

7 The right point of view
 So so so! A couple of trees, to lighten up the mood. The man who gave his name to this place He is the one who first brought the concept of advertising in France. Later, as World War Two was raging in Europe and as France was occupied, he became a resistance fighter. We now attached the pseudo he used then to the rest of his name, hence the third name. We still mainly remember him for the ads, though. What was his pseudo during WW2 ?

B _ _ _ _ _
 (1)

Advertising is a strange kind of art. But isn't all art strange, in its own way? The place you'll visit next was the epicenter of Montmartre's artistic phase. Go through the park and escape on the other side. Go around the building with a green angel on the top of it until you pass the black fence on your right. Then, since we saw a British impasse, now head toward the Irish pub. But don't stop! No time for a drink, keep walking. At the end of the street, turn left, turn right. And here we are!

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 Isn't this place vibrant with imagination? Even though some of the artists are just here for the tourists, some of them make really good stuff. Plus, it's so full of details! Did you find the plaque, shaped like a painter's palette? Look up, it's on the wall, right next to another plaque, indicating this time the first climbing of Montmartre by an oil car. And did you know that this is the place where the french word "bistro" was invented? Try and find where exactly. It's from the time Russian soldiers were passing through Paris, and, unallowed inside the establishments, kept screaming "Quick, quick!" for which the Russian word is... you guessed it: bistro!

Now let's head toward something that may not have been invented in Montmartre, but since it became so famous (and since it disappeared almost everywhere else), it became almost endemic to the place. It has an upper and a downer station, and is not so different from a train, but on stairs. Look up the different names on the map. Did you find it ? If you did, time to go ! You should encounter a small church as you exit the square. What's its name ?

Saint _ _ _ _ _
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While you're waiting, a bit of history. This system was first set up at the very beginning of the twentieth century, But by then, it wasn't nearly as automatic as it is now. The system worked with two tanks of water, one of which emptied while the other filled, efficiently activating the two cabins. But, as you can suppose, they were dependent.

Are you in one of the cabine yet? Are you going up? If it's all right, then enjoy the ride. But as you approach the arrival, just give a look to the machines under all of it, and write down those two vibrant colours on the cable reel. In French, s'il vous plaît.

B _ _ _ _ _ ET J _ _ _ _ _
 (7) (4)

Time for the last step! Put all the letters back in order to find the place you're gonna go last.

A Arrival: _ _ _ _ _

Paper Chase in Montmartre

Team : Alexandre Dumas

Nikol - Auriane - Emirhan - Iga - Lucile
 Mrs Kancheva Kirova-Todorova - Mr Prat

Rules

- You have 1 hour 30 to find and reach the finishing point.
- To know where to move next, read your booklet, listen or find the answer to the question or enigma.
- To complete the chase, all team members must reach the finishing point, together.

If you need help, you can call the following numbers:
 +33 6 35 53 17 58
 +33 7 67 42 92 16

Departure : _ _ h _ _
Arrival : _ _ h _ _

Can you solve all the enigmas and arrive at the meeting point in 1h30?

D

Departure: Place des Abbesses

1

And you, how do you say I love you?

Welcome to Montmartre! You just came out of the ground through one of Paris' very famous metro stations. Did you know that they were designed by a famous architect, Hector Guimard, at the end of the 19th century? He had such a special style.... You may know "Art Déco", with its rough shapes and well cut edges, but I bet you have never heard of "Art Nouveau". It's shaped like plants, and trees, and branches... very fitting for the atmosphere. Actually, you're gonna start by some trees. Look around you, you're on the Place des Abbesses. You should see the entrance of a small park. Come on, enter it, and follow your heart, to find the first step.

The park's name: S _____ J _____ R _____
(9) (8)

2

Cause we are just getting started

What a charming place, don't you think? This idea popped out of a man's mind, Frédéric Baron, but he had to get the help of different people, and especially an artist, Claire Kito, to put his dream together. And still now, you can leave your word, your way to tell about love, and later see it appear among the others.

But this is only the beginning. turn around, and exit the park the same way you entered it. Then, once you find yourself on the square, take the street of the Old City, and let the flow guide you to your left. Walk up the stairs, and keep going forward, until the end of the street. You should then be facing a building. If the address of that building is an even number, go left. If the number is odd, turn right. Whatever you choose, turn as soon as possible. If all is right, you should be going up. And once you're up there, a red arrow will lead you to your destination. What's the name of the square you crossed last ?

Place D __ C _____
(11)

3

Art, sweet art

So, that was quite the walk! But I'm sure it was worth it. This man started off as an artist, but his constant state of creation, his craving for more, it all eventually led him to become a public figure. Some of you may know an ad that he made back in the days, where he claimed to be crazy about some chocolate, and the tip of his mustache chilled with excitement. In French, it went: "Je suis fou ! du chocolat Lanvin !"

We often call him by his family name, but what's this artist's first name?

S _____
(6) (2)

Time to go to the next location now. Its name might give a smile to the ones who watched the Fort Boyard show. Do you remember the two dwarves? One was the keeper of the keys, and the other could cross any wall. The first one is "Passe-muraille", and the other one is the place you should head next.

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When the magic fades

Did you find him yet? Be careful to look around, because what you're looking for may be behind you. This work of art is inspired from a short story, written by the one who left his name to this square, after living and dying here in the 60's. He was a french writer, but also an actor, and many other things. (Did you notice? Artists always are a lot of things.) This statue has his face.

Now, continue on the road. Do you remember which one of the statue's legs was free? This is also the side where you will find a small impasse, a.k.a. your next step. What's the name of the writer ?

