

### Let's Play Greener!

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#### The Romanian Team's Report Based on the Questionnaire for the Final Evaluation of the Project

This questionnaire aimed to assess the activities that were carried out during the 2 years of the project and it was applied to 150 students and teachers from Colegiul Naţional 'Ion Luca Caragiale'.

#### 1. In which activities did you participate?

Devising the game-34 respondents	Recording the videos about the training course- 9 respondents	
Participating in the online voting weeks- 98 respondents	Popularising the project -40 respondents	
Participating in the activities for Erasmus Days -128 respondents	Accessing the information on the project website, Facebook, Twitter, Twinspace - 148 respondents	
Participating in the dissemination activities -149 respondents	Reading the information about the project in the school magazine- 149 respondents	

2. Taking into account your experience in the project activities, do you think that the activities that were carried out during the 2 years of the project were interesting? Tick the answer.

Yes	Quite a lot	Slightly-	No-
146 respondents	4 respondents		

3. Taking into account your experience in the project activities, do you think that through the project activities during the 2 years of the project the participants developed their ICT skills? Tick the answer.

Yes	Quite a lot-	Slightly-	N
141 respondents	9 respondents		

4. Taking into account your experience in the project, do you think that through the project activities during the 2 years of the project the participants developed their English skills? Tick the answer

Yes-	Quite a lot-	Slightly-	No-
138 respondents	11 respondents	1 respondent	

5. Taking into account your experience in the project, do you think that through the project activities during the 2 years
of the project the participants became more environmentally- friendly? Tick the answer

Yes-	Quite a lot	Slightly-	No-
147 respondents	2 respondents	1 respondent	

# 6. Taking into account your experience in the project, do you think that through the project activities during the 2 years of the project the participants raised their cultural awareness?

Yes-	Quite a lot-	Slightly-	No-
142 respondents	5 respondents	1 respondent	

#### 7. Were the activities during the 2 years organised to achieve the project goals? Tick the answer.

Yes-	Quite a lot-	Slightly	No-
146 respondents	3 respondents	1 respondent	

## 8. Do you think that students can acquire high relevant skills for education and life through a game like the one that Let's Play Greener aimed to do?

Yes-	Quite a lot-	Slightly-	No-
148 respondents	2 respondents		

# 9. Do you think that the project will have a positive impact on the students and teachers from the three schools? Tick the answer.

Yes-	Quite a lot-	Slightly-	No-
149 respondents	1 respondent		

# 10. Taking into account your experience in the project, do you think that it important for students and teachers from your school or for schools in general, to implement Erasmus projects? Tick the answer

Yes-	Quite a lot-	Slightly-	No-
146 respondents	4 respondents		

As the respondents' answers show, the project implementation during the two years had a positive impact on the participants as they acquired and developed skills that would be beneficial for their future careers, their European citizenship and for the protection of the environment, exactly as the project's objectives aimed at.

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