

## RHYTHM GAME (Game with music)

Video of the game <https://youtu.be/yxdOLKkJhIY>

### Aims and Learning Outcomes:

- Children will develop rhythm skills.
- Children will develop memory skills.

### Picture card meanings:

Sunshine = TI-TI (Eight note)

Moon = TA (Quarter note)

Cloud = Shh (Quarter rest)

**Time:** 7-10 minutes

### TEACHING-LEARNING PROCESS:

First teach all the rhythms and link them to the cards as seen above. Next, let the children clap the rhythms one by one.

When all the rhythms are learned and practiced enough, then the teacher creates an exercise with the pictures and the child claps to the pictures. Children can later create exercises with the pictures to each other.

**Concept Learning:** rhythm