

Playing with the cubes

SIMPLE BUT VERY ENTERTAINING GAME :)

This game is focused on memory training, it improves the development of spatial imagination, strategic thinking, and team cooperation.

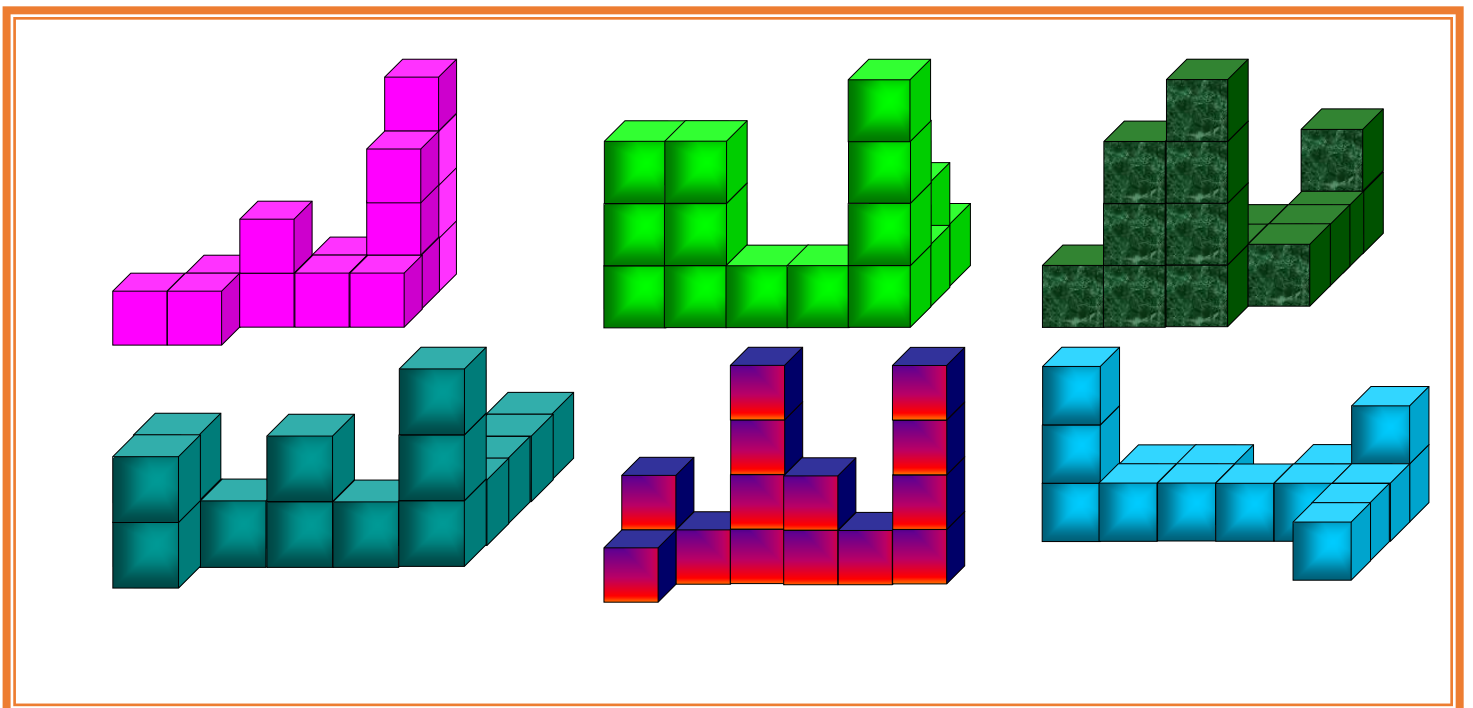
Basic tasks: to build correctly the building of cubes and to code the building = to draw the trace (floor plan) of the building.