M _____ A _____
(5)

5

Bits of peace

This street is one of Montmartre's quietest places. It used to be a slum during the nineteenth century, but some rich promoter bought it all and built rich villas and buildings. Now, the architecture is halfway between Normandy and Great Britain, which is just lovely. Don't you think? Even though the whole street was designed by a single architect (and at the same time), there is a heterogeneity that gives a very natural feeling to the place.

When you're all ready to go, walk out and look around. Do you remember the thing about dragonflies at the very beginning of the hunt? There is something alike here. NUMBER 29. Turn here and walk down the street. What's the name of the street?

S _____ D _____
(10)

Surprise! It's another impasse! Or it is for cars at least. We're gonna use those little stairs right here, the one looking like they just got out from a Renaissance castle. The small path will lead you right to a famous Italian singer, who lived in Montmartre for many years before she died. Say hello, but don't stop. Go straight forward until you reach the end of the street, where you will find your next step.

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To bring food on the table

So, this place is quite the color theme. One for the wall, and one for the window shutters. What are they ? In French, s'il vous plaît.

R _____ ET V _____
(12) (3)




A painter first painted the walls in 1850 and opened the shop. But it was made famous by another painter, half a century later. How fitting for Montmartre, a place known for its profusion of painters.

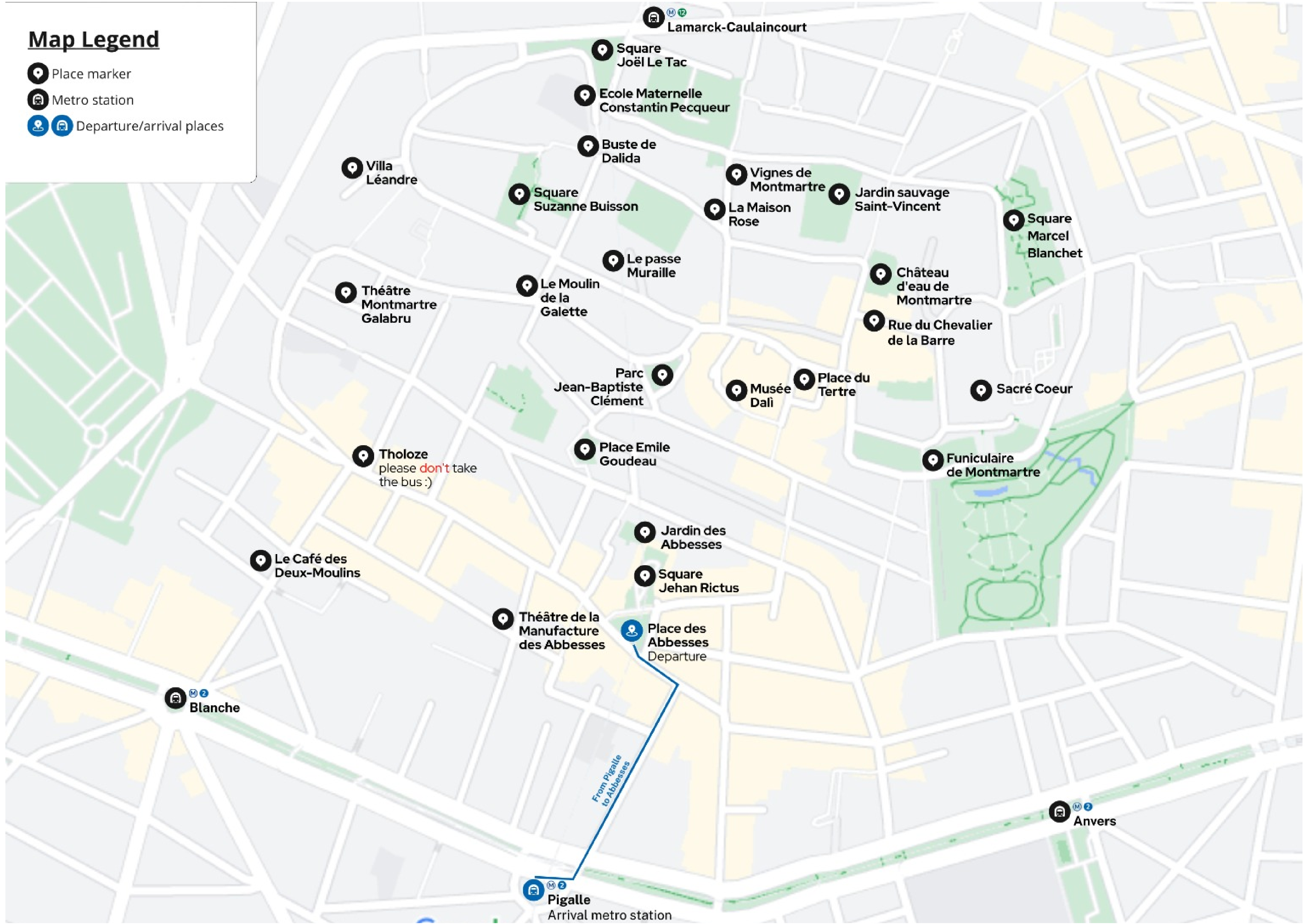
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Bonus question: What's the common point between the names of all the teams?
You've got time till the end of the game to find the answer. Good luck!

