



Diagrama Gantt_Feb 2022

Nr.	Activity	Week 1	Week 2	Week 3	Week 4	Responsible country
1.	P57. Activity 22: Ecological virtual game. Each school will create a virtual game related to the environment. Must have the project logo and logo of co-financed from Erasmus +.					All countries
2.	P58. Activity 23: We receive the sixth letter from Dumbledore with the fifth clue about the cryptex key.					All countries
3.	P59. Upload the results of the activities of the month to twinspace, facebook, project website, Twitter, websites of schools, etc.					All countries

* The schedule of the activities is a recommendation; each country will decide when is the best moment of the month to do the activity.

Done by
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