Number of players: team work / 2 – 4 members

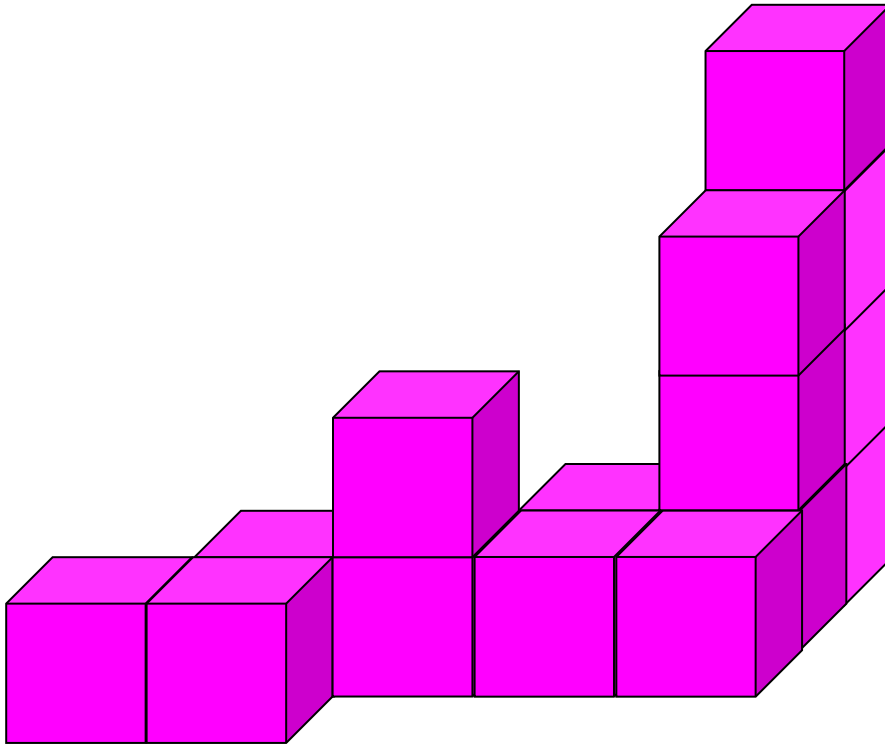
You need: 15 cubes for each team, grid paper, pencils, data projector, stopwatch, answer key

Rules:

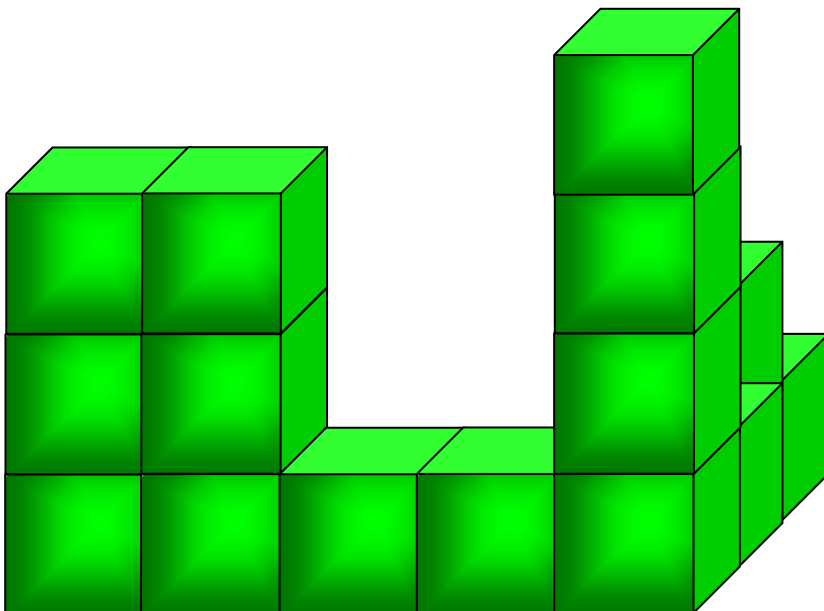
- Make sure you have necessary number of cubes for each team.
- Each building is made of 15 cubes.
- Pupils have 30 seconds to study the building and remember the positions of cubes.
- After 30 seconds teacher turns the image off and the pupils start to make a building.
- The fastest and flawless team is the winner.
- Teacher can modify the rules and create new variations.