Map Legend

-  Place marker
-  Metro station
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A

Arrival: _ _ _ _ _

Paper Chase in Montmartre

Team : France Gall

Caterina - Salomé - Kinga - Arif - Justine RC
Mrs Noto - Mrs Taşç

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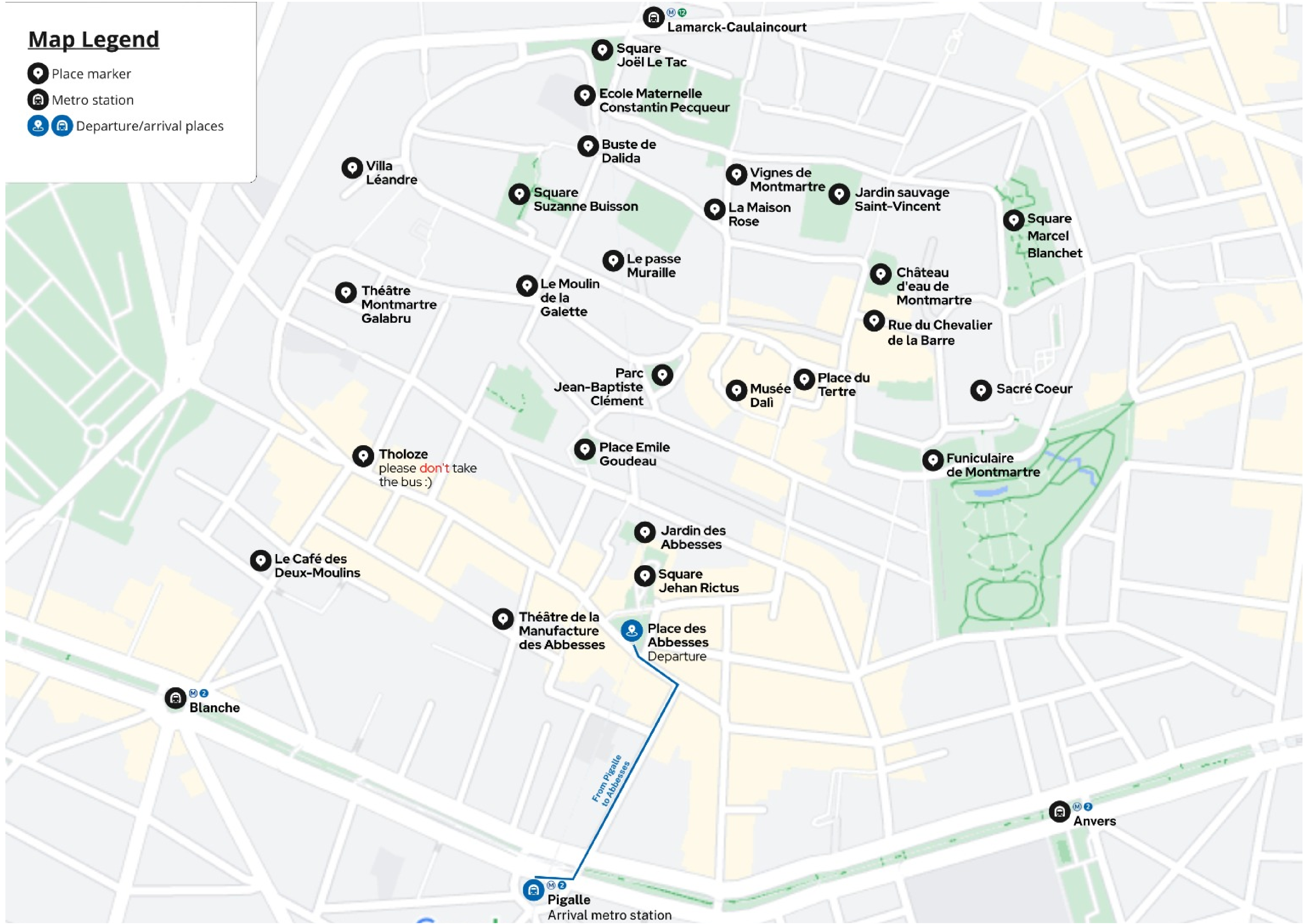
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A

