

Innovation starts with Action! STEAM 2016/2017

**2016 – I – TR01 – KA219 – 034227­\_7**

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| **Teachers** | **Subject** | **Activity** | **Final Output** |
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| **Mirabile Vittorio** **Masciulli Paola** | **Digital Competences****Foreign Language Competences****(Speaking, Writing, Reading, Listening)** | **Historical data are converted into a 3D housing Guide by using a 3D English based app****(Planner 5D)****Translation of all data and reports into English for the making of a 3D Guide**  | **Housing model in 3D app and 3D GUIDE****Audio 3D Guide in English** |
| **Zocche Maurizia** **Serinelli Giovanni** | **Arte** | **Geometry and Art****Perspective around us****The making of the project logos****Christmas cards for the Partners****Lanterns and welcoming cards** | **Drawings of Geometrical shapes****Works of Art related to Perspective****2 Logos for the Competition****Cards for the card exchange activity****Orienteering lanterns for the Erasmus Day event** |
| **Cisternino Vita** | **Technology** | **The making of housing models of Locorotondo**  | **Pop-up 3D Housing Models on a scale calculated town base** |
| **Grossi Davide****Netti Apollonia** | **Maths** | **Engineering, Coding and Robotic activities****(Scratch, Arduino,** | **Videos of Coding, robot making, Paper Curtains in the classroom** |
| **Caramia Margherita** | **Physical Education** | **Orienteering activities** | **Orienteering performance during Erasmus Day Events** |
| **Caramia Sante, Caramia Evita and Punzi Paola** | **Music** | **Music and Lyrics of the STEAM song** | **Erasmus Day public performance (06.05.2017)** |

 The Italian Coordinator

 Paola Masciulli