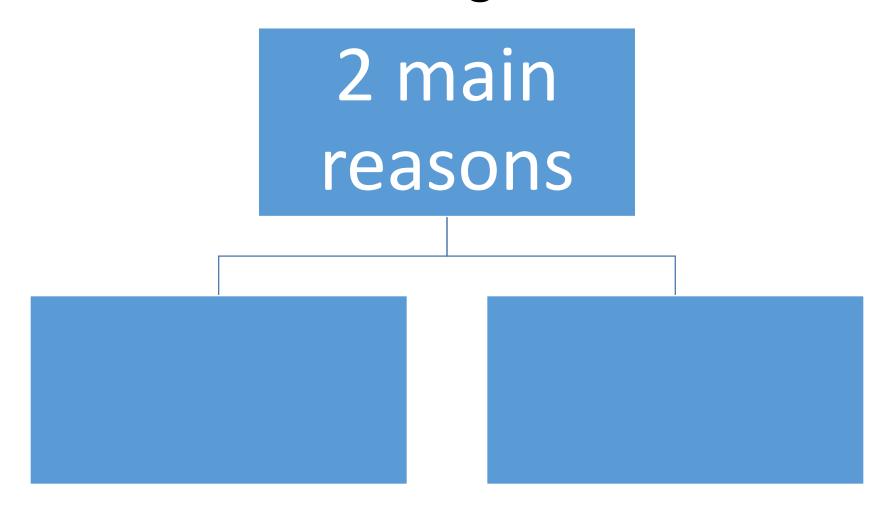
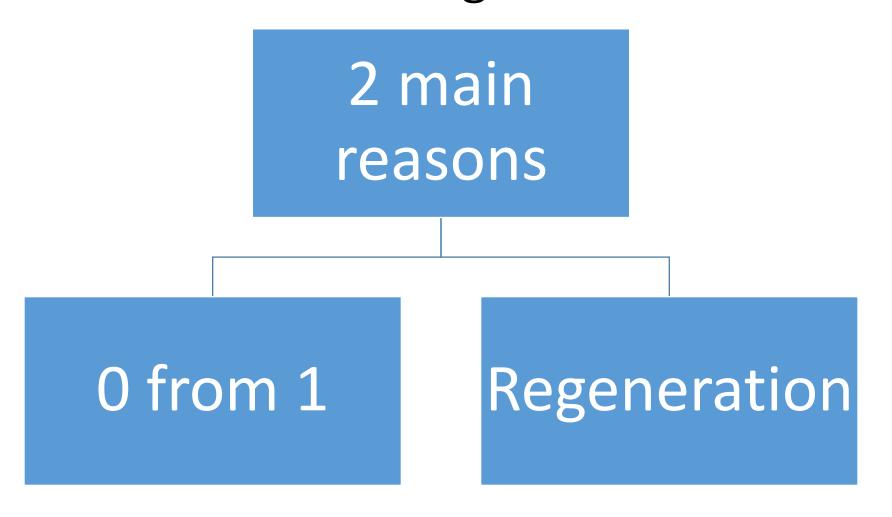
## Quality in digital systems

- CAUSES OF QUALITY LOSS
- EFFECTS
- MEASUREMENT

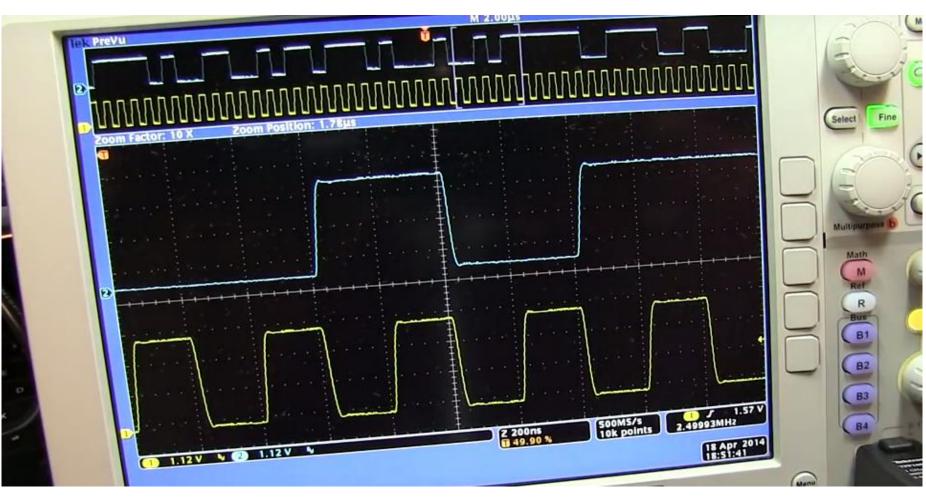
Why do digital systems provide more quality transmission than analog ones?