Arrival: _ _ _ _ _

Paper Chase in Montmartre

Team : Emile Zola

Aleksandra - Lyna-Myriam - Hristo - Julie - Marco - Ms Wronska - Mrs Vallone

Rules

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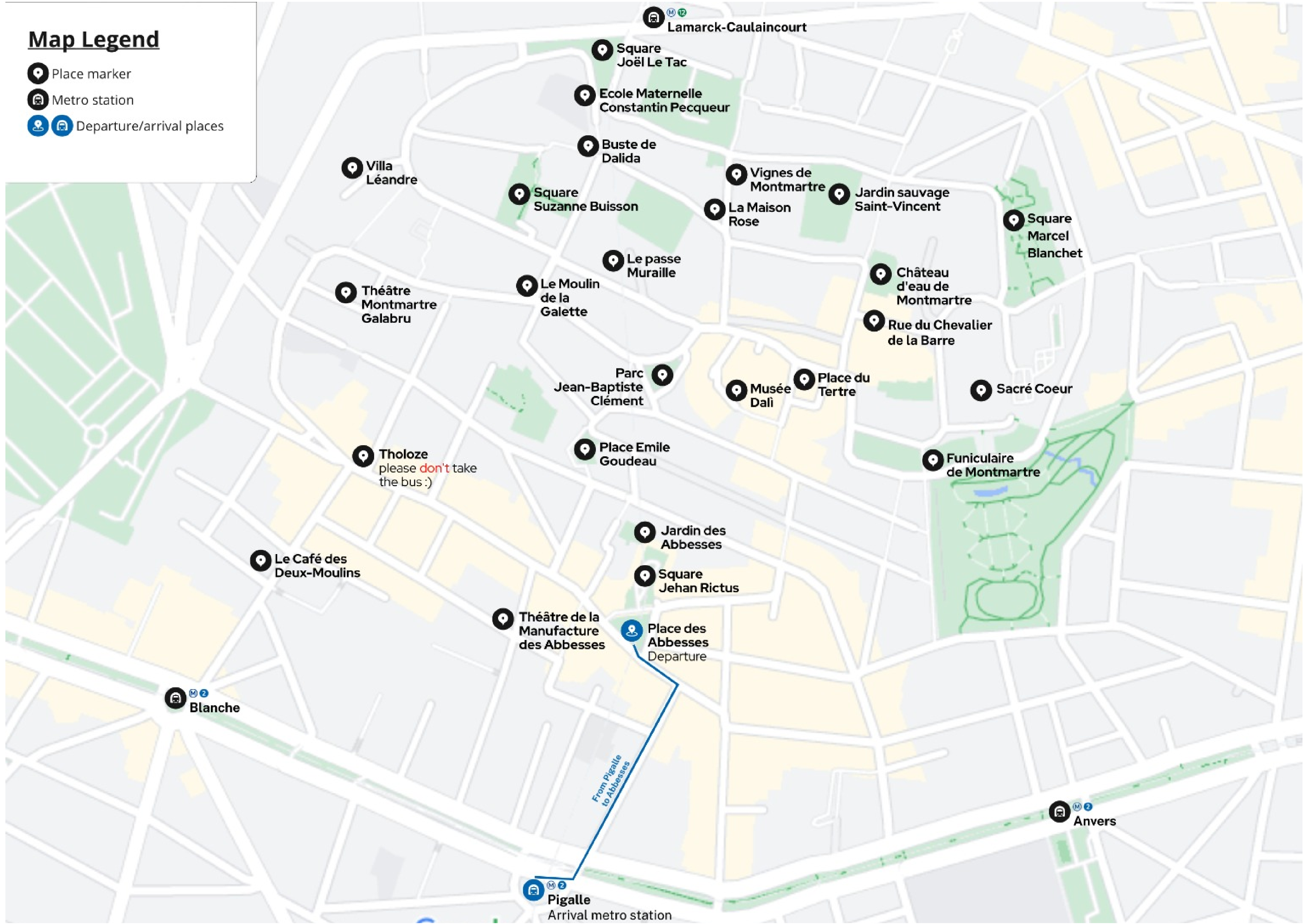
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9

Science, laziness's supremacy

He he he, big question : where are you? The upper or the downer station? As you can see, there are stairs next to it, and I'm quite sure you're gonna use them, one way or another. Indeed, I am gonna ask you a rather tricky question, one you can only answer by using this device to go up, and sitting yourself at the end of the wagon, facing the hill rather than the valley. But don't worry about the tickets, the Navigo passes will cover it.

While you're waiting, a bit of history. This system was first set up at the very beginning of the twentieth century, But by then, it wasn't nearly as automatic as it is now. The system worked with two tanks of water, one of which emptied while the other filled, efficiently activating the two cabins. But, as you can suppose, they were dependent.

Are you in one of the cabine yet? Are you going up? If it's all right, then enjoy the ride. But as you approach the arrival, just give a look to the machines under all of it, and write down those two vibrant colours on the cable reel. In French, s'il vous plaît.

B _ _ _ _ _ ET J _ _ _ _ _
(7) (4)

Time for the last step! Put all the letters back in order to find the place you're gonna go last.

A

Arrival: _ _ _ _ _

Paper Chase in Montmartre

Team : Stendhal

Dominika - Clémentine - Mahmut - Gaia -
Kauan - Mr Guenard - Mrs Enia

Rules

- You have 1 hour 30 to find and reach the finishing point.
- To know where to move next, read your booklet, listen or find the answer to the question or enigma.
- To complete the chase, all team members must reach the finishing point, together.



If you need help, you can call the following numbers:
+33 6 35 53 17 58
+33 7 67 42 92 16

Departure : _ _ h _ _

Arrival : _ _ h _ _

Can you solve all the enigmas and arrive at the meeting point in 1h30?

D

Departure: Place des Abbesses

1

And you, how do you say I love you?

Welcome to Montmartre! You just came out of the ground through one of Paris' very famous metro stations. Did you know that they were designed by a famous architect, Hector Guimard, at the end of the 19th century? He had such a special style.... You may know "Art Déco", with its rough shapes and well cut edges, but I bet you have never heard of "Art Nouveau". It's shaped like plants, and trees, and branches... very fitting for the atmosphere. Actually, you're gonna start by some trees. Look around you, you're on the Place des Abbesses. You should see the entrance of a small park. Come on, enter it, and follow your heart, to find the first step.

The park's name: S _____ J _____ R _____
(9) (8)

2

Cause we are just getting started

What a charming place, don't you think? This idea popped out of a man's mind, Frédéric Baron, but he had to get the help of different people, and especially an artist, Claire Kito, to put his dream together. And still now, you can leave your word, your way to tell about love, and later see it appear among the others.

But this is only the beginning. turn around, and exit the park the same way you entered it. Then, once you find yourself on the square, take the street of the Old City, and let the flow guide you to your left. Walk up the stairs, and keep going forward, until the end of the street. You should then be facing a building. If the address of that building is an even number, go left. If the number is odd, turn right. Whatever you choose, turn as soon as possible. If all is right, you should be going up. And once you're up there, a red arrow will lead you to your destination. What's the name of the square you crossed last ?

