



THE GAME OF SHANGAI

High patience, **A**ttention and
Delicacy of movement

PLAYERS



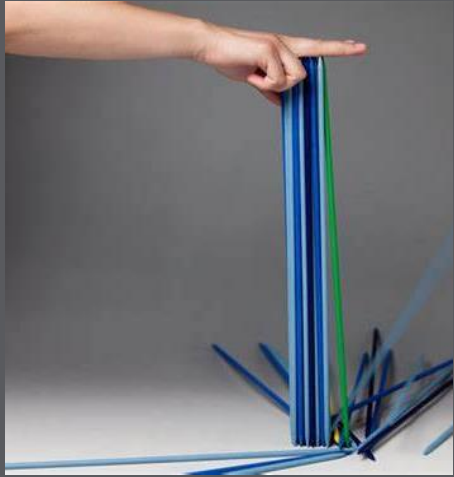
Very simple in its rules is a relaxing pastime recommended for adults and children over 6 years of age.

The recommended number of players ranges from three to five. A larger number could cause confusion in the game.

Tools 41 wooden sticks are used that have painted smears of various colors to determine the score value. There is also a version of Shanghai which uses plastic sticks of different colors (yellow, red, green) to indicate the value of each stick. This version is more suitable for children under 12 years.

RULES:

The game of shanghai has a very simple process.



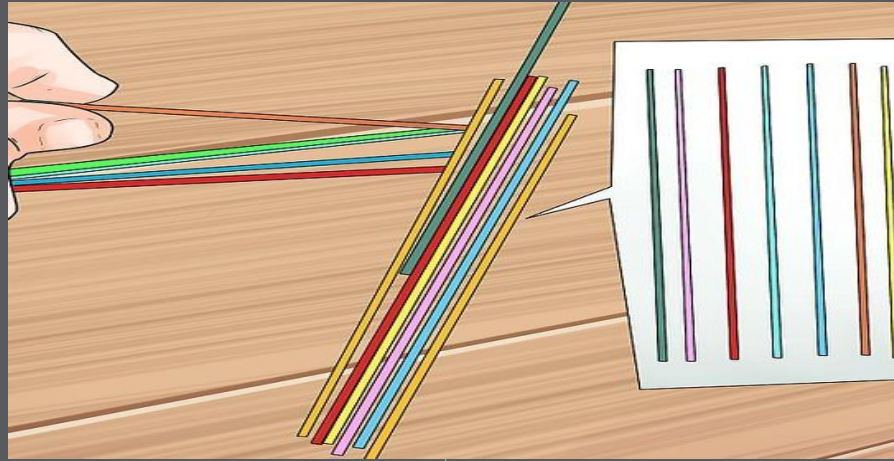
FIRST

A player drawn by lot, will mix the various sticks and put them together in a bunch with the points in contact with the table.



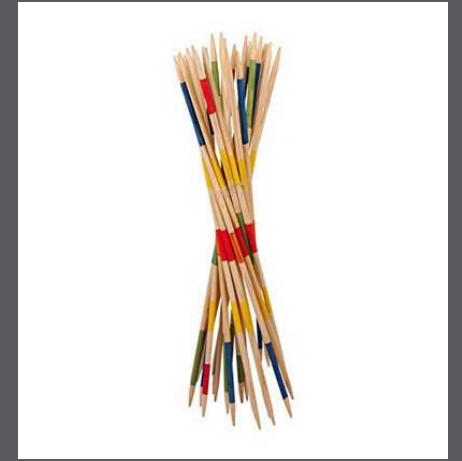
SECOND

Then he will let them fall randomly; so we have our game scheme ready. The first player will have to manage to grab the greatest number of sticks by slipping off the pile obtained at distribution.



THIRD

However, he will have to be very careful not to move the sticks close to the one chosen, otherwise he will be forced to give the turn to the next player. Be careful and steady so to avoid dropping the other sticks from the pile or move a few. The sticks must be collected with your hands but you can help with one or more Shanghai to take those on the table, making them roll or blow up.



FOURTH

The game ends when all the Shanghais have been picked up from the table.

The SCORE band is divided into :

- spiral stick: 20 points
- 1 blue ring, 1 red, 1 yellow: 2 points
- 1 blue ring and 1 red: 3 points
- 2 blue rings and 3 red: 5 points
- 2 blue rings and 1 red: 20 points

At the end you will proceed to the sum of the points to determine the win Tore.