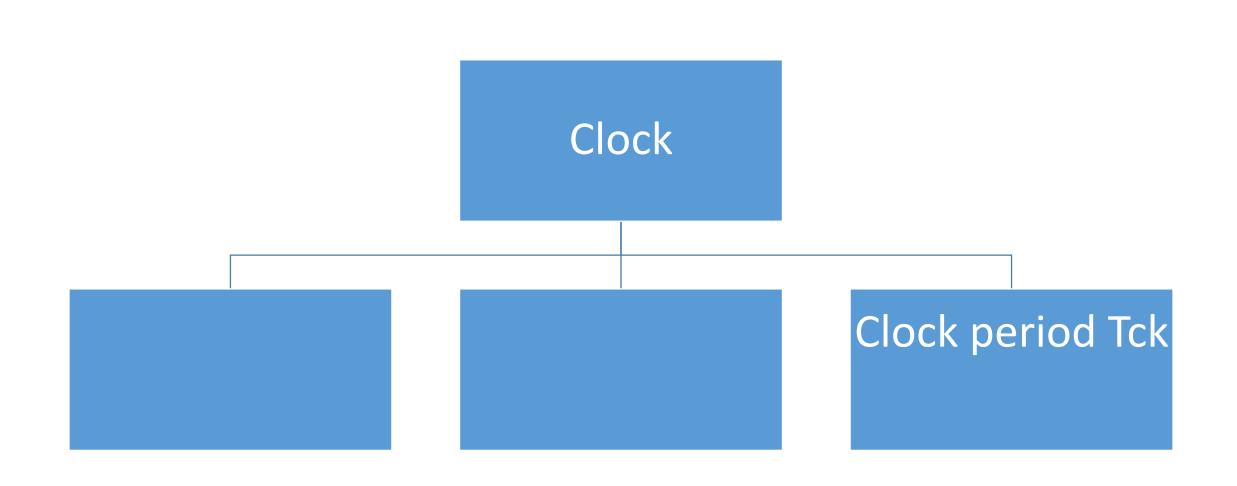


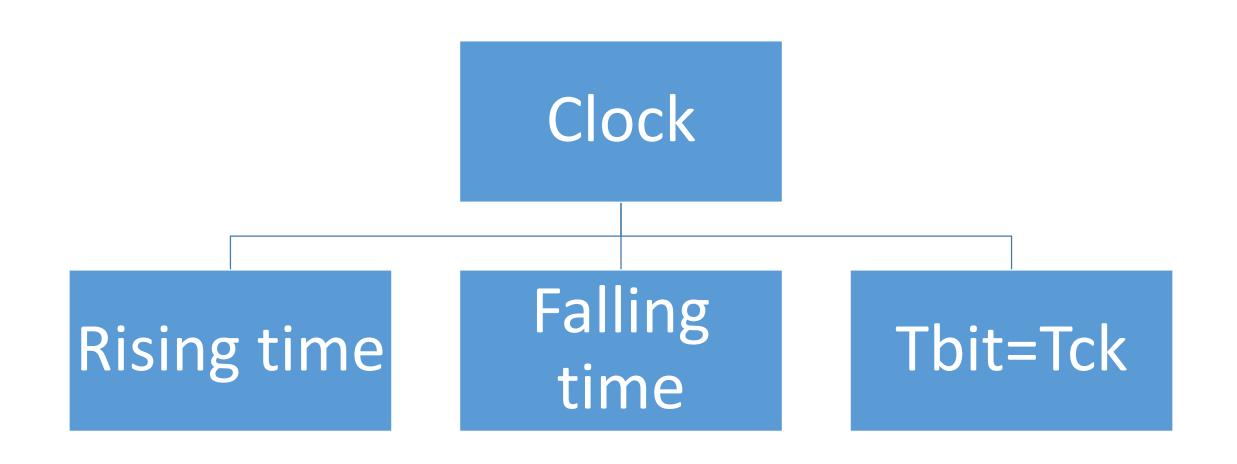
Why do digital systems provide more quality transmission than analog ones?