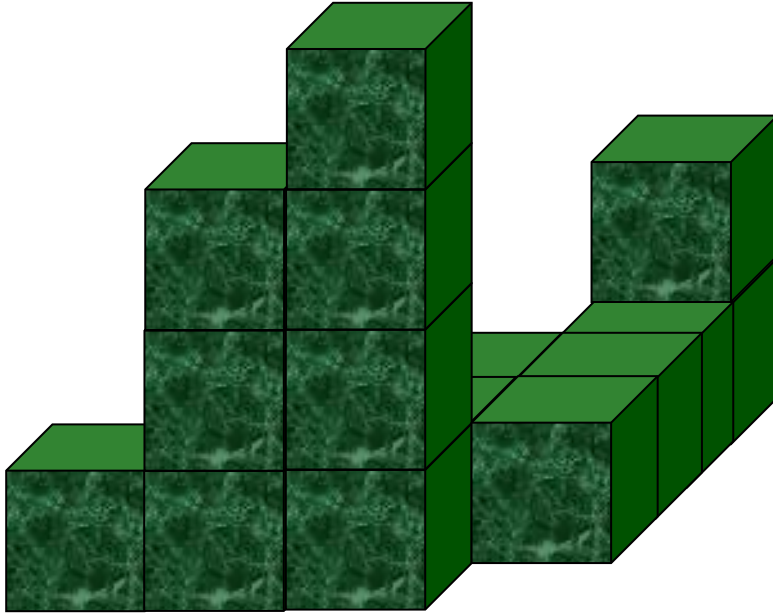
I.



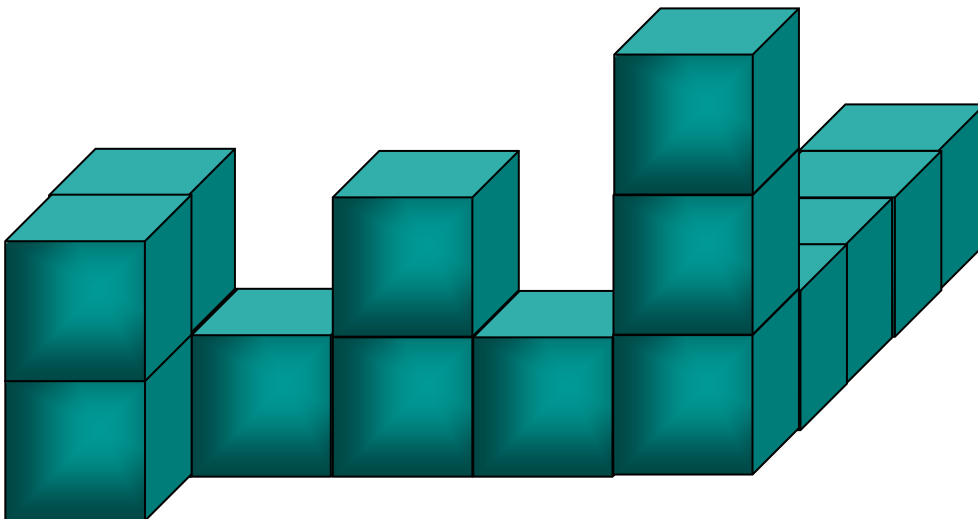
II.



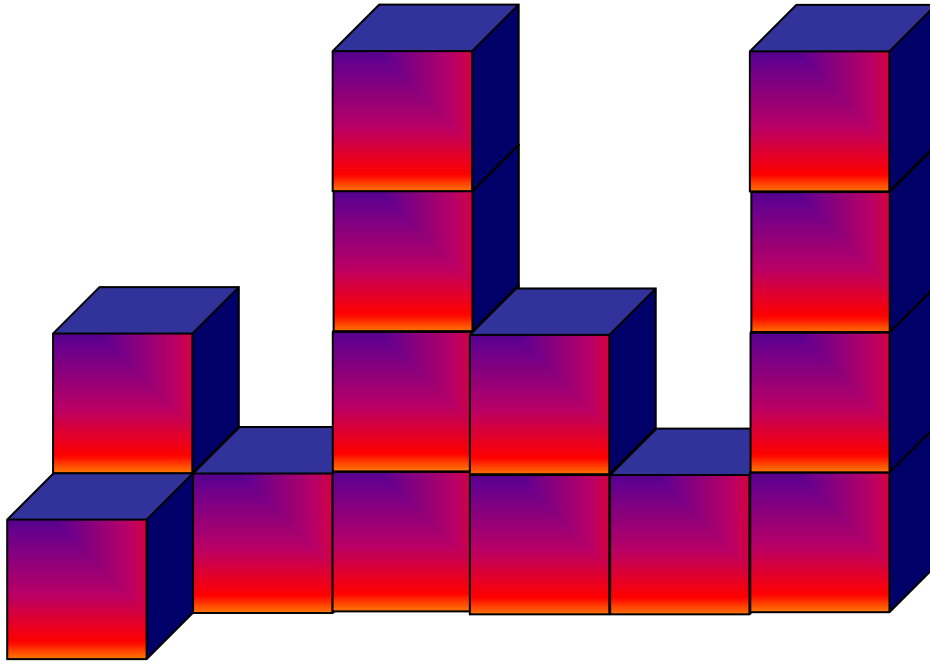
III.