SCORE

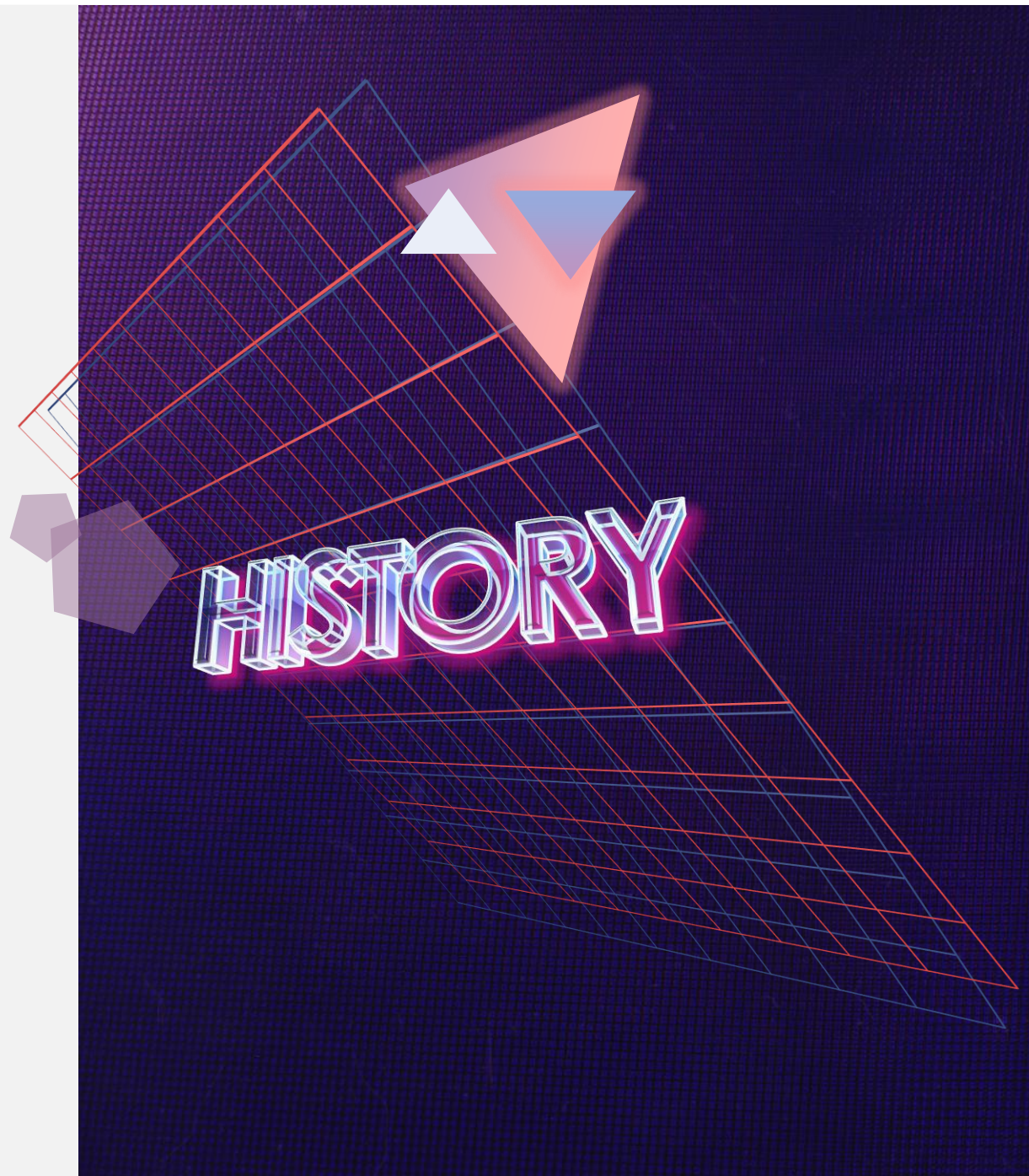
Each stick is
characterized by
colored bands

The aim of the game is to collect the sticks, one at a time, without making the neighbors move or fall. Whoever gets the most points at the end of the game by adding the value of the collected sticks wins the game.



The game may have originated in **China** in the **1970s**.

As early as 1500, however, a similar game called "Jonchets" was made in France, there are some modified versions (with plastic sticks and totally colored) to make it more accessible to children.



Shanghai can
also be called

Mikado

or **Game of**
Sticks

or **Old Chinese**
Rush

depending on
the traditions
of each people.



NAME VARIANTS

HA
VE
FU
N!!