Place D __ C _____
(11)

3

Art, sweet art

So, that was quite the walk! But I'm sure it was worth it. This man started off as an artist, but his constant state of creation, his craving for more, it all eventually led him to become a public figure. Some of you may know an ad that he made back in the days, where he claimed to be crazy about some chocolate, and the tip of his mustache chilled with excitement. In French, it went: "Je suis fou ! du chocolat Lanvin !"

We often call him by his family name, but what's this artist's first name?

S _____
(6) (2)

Time to go to the next location now. Its name might give a smile to the ones who watched the Fort Boyard show. Do you remember the two dwarves? One was the keeper of the keys, and the other could cross any wall. The first one is "Passe-muraille", and the other one is the place you should head next.

4

When the magic fades

Did you find him yet? Be careful to look around, because what you're looking for may be behind you. This work of art is inspired from a short story, written by the one who left his name to this square, after living and dying here in the 60's. He was a french writer, but also an actor, and many other things. (Did you notice? Artists always are a lot of things.) This statue has his face.

Now, continue on the road. Do you remember which one of the statue's legs was free? This is also the side where you will find a small impasse, a.k.a. your next step. What's the name of the writer ?

M _____ A _____
(5)

5

Bits of peace

This street is one of Montmartre's quietest places. It used to be a slum during the nineteenth century, but some rich promoter bought it all and built rich villas and buildings. Now, the architecture is halfway between Normandy and Great Britain, which is just lovely. Don't you think? Even though the whole street was designed by a single architect (and at the same time), there is a heterogeneity that gives a very natural feeling to the place.

When you're all ready to go, walk out and look around. Do you remember the thing about dragonflies at the very beginning of the hunt? There is something alike here. NUMBER 29. Turn here and walk down the street. What's the name of the street?

S _____ D _____
(10)

Surprise! It's another impasse! Or it is for cars at least. We're gonna use those little stairs right here, the one looking like they just got out from a Renaissance castle. The small path will lead you right to a famous Italian singer, who lived in Montmartre for many years before she died. Say hello, but don't stop. Go straight forward until you reach the end of the street, where you will find your next step.

6

To bring food on the table

So, this place is quite the color theme. One for the wall, and one for the window shutters. What are they ? In French, s'il vous plaît.

R _____ ET V _____
(12) (3)




A painter first painted the walls in 1850 and opened the shop. But it was made famous by another painter, half a century later. How fitting for Montmartre, a place known for its profusion of painters.

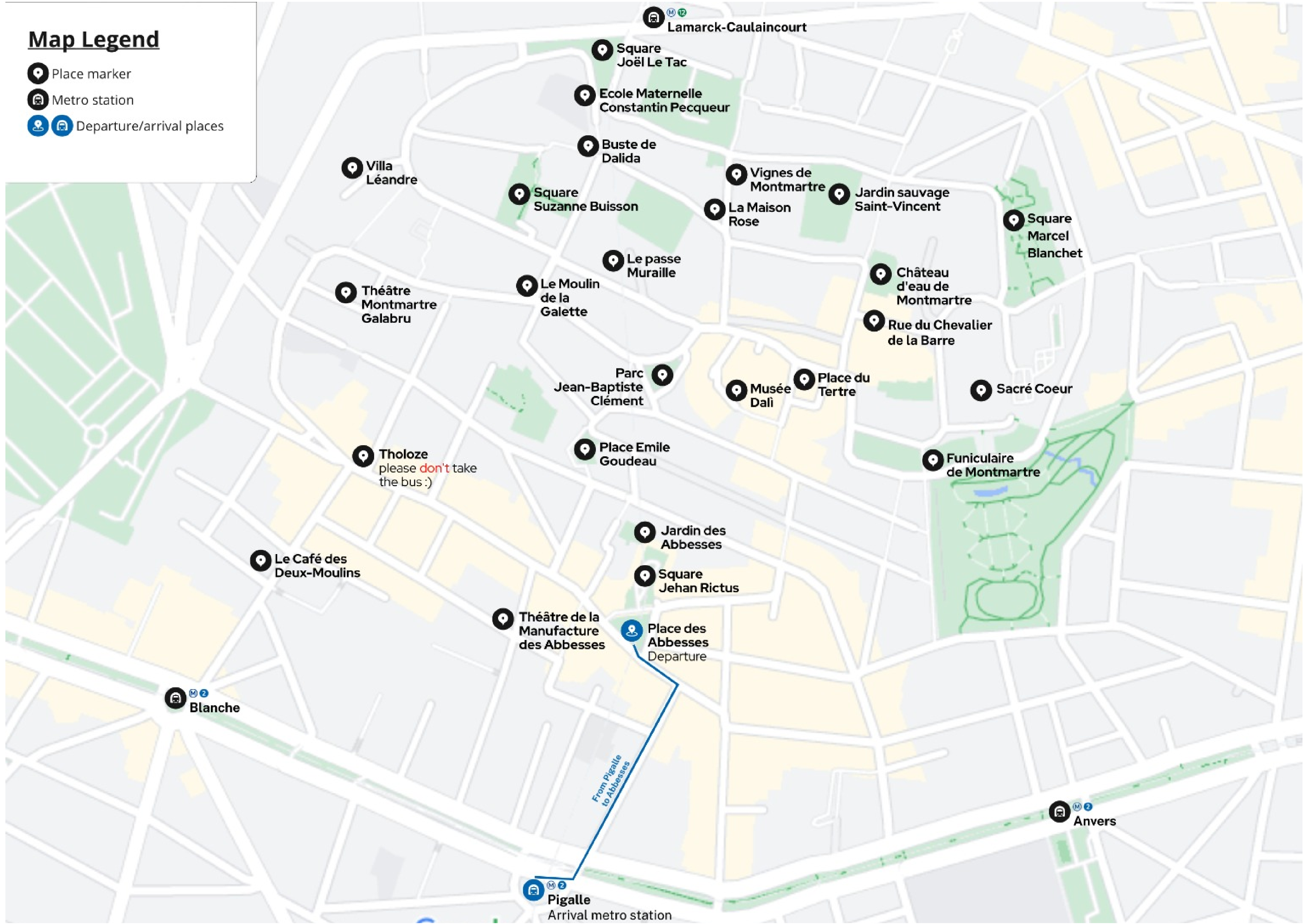
To go to the next step, start by turning around the building you just observed and go down the street. Turn around the vineyard (yes, a vineyard, in the middle of Paris. Why not?) and then walk up for as long as you can. You'll encounter a couple of crossroads, but you must always be able to keep your hand on the wall at your right. When the street begins to turn right, you'll find yourself in front of your next step. (A small clue, it's of the same colour as the window shutters you just left.)

