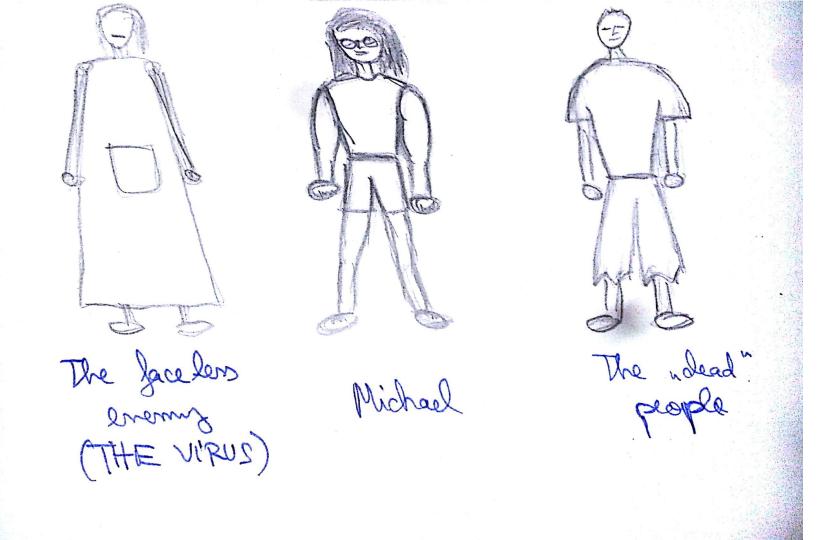
submission 1

You don't have (in the worst any lines left (in the worst)

halr va -D-r O Kraw 1 infection] CUM 1 Sector Sector ANTIDOTE enough to detrong the The last BOSS, the can

Storry: Michael is a 16-years-old log who lives with his family the and his family. His mother, Jether and brother are nick and they need a get of support from the public health sector (horpitals). A big problem that he needs to solve is that all the health centers are injected by a virus that causes people to do answered thing like eating or billing lack other. "Ede" sindt min at trad all la ab live att by himself to serve his family and all of the reard.



the second se (ontrol) Game derign document: A pors to go left Target : High school students D Proto go night Medium: vele Subject: Sustainable derse lopment W Press to gumb Type of game: platformer Number of players: 1 Graphic style stetch Dens to shoot with the antidate

submission 2



GAME : LOST PARADISE PHASE 1 : Understanding a phenomenon

The player understands the consequences of the phenomenon because there are a lat of things in the wrong place like a Christmas man with with short and samdals and a lat of pollition in the air. He identify the a causes seeing the as changing of the seasons.

He can manage to resolve the problem changing his make and 3 helping the other people to changlang the small wrong things.

Draw Your Mission! 2nd Online Voting Contest, May 12-19, 2018

Proposal 3

This si where the other guy comes from Beautiful city, isn't it? It may be a big city, but they know how to work with the emissionsof CO2. He doesn't know too much, but may of n will find someonethat in 🚍 night help him in this city.





The meaning of this drawing is: John is heading out to the carbon market because he is producing too much Carbon. He wants to find a merchant who is producing less than him so they can have a balance.

Will he find a merchant?

I am producing I can help you, give me too much Carbon! and I will give you Help me! can have a balance.



Carbon market: Causes:

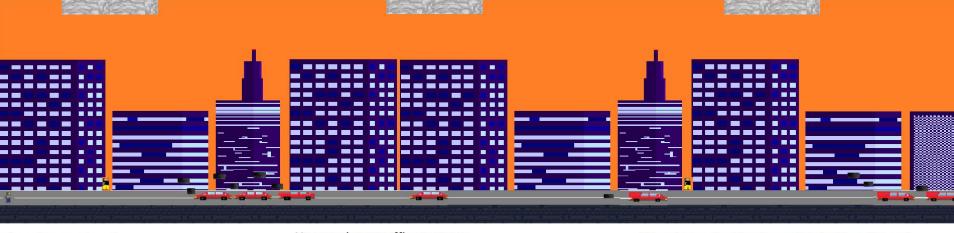
 Some countries have a lot of factories and buildings that pollute the air. Because of that, people are starting to breathe CO2 instead of O2. In 100 years, earth's atmosphere will be contaminated. It must be prevented.

 Also, one cause is about global warming. Because the CO2 that factories produce, the atmosphere is getting warmer and warmer. Carbon market: How to prevent the causes?

 One of the solutions is to balance the emissions. There are countries who got a very low productivity of CO2.
 Another solution is to find methods to obtain the needed resource without producing CO2. Will you find one of theses solutions in the game?

 And about the drawing, there are 2 guys who are the "factories". One is producing a little CO2(right), while the left one is producing too much. Do you see how they're looking? John is bald and dresses too dark and the other one

submission 4



The player arrives in a new city at dawn He sees how traffic starts to build up already and the air is getting polluted by cars The player decides to walk into the city and make a difference

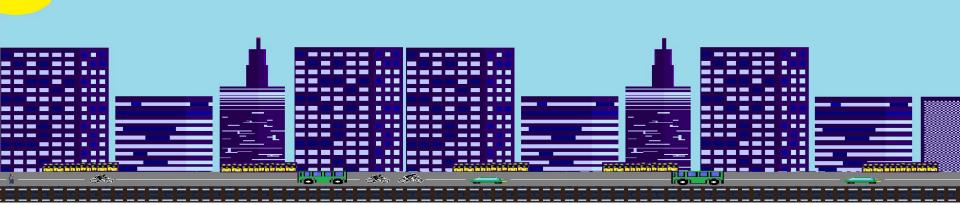
In the first scene the player explores the level to get used to controls. He uses arrows to move and jump, and space to build railroads and trees.



By midday the air is very polluted, there are a lot of people stuck in traffic jams The player will jump on cars and replace them with eco frendly ones, bikes, place railroads for trams and convince ppl to travel by walking

Also he will try to plant trees for getting a better envoirment, but his time is limited

In the second scene the game begins. The player has a limited time to jump on cars and replace them with buses, bikes and people walking on the street, to plant trees and to build railroads. Each action take a certain amount of time and the goal is to replace as many cars as possible and to plant and build as much as possible, but avoid getting hit by the traffic and avoid car's smoke. The player will have a certain amount of lifes, and if he gets hit by a car or move into smoke, he loses 1 life. If he loses all of them, the level fails and he haves to repeat it. Also, if the time runs out, the player loses.



