

## ACTIVITIES SHEET ERASMUS+

Title: The search of emotions

Age of the students: 8- 9 years old.

Objectives:

- ⑩ Discover some emotions with a game of challenge.
- ⑩ Know about historic monuments.
- ⑩ Use the technologies in public places.

Materials:

- ⑩ puzzle.
- ⑩ Lector code.
- ⑩ Clay, colours and sheet of papers.
- ⑩ Certificate

Development of the activity:

The activity consist in making a search of emotions in a monument of the city; the Roman Theater and amphitheater. There will be six places where the teams will make challenges about different emotions. When they get a challenge, They will receive pieces to complete a puzzle. The challenges will be written in QR code. The game ends when all the pupils make the puzzle.

Challenges:

Names of Erasmus countries.

Emotions mirror by pairs.

Draw emotions.

Make a roleplay about emotions and guess them.

Dance using emotions.

Use clay to express emotions.