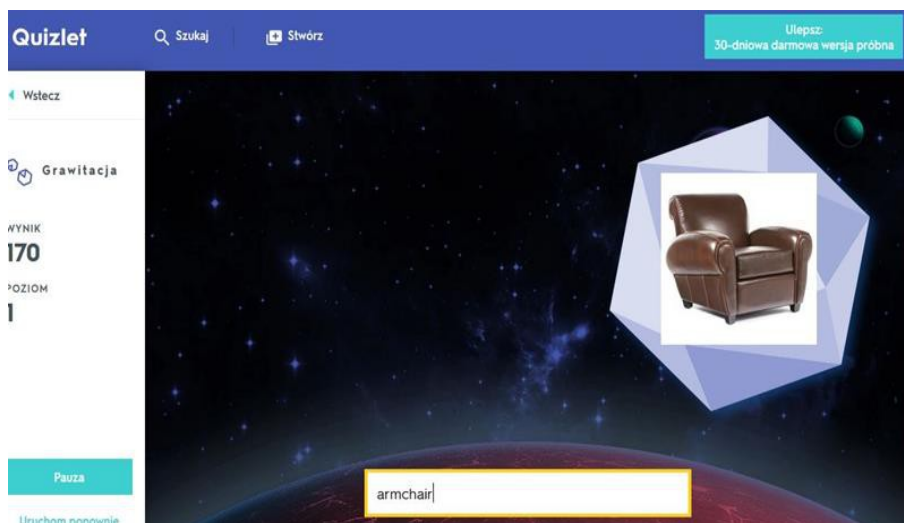
Activity 3 – *Matching pairs* (Learning apps) – matching a picture with a word.



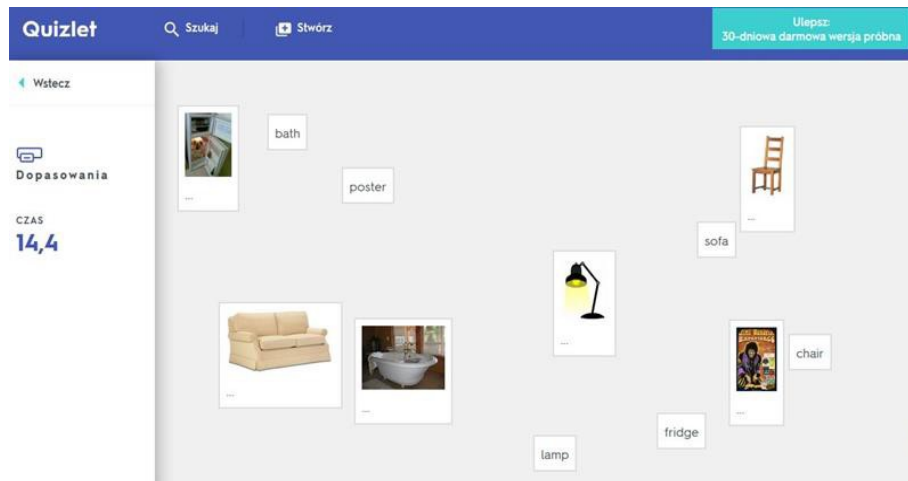
Activity 4 – *Hangman* (Learning apps) – guessing letters to figure out the secret word.



Activity 5 - *Gravity game* (Quizlet) – typing the name of the household object before an asteroid hits the planet.

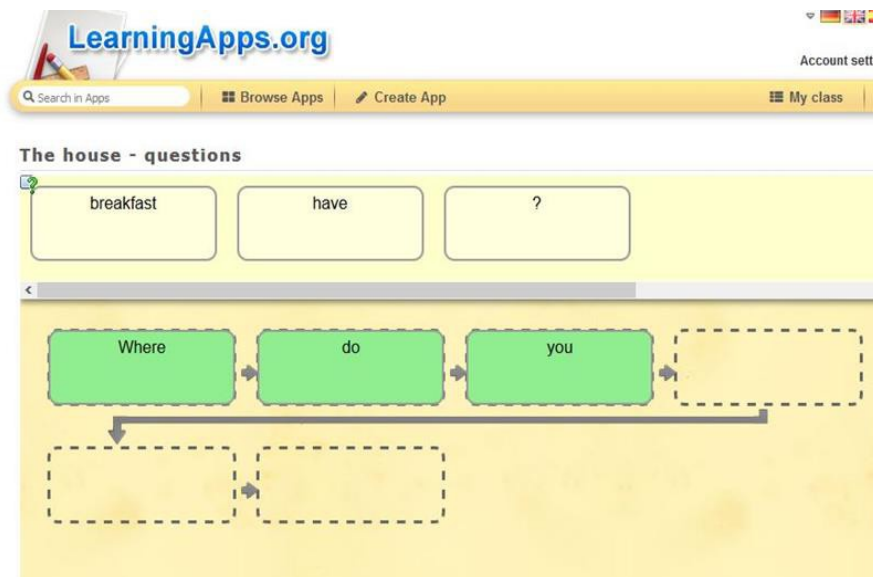


Activity 6 – *Matching game (Quizlet)* - matching a picture with a word.



House and furniture – answering the questions:

Activity 7 – My house – questions *Sequence and order game (Learning apps)*. Putting the words in the correct order and answering the questions: *Where do you wash your face? Where do you cook food? Where do you sleep at night? Where do you watch TV? Where are the flowers and trees? Where are your books and toys? Where do you have a bath? Where is the fridge? Where do you have breakfast? What is your favourite room in the house? Where is the table? Where is the wardrobe?*



House and furniture – there is/there are

Activity 8 - saying what can be found in a room – choosing one of the room flashcards and talking about it using phrases *there is/there are* and *there isn't/there aren't*, for example: *In the bedroom there is a bed and a desk. There is a window and a carpet on the floor. There are some books on the shelf. There isn't a TV but there is a computer on the desk.*



3. Reflection and evaluation

Describing a dream house – students talk about their dream house, for example: *In my dream house there are six bedrooms, two bathrooms, a living room and a big kitchen. There are five TVs and four computers. There's a swimming pool in the garden...*

Evaluation – children answer the question: *What did you think of today's lesson?* and vote using www.classroomscreen.com:

