

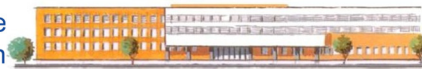
“Cloud Computing in the European schools”

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“Criteria for learning in a team”



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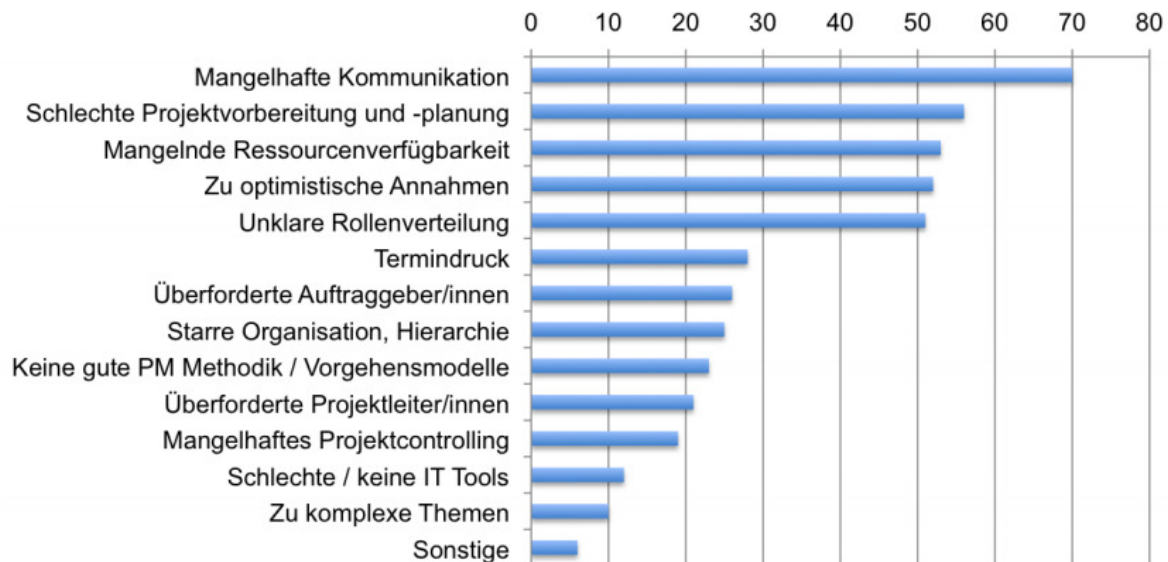


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Introduction

Today's work is very often team work.

Following chart show the main reasons why project/teamwork fails:



Translation:

Mangelhafte Kommunikation	bad communication
Schlechte Projektvorbereitung und -planung	bad preparation/planning
Mangelnde Ressourcenverfügbarkeit	bad availability of resources
Zu optimistische Annahmen	too optimistic assumptions
Unklare Rollenverteilung	ambiguous role allocation
Termindruck	high-pressure deadlines
Überforderte Auftraggeber	overcharged client
Starre Organisation	unflexible organization
Keine gute PM Methodik	bad methods of process management
Überforderte Projektleiter	overstrained project managers
Mangelhaftes Projektcontrolling	bad project controlling
Schlechte / keine IT Tools	bad / no IT tools
Zu komplexe Themen	themes too complex
Sonstige	others

Most important by far is “bad communication”, followed by “bad preparation/planning”. It is surprising that ambiguous role allocation (“unklare Rollenverteilung”) is the fifth important reason!



Criteria for learning in a team

1. Most important: defining a subject

Define exactly the subject of what has to be learned.

2. Separate into subthemes

Divide the subject into several subthemes, that can be researched for by a single team member.

3. Define Roles

Beside research on a subtheme team members must/can have additional responsibilities.

Use at least:

- Leader/coordinator
- Time controller
- Protocolist / data keeper

If necessary define some more roles.

4. Teach

Every team member teaches what he has researched for. Use different presentation techniques.