

## **Country, country, we want soldiers!**

1. The players are divided into 2 teams.
2. The teams shall be placed face to face, in a line, at a distance of a few meters from each other. All players on a team will hold hands, forming a “fence”.
3. The team that starts the game shouts: “Country, country we want soldiers!”. The other team replies, “Who?” The first team chooses an opposing player and says his name: “.....!”.
4. The chosen player must run to the team that called him and break, if he succeeds, the “fence” formed by them. If he succeeds, he will return to the team with another person. If he fails, he will remain part of the team that called him. In order to break the “fence”, the player must run through the place where 2 opponents hold hands. The role of the opponents is to stop him without letting go of his hands.
5. The team that captures all the players wins the game.

