











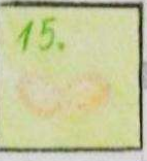


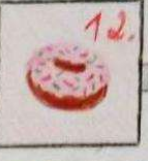
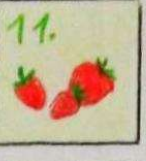





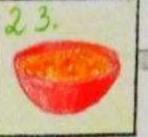







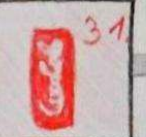




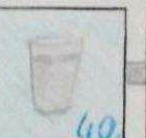
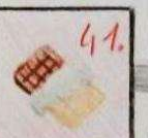
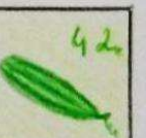

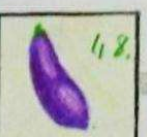
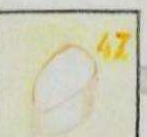
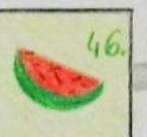


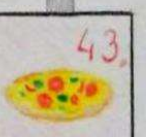



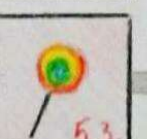
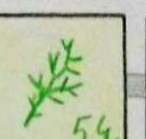
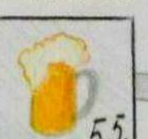

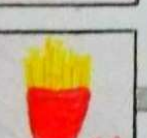
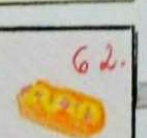


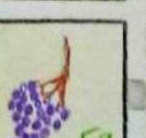
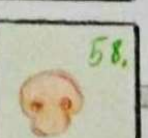


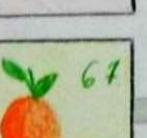
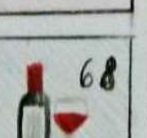
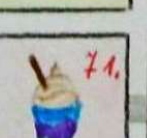
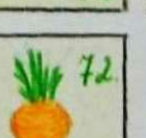

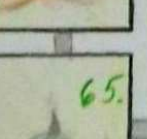

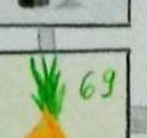
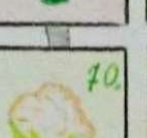
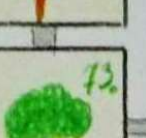



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# Health path

Lukas has a dream to be strong and healthy. You can help him to make his dream come true.

## Goal of the game:

Your goal is to accomplish Lukas dream by reaching the end of the health path.

## How to play:

Each of the players has a game figure with which they go through the game. The game starts the oldest player and goes clockwise. There are five different types of fields. According to the type of the field on which the player stands, the game goes this way on:

*Grey* - alcohol drinks - roll the dice two times in a row and go backwards as many fields as you got by rolling the dice. (2)

*Red* - junk food - roll the dice one time and go backwards as many fields as you got by rolling the dice. (17)

*Yellow* - middle section - do nothing, it is the turn of the other player. (15)

*Green* - healthy food - roll the dice one time and go forwards as many fields as you got by rolling the dice. (31)

*Blue* - water - roll the dice two times in a row and go forwards as many fields as you got by rolling the dice. (1)

Be careful and do not get lost!

## The end of the game

The game ends when all the players get to the end of the health path. The winner of the game is the one that finished the path first!

\*Extra steps. Whoever is the first one to find and show the gap, where four fields are missing, gets the chance to roll the dice two extra times, whenever they want.