By the time he succeeds, everyone is happy and gets faster to their destinations by using eco buses, bikes, walking and trams Also there is not as much noise, the air is clean and far safer for everyone

With more actions done in that time, the player gets a higher score

In the last scene, he can see the difference he made to the city and the player will recive a score, based on how many actions he made and how much time he had left. The higher the score the better.

submission 5

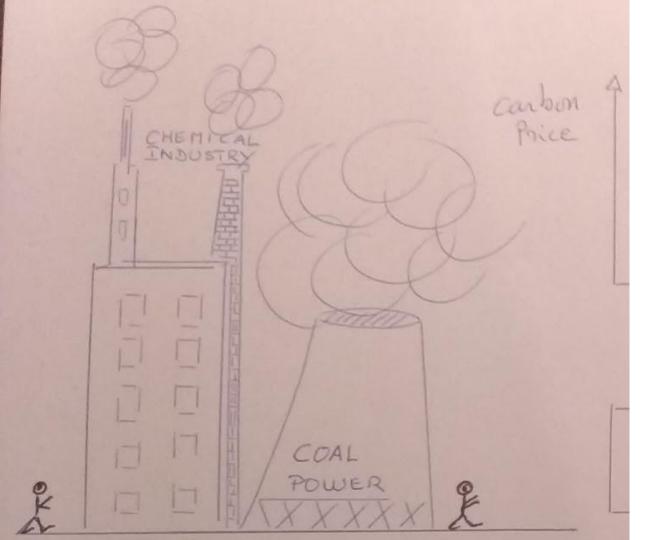


Human activities produce CO2 that kills the atmosphere. The consequence s the production of acid rains and the desertification. Andrew is under acid rain that is changing the landscape in desert.

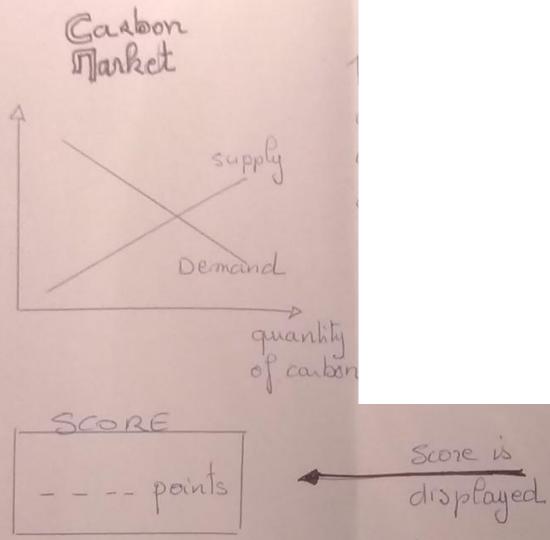


Andrew destroys the nuclear plant. He builds up wind farms to use clean energy. Then begins the transition towards renewable energy.

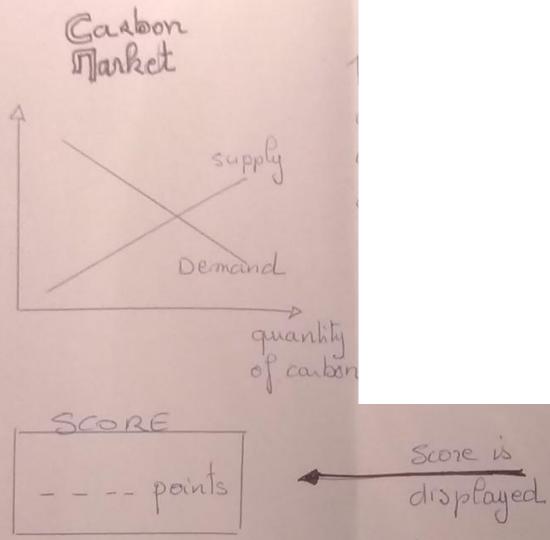
submission 6



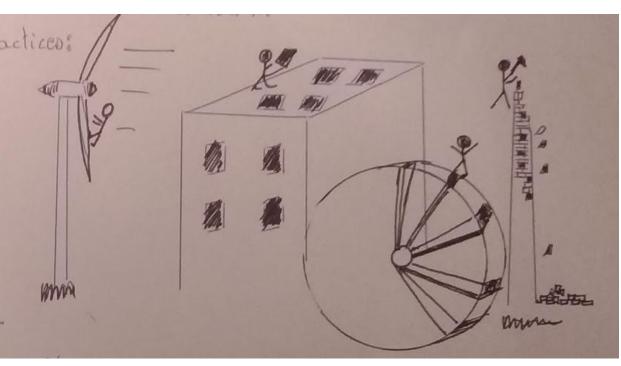
The gamer is walking in an industrial landscape. Many factories release carbon dioxid and other greehouse gases



A state institution is setting up a carbon market which is a form of emissions trading. The aim is to invit the polluting companies to reduce their emissions. The gamer collects some quotes of 1000 points which can be converted in virtuous practices.



A state institution is setting up a carbon market which is a form of emissions trading. The aim is to invit the polluting companies to reduce their emissions. The gamer collects some quotes of 1000 points which can be converted in virtuous practices.



Jump on the propellers to make the wind turbines run

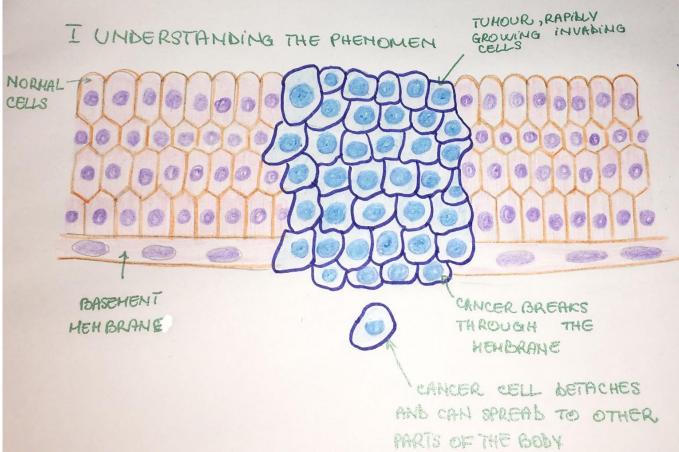
Install solar panels on the roofs of the factories (paste a black square and avoid taxes)

Destroy the chemineys (with an hammer)

Jump on the wheels of the turbines

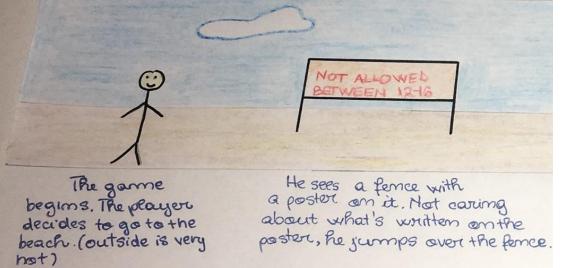
submission 7

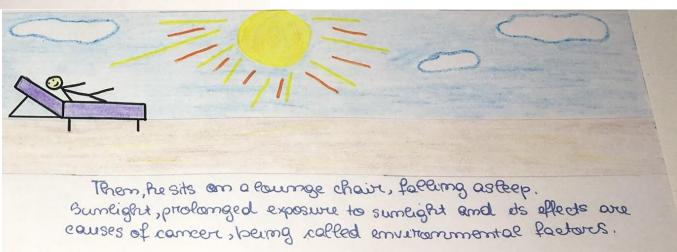
CHEMICALS AND CANCER

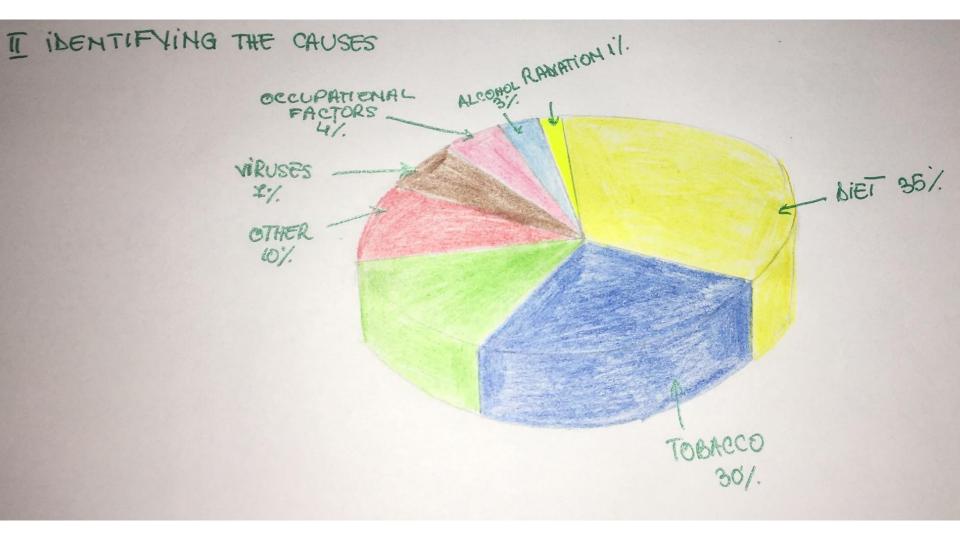


X/Rat is concer?

Concercis a large
group of diseases
(over 200)
characterized by
unconstrolled growth
and spread of
almormal cells.









After several hours in the sun, he motices on his shin a few red spots that did not seem to disappear.

Looking for a place with shadow, he sees an umbrella and beside it, a cream tube.

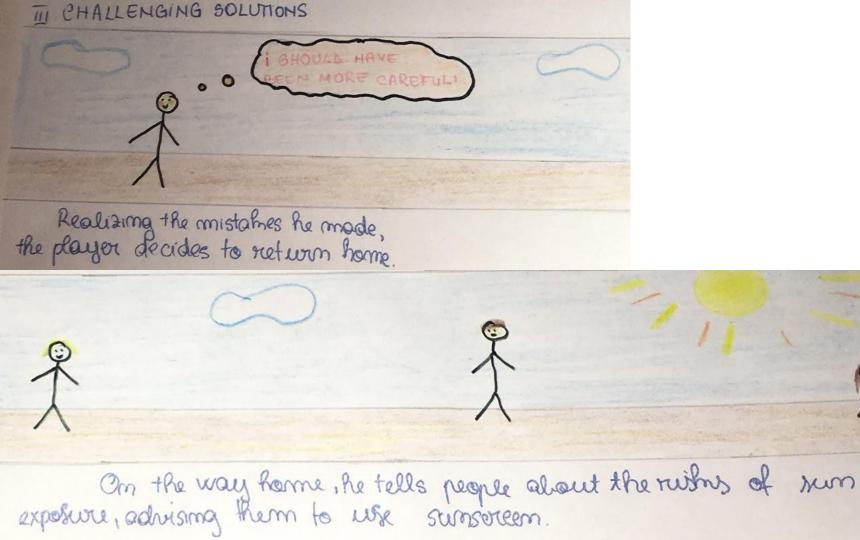


Not reading what's written on the tube, he uses the erearn, hoping his shim will get better. Expired or unapproved medical creams are also causes of concer. LE CHALLENGING SOLUTIONS

NATURAL SOLUTIONS CHANGES AMINS FOOD FIT LIFE APPLE MEDICAL TH FRUITS EXERCISE HEALTH ORGIANIE **MMUNITY** -Ox6 LIVING SPORTS SHAPE FORM 9 NUTRITION GOA GOOD CONDITION E MEDICINE HYGIENE ENERGY Q HUTRITION CADE

Vo

CANCER

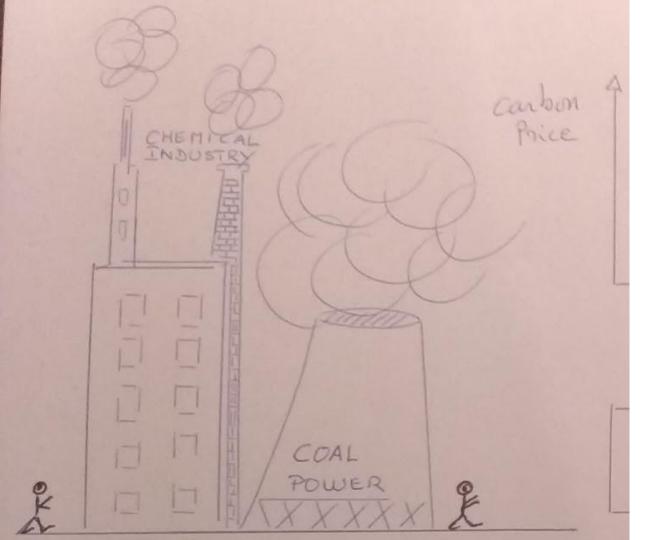


submission 8

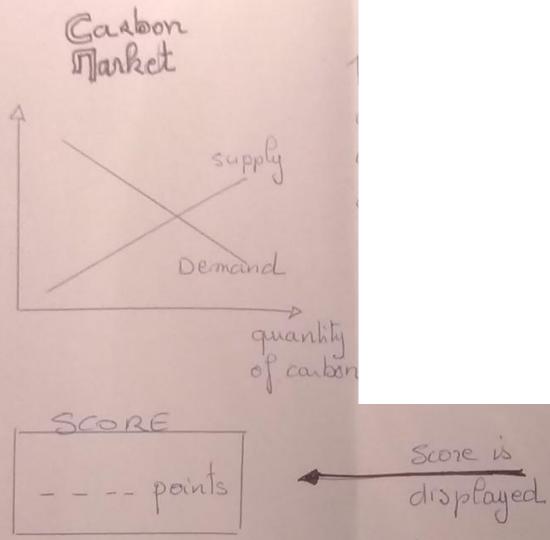


- In my drawing there is a God who is showing to the population of the city which are the carcinogenic daily routine objects such as the rubber duck, the scented candles, the sprays and the pacifiers.
- At the right side there is a factory which is burning and with the lightning over it.
- The God is a mix of some different types of Gods; like the Christian one, the Buddhist one and the Egyptian one. He is hanging on his hand the Egyptian symbol of immortality.

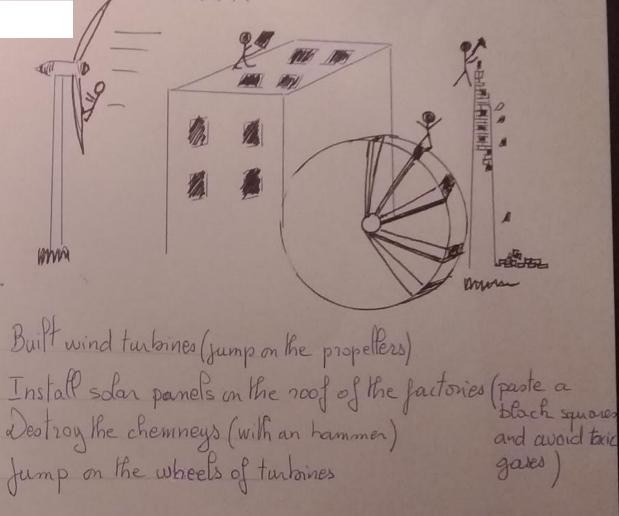
submission 9



The gamer is walking in an industrial landscape. Many factories release carbon dioxid and other greehouse gases



A state institution is setting up a carbon market which is a form of emissions trading. The aim is to invit the polluting companies to reduce their emissions. The gamer collects some quotes of 1000 points which can be converted in virtuous practices.



Jump on the propellers to make the wind turbines run

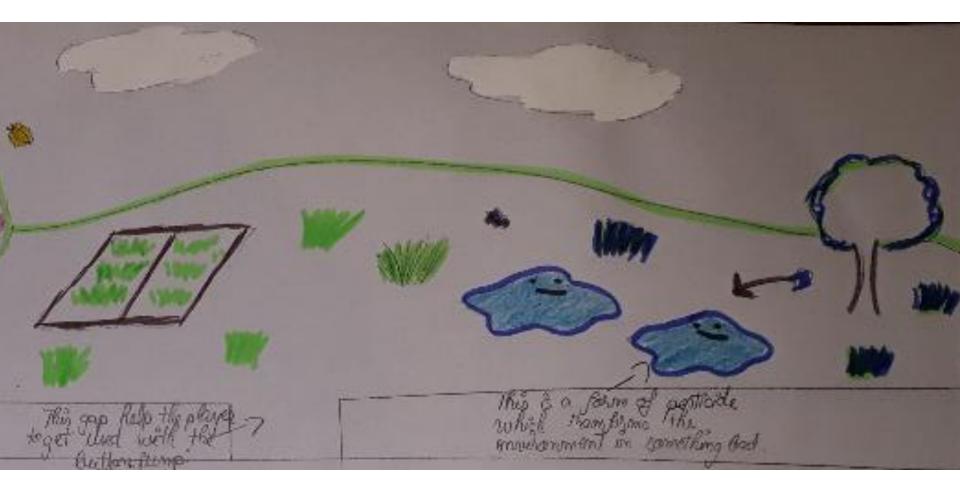
Install solar panels on the roofs of the factories (paste a black square and avoid taxes)

Destroy the chemineys (with an hammer)

Jump on the wheels of the turbines

submission 10











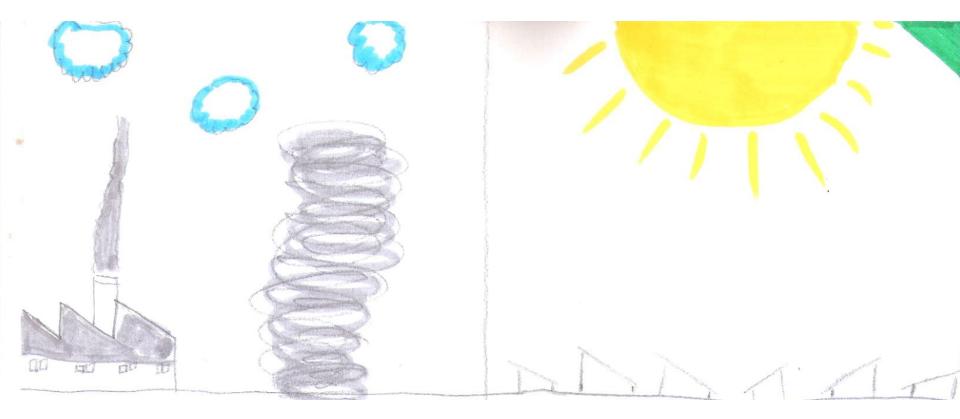


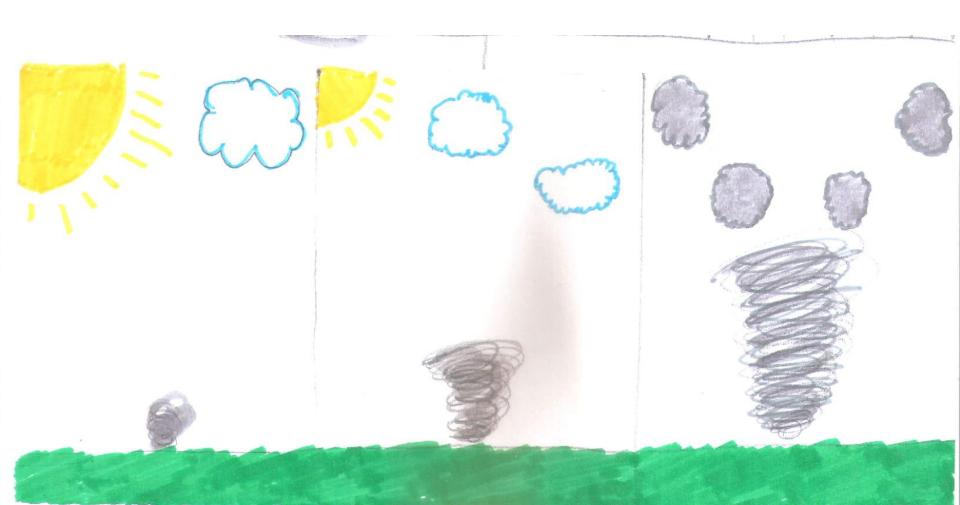
submission 11

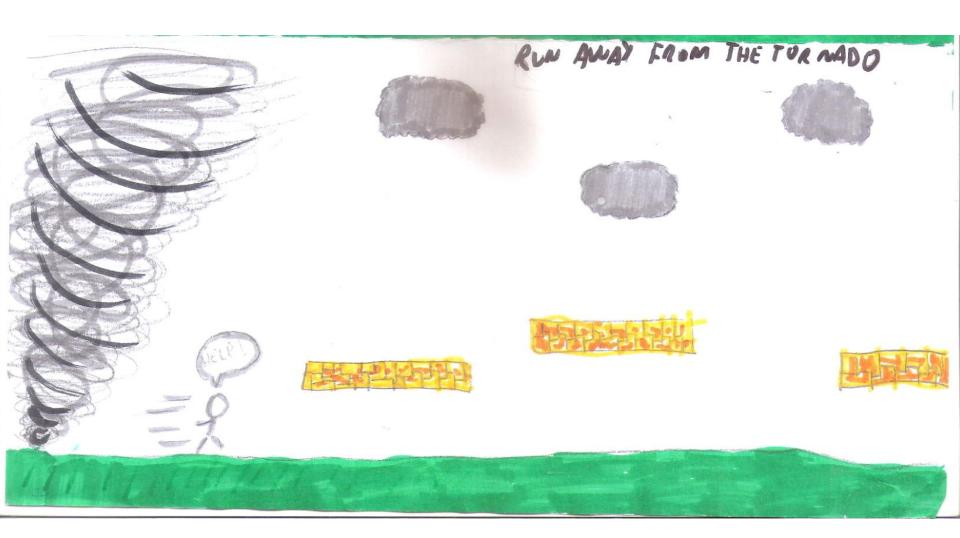


- - how does the player understand the consequences of the phenomenon ?
- When he starts the level a tornado start to chase him.
- - how does he identify the causes ?
- He sees an industry that produce a black smoke there the tornado is created. Then when he finishes The level he sees the same place without the industry and without the tornado but with a bright sun.
- - how can he manage to resolve the problem?

He must run away from the tornado and , at the same time he must destroy the enemies and clear the air.







--how does the player understand the consequences of the phenomenon ? He sees monstrous cells (cancer cells)chase the persons

- - how does he identify the causes ?

In the next level he will defeat 4 bosses that represent the causes of the cancer

- - how can he manage to resolve the problem ?

He must run away and go to the next level for beat the bosses

submission 12

At the beginning, the player start with a character with a normal weight.

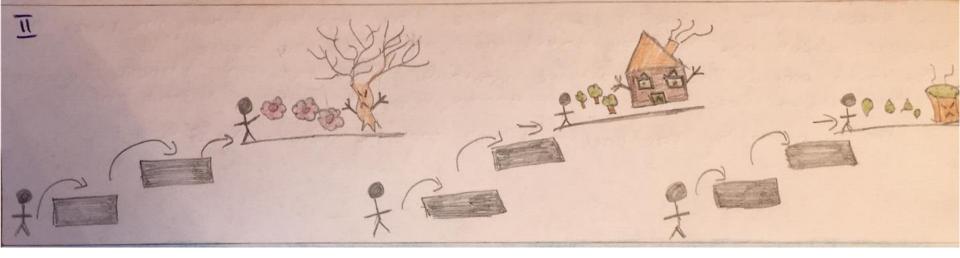
If he had some junk food, he will take weight and then it will be more difficult for him to jump and walk. When he eats 3 times junk food without eating vegetables... Game over!

When he eats some vegetables, he loses weight and jump higher. The goal of this game is to eat healthy food and to finish the level.

submission 13



Acid rain is rain or any other form of precipitation that is usually acidic, meaning that it has elevated levels of hydrogen ions. Acid rain is caused by molecules in the atmosphere to produce acids.



The character should stop three enemies:

- -The first one is the evil tree. The character throws flowers in the tree and brings it back to life. The character has three lives for his mission.
- -The second one is the destroyed house. The character throws the trees that he saved, which are healthy now, and fixes the house.
- -The third one is the radioactive central. The character throws leaves in the radioactive central and transforms it into a wind mill.



After completing the three missions nature returns to life.

submission 14



In all blocks of the draw Andrew has to defeat some things that causes cancer.

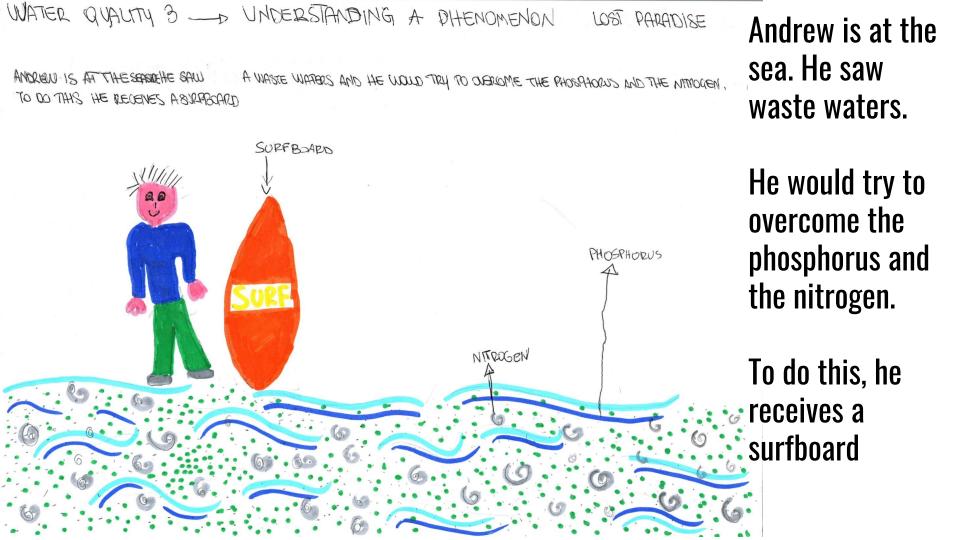
In the first block Andrew has to jump from a plastic duck to other until he reach the next level, where he finds the air freshner.

In the second block he needs to overcome the air freshner protecting himself with an umbrella; then he climbs to the bottle to turn off the spray then he arrives to the next level.



The third block consist of a bridge to cross avoiding the scents of perfumed candles. In the fourth block he has to jump on a springboard for doesn't fall in the jar of paint.

submission 15

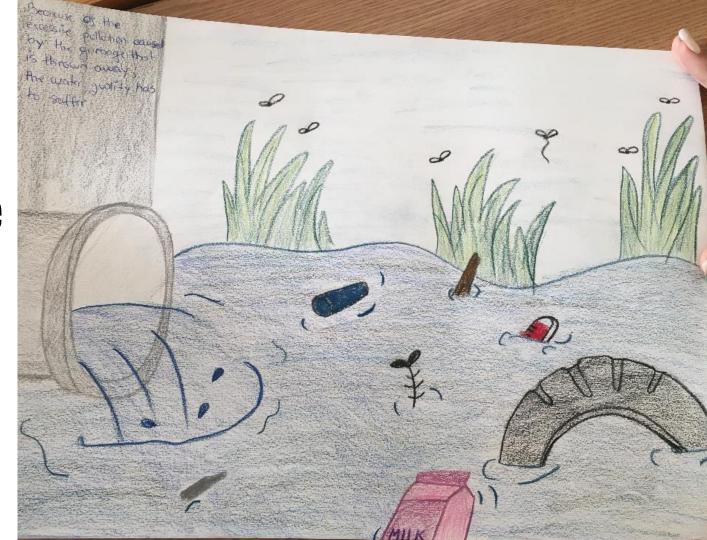


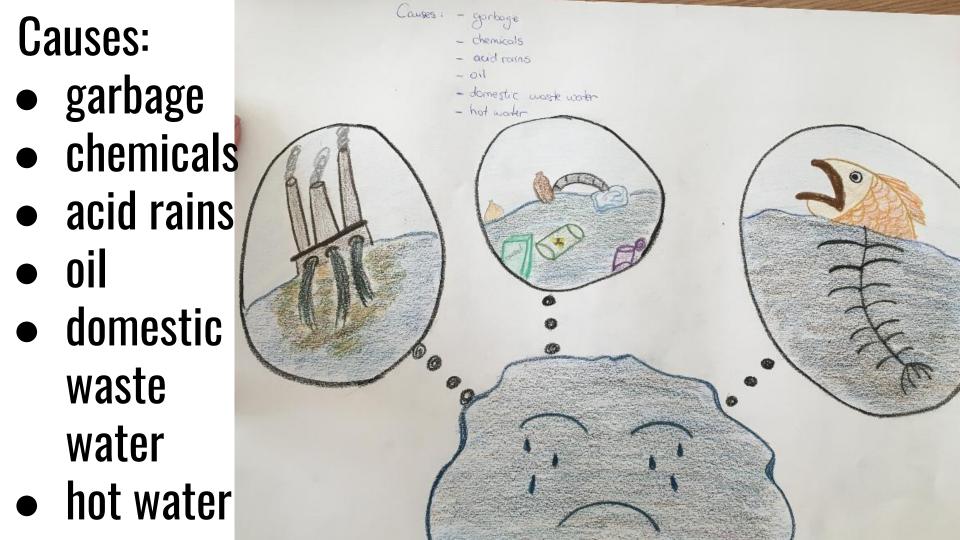
- 1. The player can understand the consequences of the phenomenon, because in the seaside there are nitrogen and phosphorus. If Andrew falls from surfboard, he must replay the level and to overcome the pollution.
- 2. The player can identify the causes because if he falls the pollution improves.

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Proposal 16

Because of the excessive pollution caused by the garbage that is thrown away, the water quality has to suffer





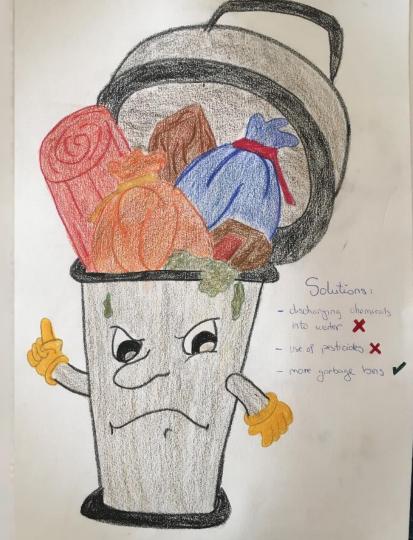


Solutions:

dischanging chemicals into woder X

use of pesticides X

more gorbage bins V

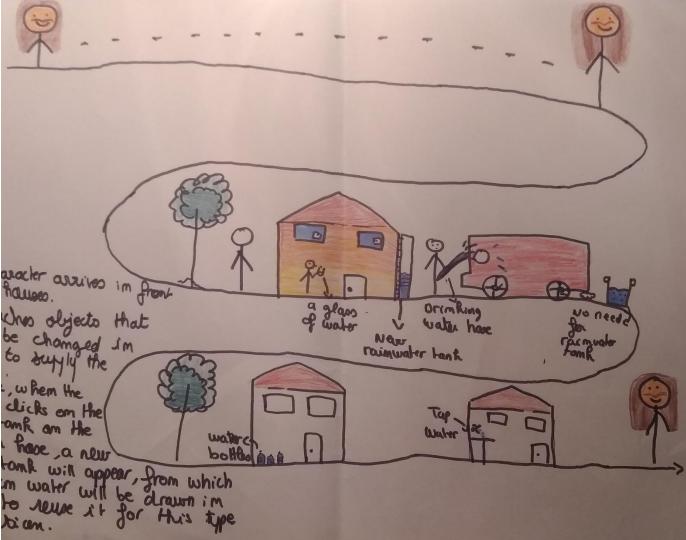


submission 17



The character has to avoid the air pollutants. If he catches them, the water arise and there will be desertification problem. The main causes of air pollution are : the transport, industries and electricity.

submission 18



The hero arrives in front of the house. He has to jump on objects (water tanks, etc.) in order to save water and improve the water supply.

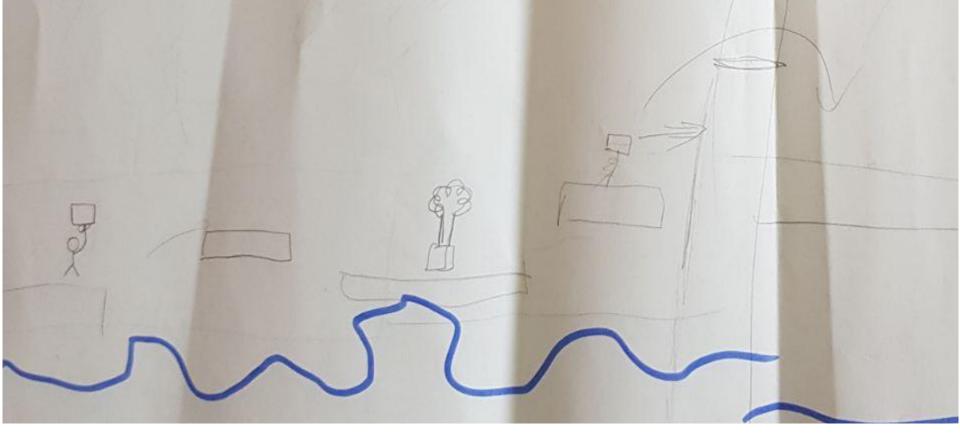
submission 19



The player is surprised by a sudden storm, in automn, in the Mediteranean area.

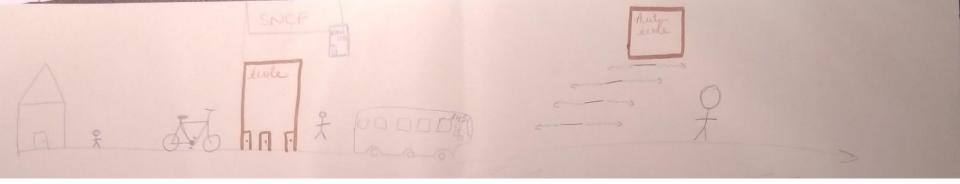


Approaching the city, waters run-off on the asphalt, rises and floods all the infrastructures : the city has no electricity, no phone, no drinking water. The player has to jump on platforms to escape drowning.