# How is clock signal related to the digital signal?







#### Let's take a deeper look at that

What happens

if the receiver clock

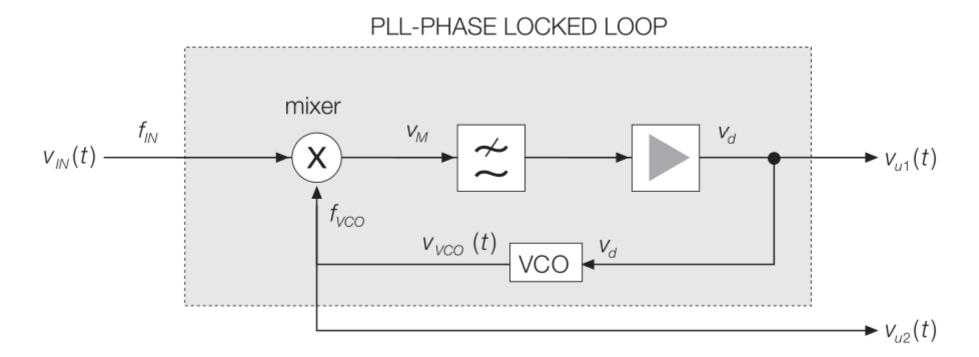
is not synchronized

with the transmitter clock?

**MICROCAP** 

How can the original clock signal be recovered in order to make the transmission clock lock with the receiving clock?

