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| **eSafety** |
| **Learning Objectives**  **Aims of the activity:**  1.) identifying the risks associated with online encounters that you have just met on a social network.  2.) learning about the existence of the email operating modes: “To”, “Cc” and “Bcc”.  3.) learning some tips about password protection  4.) identifying the risks of online gaming  **Values and attitudes:**  -Teamwork  -Valorization of interpersonal relationships. |
| **Success Criteria**  • Observation of participants during the activity;  • Feedback offered through discussions by participants;  • Analysis of the group conclusion presentations;  **At the end of the activity, all participants will be able to:**  1.) make suggestions to safe use of social networks  2.) make suggestions to safe use of email  3.) take precautions before and whilst online gaming |
| **Materials**  -whiteboard, video projector, laptop, PowerPoint (situations from seguraNet), internet, videos, worksheets. |
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| 10 m - **Activity 1**  10 m - **Activity 2**  10 m - **Activity 3**  10 m - **Activity 4**  10 m - **Activity 4** | **Demonstrating skills regarding** **eSafety** | **Activity 1:** show a video:Amazing mind reader reveals his 'gift’ <https://www.youtube.com/watch?v=F7pYHN9iC9I>  **Activity 2:** present situations from SeguraNet. “What would you do?” Individual Work  **Activity 3:** Group work on same situation (jigsaw strategy)  **Activity 4:** give students a sheet with some notes and definitions to consolidate their work  **Activity 5:** Present group conclusions. | (T/S-Ss)  (S-S)  (Ss-Ss) | teacher observation  class discussion,  works in progress with comments,  think-pair-share,  brainstorming,  . |