Finally, the player has to initiate actions to avoid floods : develop natural riverbeds, create hedges...

submission 20



Légende 1

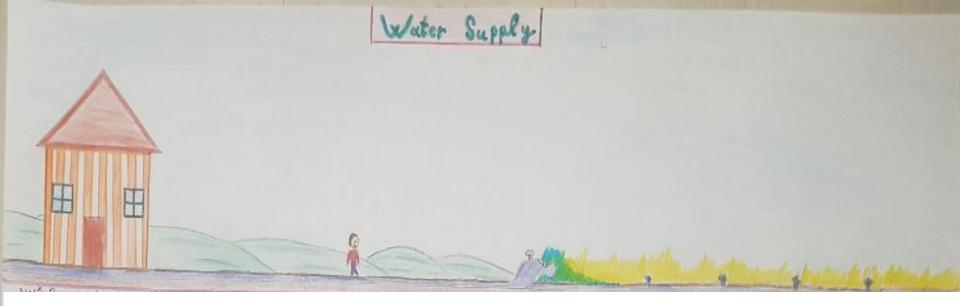


Légende 2



Légende 3

submission 21



While a child walks near a field, he notices that the irrigation system has been broken beign extremely old and that a pipe was broken, and all the water was wasted. At the same time, a man drowns the fields using another source.



That large amount of lost water could be used in many other ways but it was wasted by the inattention and carelessness of people who, while observing the problem, do nothing to help the contrary waste even more.



The child fixes the pipe and removes the old irrigation system and explains to the farmer how to use the water ressources in a correct way. He also suggests using a counter to monitor the water consumption.

· About 64 percent of water resources are used imagriculture, and the sest is used in daily use of a tizens and industries, so reducing consumption is vital. Limitation and consuption counters vater scattering are helpful

Water resources on use in squalter In also of people 64%

Lost Paradise

Water mole moles Press

Press m to mount water meters

Press to stop the alcuse of water



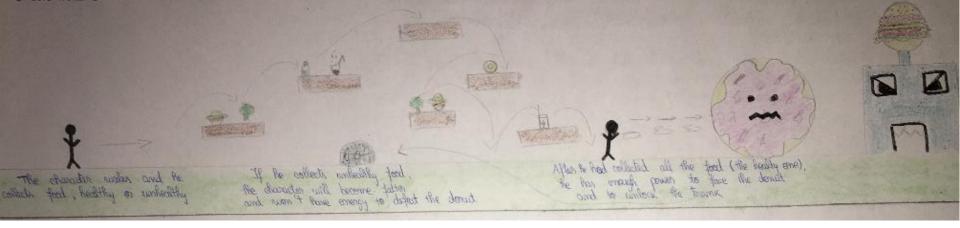
• 8.

Pres = +a gix the pipe

Press R to semave the old insignition system

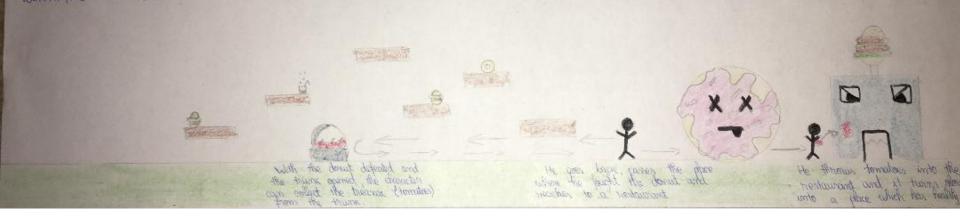
Press T to talk to the garmer object the issues that need to be repolived.

submission 22



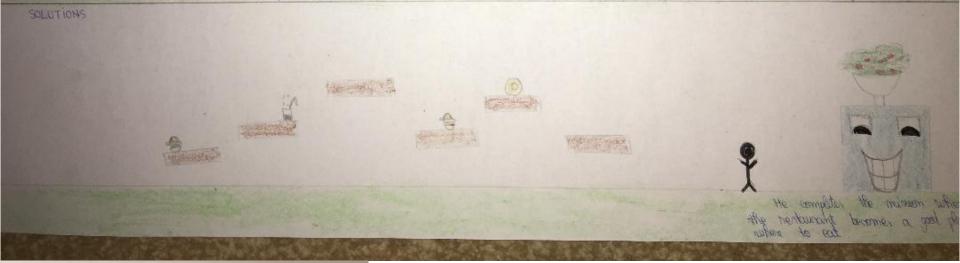
1. The character walks and collects food, healthy and unhealthy. 2. If he collects unhealthy he becomes fatter and won't have energy to defeat the donut

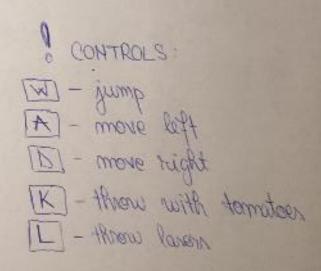
3. After he has collected the healthy food, he has enough energy to defeat the donut



4. With the trunck opened the character can collect the treasure (tomatoes) 5. He goes back, passes the place he fought the donut and reach a restaurant.

6. He throw tomatoes into the restaurant and go to a place with healthy food





7. He completes the mission when the restaurant becomes a good and healthy placer where to eat Understanding the phinemenen A The last three dicades fave seen the levels of evenueight and obesity in the EU population rise documentically particultarily among children, where the estimated palename of evenueight was 30% in 3000.

* This is indicative of a momenting trend of poor diets and low physical activity actions the EU population which can be expected to involve future later of a number of chronic conditions, such a cardionancular direase, hypertension, type 2 diabets, there

Identifying the causes

The fundamental cause of oberity and oversusight is an energy umbalance between calonies consumed and calonic. expended adally there has been * an increased inhave of energy-dinse foods that are high in fat, * an increased in physical inadivity due to the increasingly redembed, incluse of many forms of work, changing media of transportation, and increasing unbanization

Challemang relations

* "hernet children's consumption of fruit and restables: the EU Commission presse to allow surplus production to be distributed to educational institutions, and dildren's fididaly civilian.