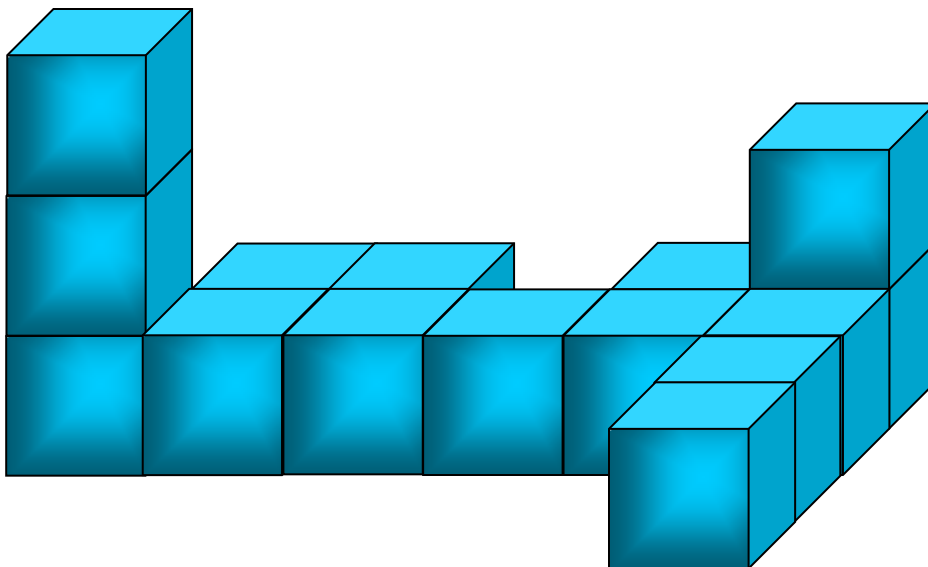
IV.



V.

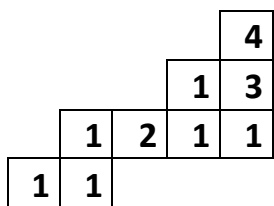


VI.

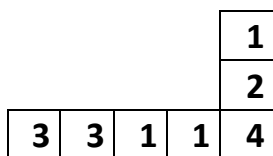


ANSWER KEY:

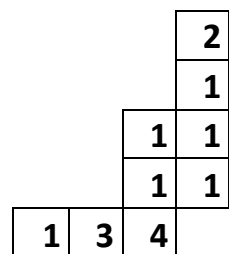
I.



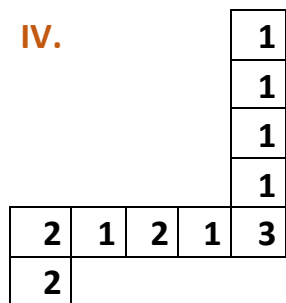
II.



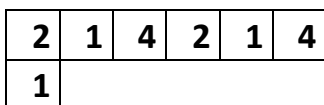
III.



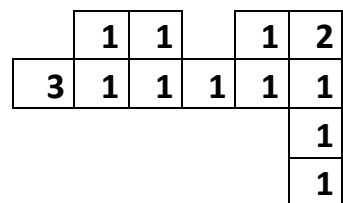
IV.



V.



VI.



: