## Lists in GeoGebra

## Steps og work with GeoGebra (without coordinate system).

- 1. Draw a triangle ABC (rather large)
- 2. Create a slider, name it n, from 0 to 20, increment 1
- 3. Type in at the bottom: Sequence[i / n \*A + (n i) / n \*B, i, 0, n]
- 4. Typein at the bottom: Sequence[i / n \*B+ (n i) / n\*C, i, 0, n]
- 5. Type in at the bottom: Sequence[Segment[Element[list1, i], Element[list2, i]], i, 1, n + 1]
- What do you get?
- What the purpose of using a slider?
  Change in step A und B? What's the effect of this tiny change?
- Now create pattern by using polygons and reflections, ...

It is easier to copy lines 3-5 and changing the points!

## Lists in GeoGebra

## Steps og work with GeoGebra (without coordinate system).

- 6. Draw a triangle ABC (rather large)
- 7. Create a slider, name it n, from 0 to 20, increment 1
- 8. Type in at the bottom: Sequence[i / n \*A + (n i) / n \*B, i, 0, n]
- 9. Typein at the bottom: Sequence[i / n \*B+ (n i) / n\*C, i, 0, n]
- 10. Type in at the bottom: Sequence[Segment[Element[list1, i], Element[list2, i]], i, 1, n + 1]
- What do you get?
- What the purpose of using a slider?
  Change in step A und B? What's the effect of this tiny change?
- Now create pattern by using polygons and reflections, ...
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