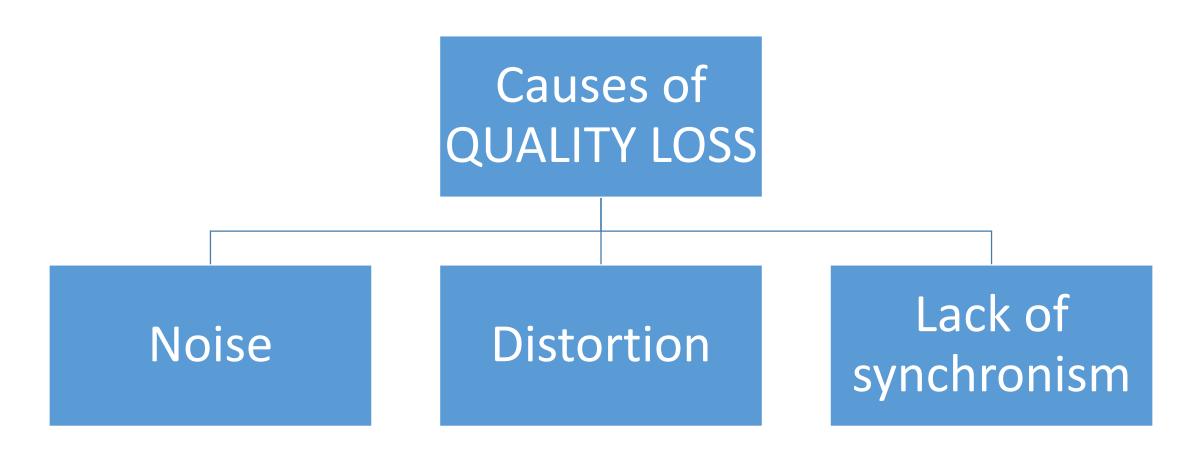
#### PLL

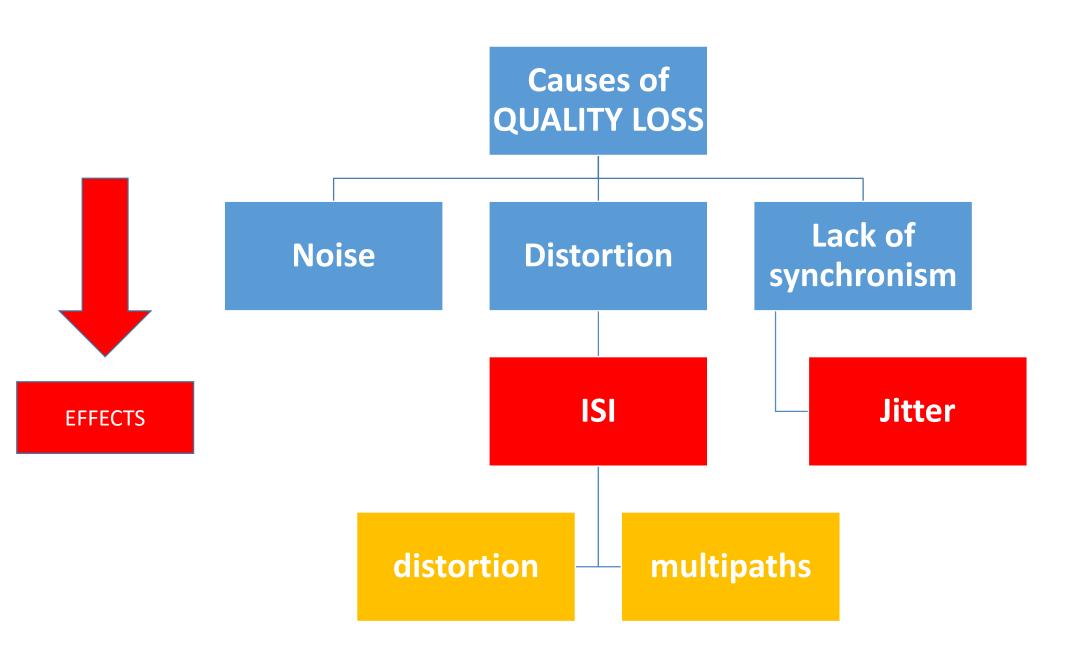


What are, in your opinion, the main causes of quality loss in digital systems?



What are, in your opinion, the main causes of quality loss in digital systems?





### What is Intersymbol Interference?



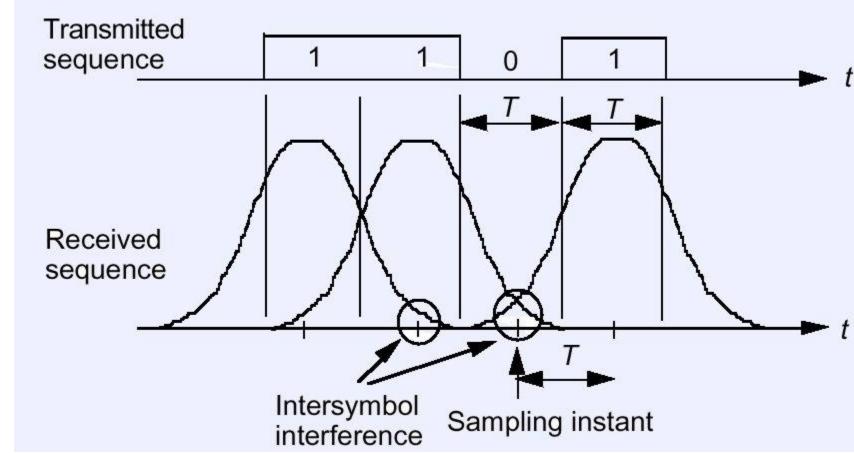
#### What is Intersymbol Interference?

It is a form of distortion due to the spreading of the pulse

Each pulse of a serial bit stream overlaps with the neighbor

ISI

The maximum bit rate is limited by ISI



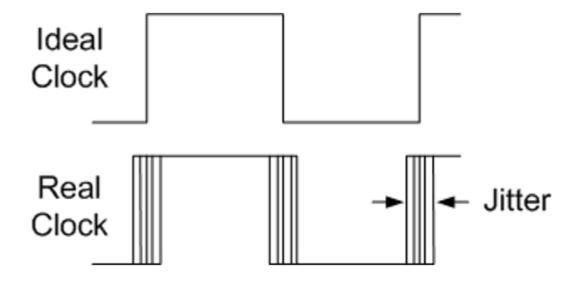
#### What is Jitter?

**Jitter** 

#### What is Jitter?

**Jitter** 

It is a random variation of the bit time due to misalignment of the clock signal



How can we take account of ISI and Jitter in a easy way?