+

Bonus question: What's the common point between the names of all the teams?
You've got time till the end of the game to find the answer. Good luck!

Map Legend

-  Place marker
-  Metro station
-  Departure/arrival places



7 Till the tip of the mustache

So! How is he? Be very careful kids, cause this guy knows a lot. And how could he not? He tried everything: painting, obviously, but also sculpture, theatre, movies, fashion, photography, architecture, and even wrote an actual novel! He couldn't stop creating for the life of him. But there is one thing that he hated above all else: the rules. And at the time, Montmartre was a rule-breaking place, a place where the most subversive artists met, exchanged, and grew together. A place of pure creativity. Some of it is still left, by the way, even if most of the activity rests on the tourists. But still, how sad would it be to cross Montmartre without seeing its famous portraitists? So, come on, let's get moving. Go past the museum, up the stairs, and follow the crowd. You'll find yourself in one of the most famous places in Montmartre. Enjoy...

You went through a small square in order to get here, What was its name?

P _ _ _ _ _ D _ C _ _ _ _ _ (2)

8 It's all about the little things

Isn't this place vibrant with imagination? Even though some of the artists are just here for the tourists, some of them make really good stuff. Plus, it's so full of details! Did you find the plaque, shaped like a painter's palette? Look up, it's on the wall, right next to another plaque, indicating this time the first climbing of Montmartre by an oil car. And did you know that this is the place where the french word "bistro" was invented? Try and find where exactly. It's from the time Russian soldiers were passing through Paris, and, unallowed inside the establishments, kept screaming "Quick, quick!" for which the Russian word is... you guessed it: bistro! Now, another thing that was created in this place is the town's city hall, first built in 1790. Head in its direction when you're done enjoying the view.

Turn left and go past the church, past the shops, past the park and the water tower until you find yourself in front of four rows of stairs. Once you went down the steps, there will be two streets, next to each other. One up, one down. Write down the name of the one going down, the walk up the one going up. If you did it right, you'll find yourself in front of a very lovely park.

Rue B _ _ _ _ _ (7)

9 To look at the big picture

The person who gave his name to this place is also the one who first brought the advertising concept to France, even though at the time people called it "la réclame". But what was his name?

M _ _ _ _ _ B _ _ _ _ _ B _ _ _ _ _ (3)

Take some time to visit it, go through all the gardens. From the highest one you should see a green statue, on the top of a roof. Take a picture of it, and keep it safe, until you get to your destination. And to find what that is, just put the letters back in order.

A **Arrival:** _ _ _ _ _

Paper Chase in Montmartre

Team : Théophile Gautier

Amel - Clara - Lina - Sara - Urszula - Elise
Mrs Wnuczyńska - Mrs Barrena Caraballo

Rules

- You have 1 hour 30 to find and reach the finishing point.
- To know where to move next, read your booklet, listen or find the answer to the question or enigma.
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D Departure: Place des Abbesses

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 Welcome to Montmartre! You just came out of the ground through one of Paris' very famous metro stations. Did you know that they were designed by a famous architect, Hector Guimard, at the end of the XIXth century? He had such a special style.... You may know "Art Déco", with its rough shapes and well cut edges, but I bet you have never heard of "Art Nouveau". It's shaped like plants, and trees, and branches... very fitting for the atmosphere. Actually, you're gonna start by some trees. Look around you, you're on the Place des Abbesses. You should see the entrance of a small park. Come on, enter it, and follow your heart, to find the first step.
 The park's name: S _____ J _____ R _____ (8)

2 Let's take a walk, and then time for a break
 What a beautiful place isn't it? So full of hope. Try to find who first got the initiative to build this place, and who is the artist who finally made it come true. The letters for their names are down there, but it's all shuffled. Try and get it right, because it's also the indication for your next step. (There may be several occurrences of the same letter. Don't worry, they'll be numbered then.)
 F _____ B _____ AND C _____ K _____ (9)
 Once you've found the names, simply exit the park the same way you entered it, and start walking past the carrousel, down the road. Be mindful to keep the red church to your left. Then start following the instructions, and see you at the next step!

