



Healthy soul in healthy body



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Documentation

Activity:
P3

Name of the activity:
Train your brain

Country:
Finland

Pupils age:
10-11

Place:
hysinki School

Date:
23.-24.4.2019

Number of pupils:
16

Subject:
Finnish , Maths

Connection to other subjects:

Preparatory activities:

The teacher agreed with the digi tutor of the municipality about the date he visits the class and about the teaching and activities for the day.

Activity:

The first day: the children played Kim's games which develop pupils' capacity to observe and remember details. (The name Kim comes from the author Rudyard Kipling.)

The second day: the pupils worked with the digi tutor (an extra teacher who helps with digital teaching and learning) and practiced coding with the help of coding apps like Scratch and Lightbot.

Results:

The both activity taught them to use their brains in an active way. The knowledge how to improve your memory and logical thinking was introduced.

Comments:

The pupils enjoyed the activities and learned a lot about coding.