#### EYE PATTERN

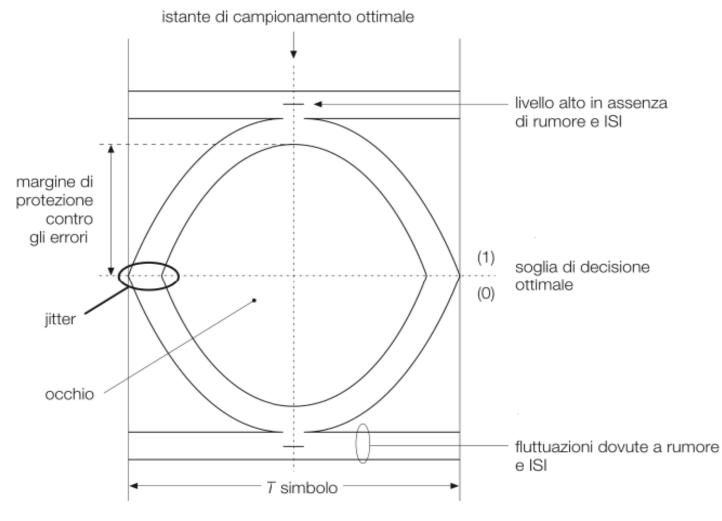
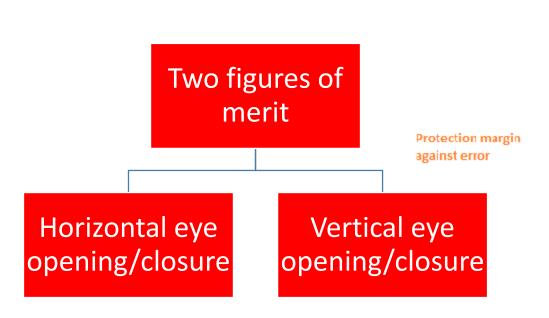


Diagramma a occhio.

#### EYE PATTERN



#### **Optimum sampling instant** istante di campionamento ottimale High level without noise and ISI livello alto in assenza di rumore e ISI margine di protezione contro Optimum decision gli errori threshold soglia di decisione ottimale jitter occhio Voltage variations due EYE to noise and ISI fluttuazioni dovute a rumore e ISI T simbolo T symbol

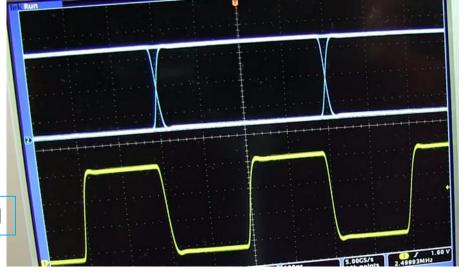
EYE PATTERN

Diagramma a occhio.

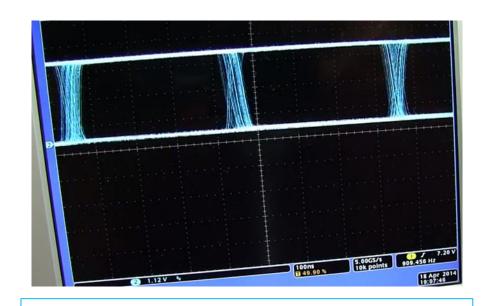
Eye pattern affected by jitter

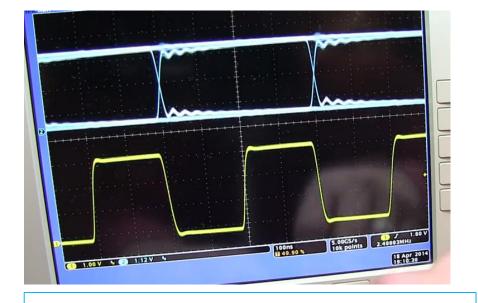
Eye pattern affected by noise and ISI

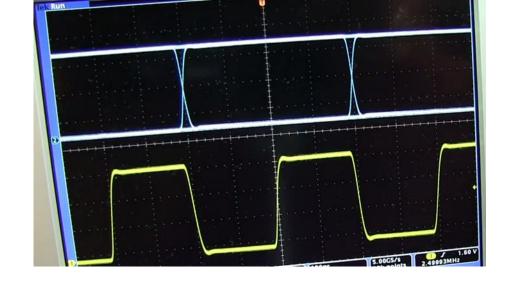
Ideal eye pattern



Match each definition with the right image

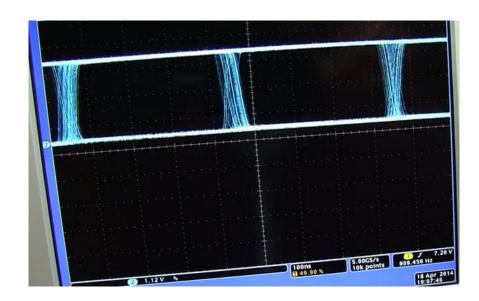






Match each definition with the right image

Ideal eye pattern



Eye pattern affected by jitter



Eye pattern affected by noise and ISI