

Game with chairs (games with tools)

Video of the game <https://youtu.be/JXO59QyobDU>

Aims and Learning Outcomes

- Children develop attention skills
- Children improve their response speed
- Children know how to deal with loss

Time: ~10 minutes

TEACHING-LEARNING PROCESS:

In the middle of the room, there are chairs against each other. There needs to be as many chairs as there is children. While music plays, children move around the chairs. When the music stops, all players must sit on the chairs. Every time one chair is taken away. Who doesn't get to sit, must leave the game.

Concept Learning:

Movement game, dexterity, attention