



Erasmus+ KA229 - School Exchange Partnerships

“Different but together“

2019 – 1 – RO01 – KA229 – 063163



OUTDOOR GAMES

There are many games for children to play outdoors, I belong to the generation that has learned to play with marbles, to jump the rope, to chase "catcher", to play a-two-three-star, to play the bell, to have experienced intense afternoons to peel my knees having fun.





There was a time when entire generations grew up playing in the middle of the street. A balloon and simple materials were enough to take hours and hours between laughter and challenges. On summer afternoons, time passed between jokes, riddles, games and songs. We are now increasingly caught up in this intrusive technology. Now many people no longer know what it means to play outdoors, run between the fields, hide in the alleys, experience that joy. Recreational activity plays a very important role in the development of the child and also has an important anthropological value. The courtyards, the narrow streets of our Messina and province, have been for years the places of meeting and games. You never got tired, you never wanted to go home. You would gather in the narrow streets, or in the courtyards of the house where there was little traffic and you played with what was there. All it took was a tree, a bush, a ball, a stone, in fact it was enough for there to be friends, even children who knew each other little and played by favoring interaction, exchange, even if quarrels were very frequent. There was the pleasure of being part of the group, of testing yourself by managing to overcome the difficulties. The road levelled diversity and established contact with reality; here life became a game and the game was life. In the past, even in the most recent one, objects of daily life and a lot of imagination were used. It passed with extreme versatility from one game to another. For example: kite, pinwheel, yo-yò, slingshot, figurines and the top: the Sicilian game par excellence; it was a small wooden top, often handcrafted, which was loaded and thrown using a hemp twine.



The player must wrap the string around the bottleneck of the top. One end of the lanyard should be resting vertically against the part of the top on which the whole rope will then be rolled, horizontally.

OTHER GAMES ARES:

the rope: in which the children hold and turn the rope and a child jumps, or alone by spinning the rope around them. You can jump on foot joined or alternating, below or interspersing the rope jump with small jumps. You can play teams by decreeing the winning team the one that has made the most jumps without touching the rope. One variant is the elastic game.

the horse: in which one of the two children, or alternating, will bend by putting himself on all fours or adjusting according to the height of the other. The first child will have to do nothing but take a bit of a run, put his hands on the child's back, spread his legs and try to climb over it.

THE COUNT

Among the most common practices among the games was the count, with which you chose the player who started first! It was mostly a draw made using nursery rhyming. The count is characterized by the rhythm given by repeated words, rhymes and poetic accents. Among the most used we remember: one, two, three, footman, horse and king!, Under the shack bridge, Passa Donald duck and La balena senza denti, and those typical in pizzica dialect Pizzica, Luna, and many others.

Pass Donald Duck

with the pipe in his mouth

woe betide those who touch her.

You touched her.

get out of you!