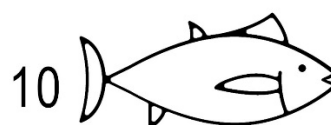
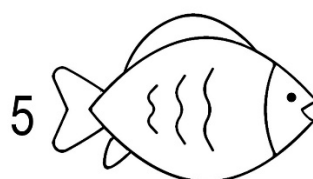
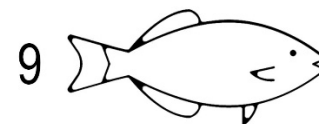
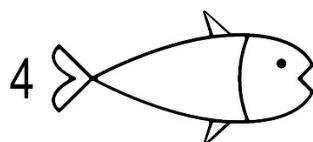
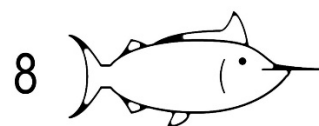
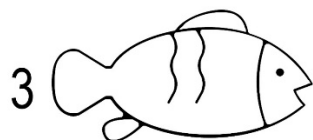
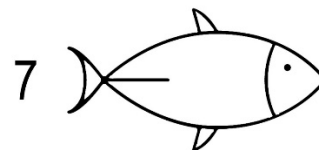
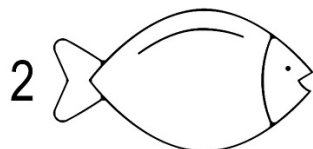
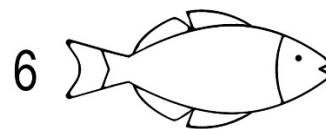
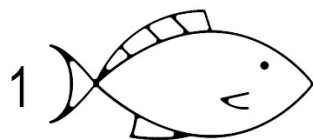


## A2 – THE FISH

In this block of activities, we will create the first design of our fish. With the proposal that all students use the same template, we have created 10 different types of fish. They can select one of the ten proposals.

After that, we will do a brainstorming for searching creative ideas, motivations or inputs. So, they will create a first sketch about the main idea of their project with their slogan and a template selected.

This is the fishes templates. Each student will choose one of them for starting the artwork.



*\*As a recommendation, to have a greater variety, it is recommended that the 10 fish are represented at least once per class.*

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## A.2.1 – Sketch

Being creative is difficult and many times students do not have references from other artists. To avoid the blank paper, we are going to make a brainstorming before the artistic action. This activity consists of searching on the Internet, books or any support to help the student improve his artistic design.

With this activity, we want the student to know how other artists make the designs. For example, what artistic technique they have used, how they combine elements of composition, colour, textures in the same project, etc. This action can help students improve their creativity.

On the other hand, the second part is to create the fish sketch. They will have the slogan, a fish templated chosen and many ideas to try to create an artistic artwork so it's time to design!

*\*In this part, teachers need to create work teams to work together. We are going to organize the students from the three VET schools and keep in touch. For this exercise, we will use folders, forum and pages from the TwinSpace.*

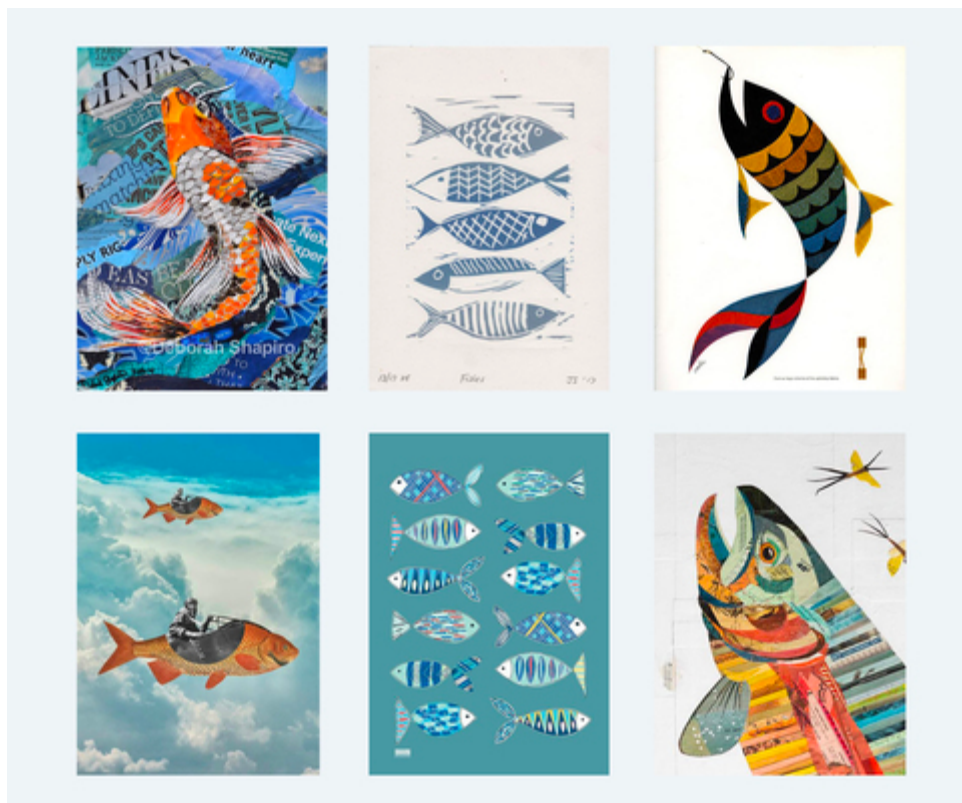
### ➤ **Brainstorming**

Brainstorming is a group creativity technique by which efforts are made to find a conclusion for a specific problem by gathering a list of ideas spontaneously contributed by its members. In our case, we are going to search for ideas and creative techniques and we will discuss in class with the students about how we can use this idea in our projects.

Once we have selected our slogan we will brainstorm\* (through Pinterest, Google Images or any other interesting website). Students will save information, digital artworks like collages and write the main ideas and inspiration information.

The aim is that students know how they can represent visual ideas to reinforce the slogan and the topic of the project.

After that, they will design the first sketch about their personal project. They can use different art techniques (painting) or digital art design with tools such as Photoshop, Gimp, Illustrator, etc.



## ➤ Sketch

A 'sketch' is a rough or unfinished drawing or painting, often made to assist in making a more finished picture. With this simple activity, students propose a first idea about how to develop artistic intervention. After that, the teacher will validate the idea and the slogan. This is the first step to start, focusing on the main idea and distribute in a sketched way, what students want to represent.



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1. Create a sketch in the following space.