to some of took to noticitumets by reformulation of body to example in the content of the conten

submission 23

1.0ur hero encounters a flooded village and has to find the water source

2. The player has to fix the flood's source, in this example it means fixing the dam with sandbags

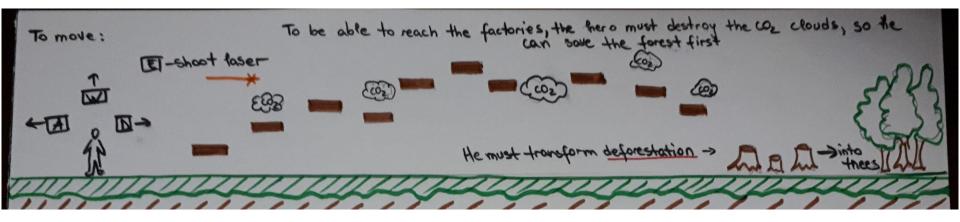


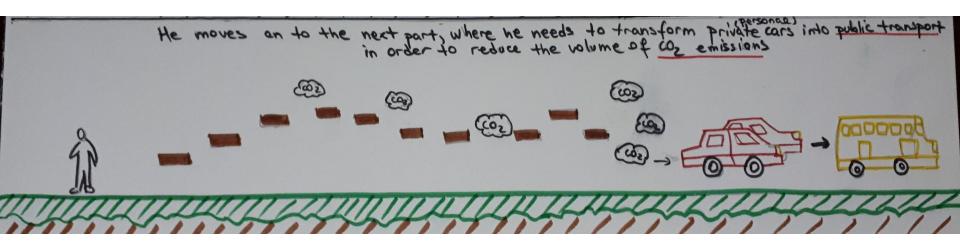


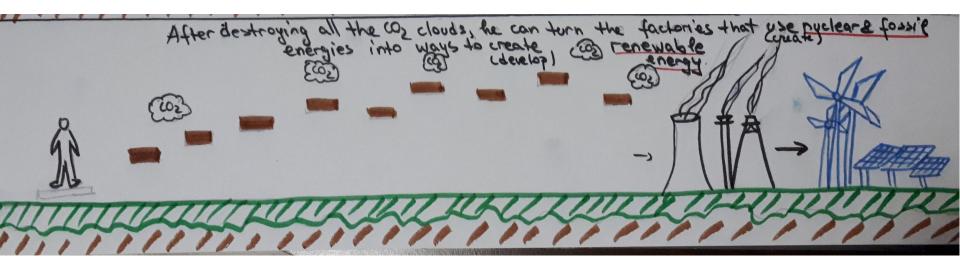
In it's journey, our character stumbles across a flooded city. The player will have to use the arrows to go to follow the water and find the water source. In the next scene, the player will identify a cracked dam as the source of the water. Some sandbags will be on the map, the player will have move them by pushing them, put them together and fix the crack. In the 3rd scene, the player returns to the village where he will get some points from the happy villagers.



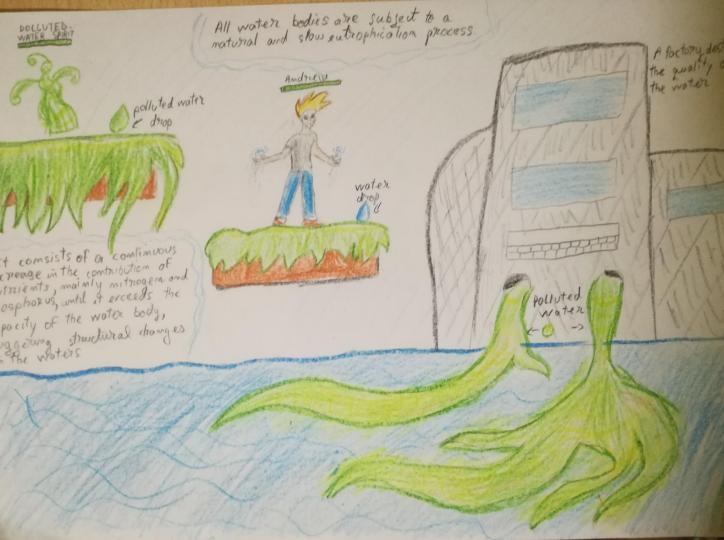
submission 24







submission 25



All water bodies are subject to a natural and slow eutrophication process. When nitrogen & phosphorus exceeds the capacity of the water body, it changes the waters



The causes are: garbage dropped in the sea and oceans along with petrol factories throwing toxic substances in the waters use of pesticides

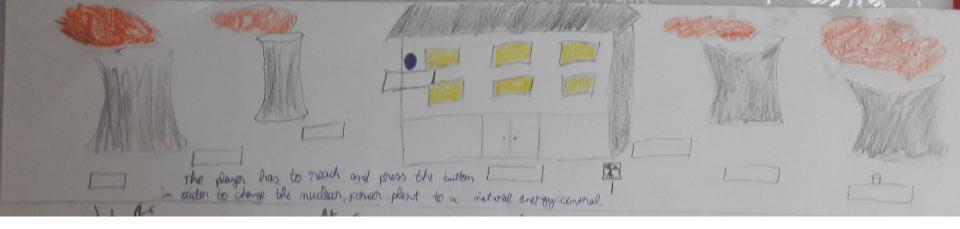


Solutions

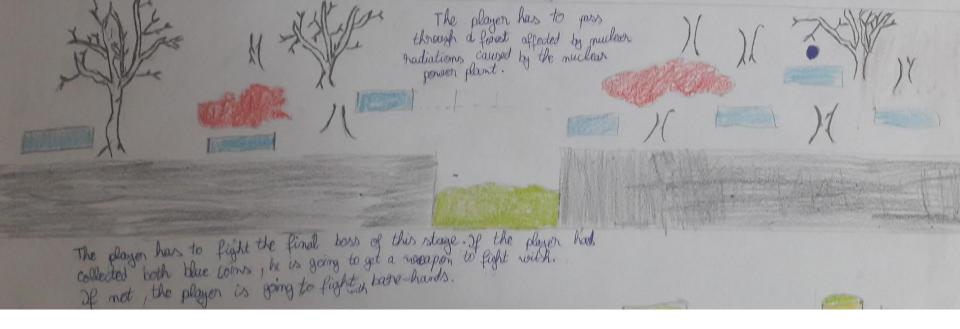
2. Improvement of the puryfiying performance of waste water treatment plants

3. Encourage people to use less fertilizers and pesticides

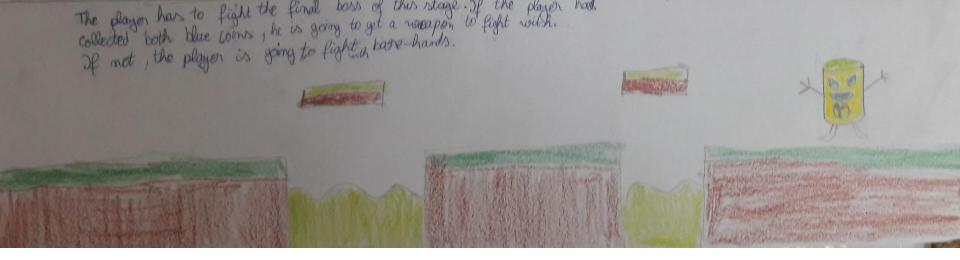
submission 26



The player has to reach and press the button in order to change the nuclear power plant into a natural energy central



The player has to pass through the forest affected by nuclear radiations caused by th nuclear power plant.



He has to fight the final boss of this stage. If the player had collected both blue coins, he is going to get a weapon to fight with.