

Top 3 popular board games for teenagers in Greece

Jungle speed



- card game (non-standard playing cards)
- created by Thomas Vuarchex and Pierric Yakovenko in 1991
- matching cards with identical symbols
- all players have an equal number of cards in their stacks
- wooden cylinder, Totem, in the center
- clockwise rotation
- matching symbols means grabbing the Totem
- the loser of the round plays the next card.

Monopoly



- invented: United States 1903
- "The Fast-Dealing Property Trading Game"
- economic concept of monopoly
- a part of popular world culture
- 103+ countries, 37+ languages
- board: 40 spaces containing 28 properties
- a pair of six-sided dice
- buying or trading properties, houses and hotels
- collecting rent
- goal: to drive them all into bankruptcy
- cards: community chest, chance, property cards

Backgammon

- game with pawns
- board is divided in 24 positions in total
- starting area, gathering area
- pair of six-sided dice
- games: Portes, assodio, plakoto, fevga

