**Game “The cat was sitting on a fireplace”**

1. There must be no less than 10 players.
2. The players have to stand in a circle very close to each other with their hands behind their backs.
3. The leader of the game tells of one of the players who gets the scarf and starts the game.
4. The assigned player with the scarf in his/her hand is behind the circle and starts the game.
5. The players with the scarf has to go around the circle while those standing in the circle are singing:

*The cat was sitting on a fireplace, Katinas ant pečiaus sėdėjo,*

*Having a mouse in its teethy mouth. Įsikandęs pelę turėjo.*

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1. The player with the scarf gives someone the scarf secretly and keeps going around the circle till the players stop singing the first part of the song twice. Then he stands somewhere in the circle.
2. The player who has got the scarf has to stand still and sing alongside with others the first part of the song.
3. When the players start singing the refrain of the song, the one who secretly has got the scarf has to carefully hit the player standing next to him/her on his/her right with the scarf and then they have to run around the circle while other players are singing:

*The cat will hit the one, Duos katinas skūron,
No matter which. Nežiūrėdamas katron.*

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1. The person who was hit has to run as fast as possible to be able to go round the circle and stand back in his/her place in order not to be caught by the hitter.
2. If he/she is caught, he/she gets the scarf and the games begins from the beginning.
3. If he/she is not caught, the player with the scarf continues the games in the same way.