**II. ERANSKINA**

**UNITATE DIDAKTIKOA ARAZO-EGOERA BATETIK ABIATUTA PROGRAMATZEKO TXANTILOIA**

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| Irakasgaia: ENGLISH |
| Gaia:  **Creation of digital stories on Greek mythological characters/ Greek cultural heritage** |
| Maila: 1 DBH |
| Saioak: 4 |
| Proposamenaren justifikazioa:  As the project "Discover and share your identity mark " is a project between Elexalde school in the Basque Country and Katerini school in Greece, the knowledge and exchange of Greek mythology is a way to strengthen links between Basque and Greek students and improve the intercommunication between both schools for the project's benefit. And as they have read a book in class about it, it is a good opportunity to arise their creative skills and put into practice what they have learnt. |
| Arazo-egoera:  Our students will have the chance to discover characters from Greek mythology and the opportunity to create digital stories and share them with the Greek students.   1. Testuingurua: 2. Discovering Greek mythological characters has made students aware of the importance of Greek mythology.   B. Arazoa: Will our students be able to create digital stories through story jumper and at the same time will they discover the importance Greek mythology in their heritage?  Ask students to choose a Greek mythological character, create digital stories, load them on the project blog and share them with the Greek partners.    C. Helburua: Be aware of the Greek mythological heritage and the importance of it in Greek mythology to be shared with Greek school |
| Zeregina:  Read the blog to see what the students of 1 DBH did to see what last year students created. In the English class understand them. Then, choose one or more characters of the book. Create digital stories and upload them to the blog of the project. Greek students will choose the best one |
| Oinarrizko gaitasunak:   1. Zeharkakoak:   Basic competences:  Competence in linguistic and literary competence (communication skills)  Technological Competence.  Art Competence.   1. Diziplinari dagozkionak:   Transversal competences:  Communication competence: The English language will be used as the communication vehicle.  ICT competence: Use of you tube to create the presentations. |
| Helburu didaktikoak:  -Grow students' interest in the discovery of Greek mythology and motivate them to learn how to create digital stories.  -Make them aware of the importance of discovering the Greek mythology, share them with the Greek students and compare it with the Basque one.  -Learn how to write narrative in English  -Work the narrative in English through the digital stories.  -Learn and use the platform story jumper as the platform to share the stories with Greek students.  - Develop their creative and imaginative skills to create digital stories.  -Awake their interest and motivation as they will share it with the Greek school so that they can be aware of the importance of Greek mythology in their heritage.  - Make them aware of the differences between the Basque and Greek mythology. Find common creatures between both cultures. - Build bridges between both schools through mythology. |
| Edukiak:  - Different characters from the Greek mythology |
| Jardueren sekuentzia:   1. Lehen fasea:   -Explain the task in detail describing the objectives of it and the importance of the Greek mythology in Greece heritage.  -Brainstorming about different characters related to Greek mythology, which students have learnt through the book they have read in class.  -Explain to students how to write a narrative in English.   1. Garapen-fasea:   - Explain to students how story jumper platform works.  -Create story jumpers with the different characters  -Upload to the blog.  -Choose one of them.  D. Orokortzea eta transferentzia:  - |
| Ebaluazioa:  A. Adierazleak:  B. Tresnak:  Digital stories  Rubrics to assess the recipes |