E ₃	A ₁	I ₃	L	R ₁	B	A ₂	E ₂	K	C ₂	F	R ₄	I ₁	A ₃	N ₁	O ₁	T	I ₂	D ₂	E ₁	R ₃	D	N ₂	C ₁	O ₂	R ₂
r	e	g	n	t	l	2	n	i	o	4	e	h	t	,	t	h	h	d	h	f	o	n	e	t	t

3 Hungry yet?
 So how is it? Looks a bit old? Well, I guess it's to be expected. The place is starting to get old after all. But it had it's time of glory! If you like French movies, you may know Le Fabuleux destin d'Amélie Poulain (or just Amélie, for you all English speakers), of which quite a few scenes were shot here! Anyway, I can't get too nostalgic. Let's move on! The building that gave twice its name to this place also named a rather famous restaurant in Montmartre, and this is your next step.... Don't hesitate to ask around, and for the shy ones, remember that you have a map, with quite a few locations on it. What is the word those two locations have in common?
 M _____ (4)




4 The sweet smell of snails
 So, I am very sorry to announce that we will not be staying here for a little collation. I mean, except if you're up for some snails. They actually have pretty good ones here! Famous for their traditional french menu, they were also the place-to-be if you wanted to meet some celebrities. Actually, a singer made it her favorite place to have lunch when she lived in Montmartre. Now, a plaque still remembers her on one of the tables. If, by any chance, you can get it, maybe give it a look, but don't disturb the customers or the staff. And if you can't, don't worry. Keep the restaurant to your left and go down the road, down down down... You'll see, she's still here, all made of bronze. Say hello for me! What was her real name?
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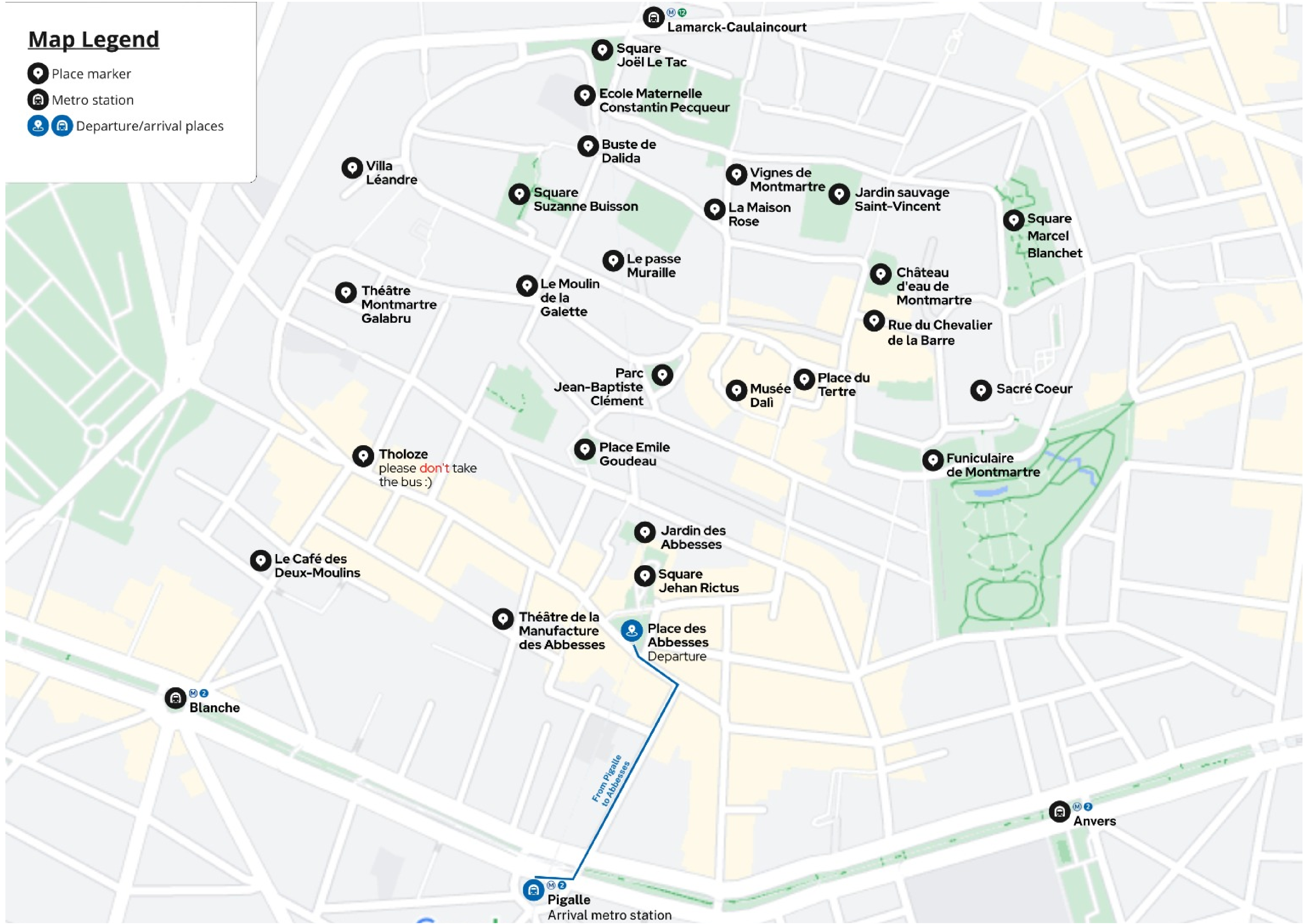
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 V _____ (6)

6 The fruit of old times
 What a lovely neighborhood! Don't you agree?
 Look at the place around you, and enjoy the vue. The first proof is from more than a millenia ago, 944 to be exact. Of course, it had it's times of shining fame, and it's times of dark misery. But now, it is dearly protected by specialists, and it still produces! But the very few boxes are auctioned, and I doubt they would be affordable for any of us. Too bad... In the meantime, we'll just enjoy the view.
 On a sadder note, do you know how the poor kids used to be called in this area? You better do, cause it's also the name of the street you'll have to take in order to reach the next step. But don't worry, I'll give you a clue. It starts with a P, and ends with a T. Now, turn around and go straight ahead until you find your answer. Once you have it, walk until you reach a museum.
 P _____ T (1)

