Cymbergaj - Table Football

* Time:
until we use all coins.
* Requirements of the area:
a table or a flat surface, which is not rough.
* Number and age of participants:
two participants, from about 7 years.
* Essential accessories:

3 coins, 2 combs / rulers / boards, chalk or a soft stone to draw.

* Rules of the game:

It is a game for two contestants or two teams with contestants flicking coins in turns.

If we don't have a table, we draw a mini version of a football pitch on the ground - a rectangle, which measures approximately $100 \mathrm{~cm} \times 70 \mathrm{~cm}$ and mark the goals on the opposite short sides of our field. We prepare 2 coins of one size (they will be our players) and one smaller (the ball). We put a coin-ball in the middle of the pitch and coin-footballers on both sides of the ball. One team is "heads up" and the other is "tails up" (not to mix the coins during the game).The first move has a person appointed by counting. His/Her task is to hold a comb/ruler/lath in a hand and hit a coin-footballer with a comb spine (not with sharp side teeth) in such a way that it hits a coin-ball. Two players take turns, each person has only one move. We move on the field until we reach the opponent's goal. After scoring a goal we come back with the coins to the starting position in the middle of the pitch and start again. If the ball falls off the table it is placed in the middle of the field. The game lasts two 15-minute halves.