+ **Bonus question:** What's the common point between the names of all the teams?
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Rue B _ _ _ _ _ (7)

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M _ _ _ _ _ B _ _ _ _ _ B _ _ _ _ _ (3)

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A

Arrival: _ _ _ _ _

Paper Chase in Montmartre

Team : Hector Berlioz

Carmen - Mar - Boris - Justine JG - Anaëlle
Mr De La Rosa Dosado - Mrs Materova

Rules

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r	e	g	n	t	l	2	n	i	o	4	e	h	t	,	t	h	h	d	h	f	o	n	e	t	t

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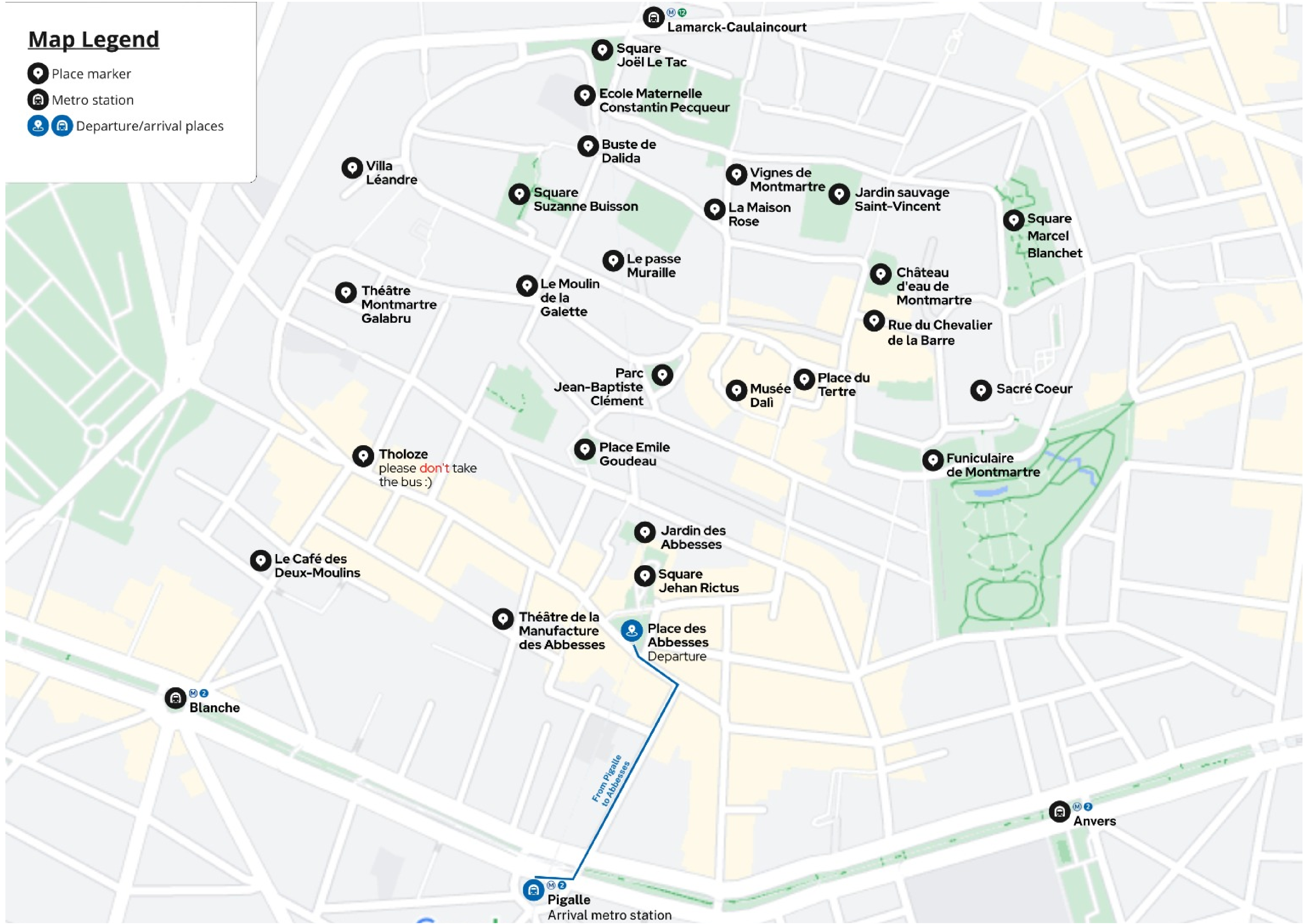
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Lamarck-Caulaincourt

Square Joël Le Tac

Ecole Maternelle Constantin Pecqueur

Buste de Dalida

Villa Léandre

Square Suzanne Buisson

Vignes de Montmartre

Jardin sauvage Saint-Vincent

La Maison Rose

Square Marcel Blanchet

Le passe Muraille

Théâtre Montmartre Galabru

Le Moulin de la Galette

Château d'eau de Montmartre

Rue du Chevalier de la Barre

Parc Jean-Baptiste Clément

Musée Dali

Place du Tertre

Sacré Coeur

Tholoze
please don't take the bus :)

Place Emile Goudeau

Funiculaire de Montmartre

Jardin des Abbesses

Le Café des Deux-Moulins

Square Jehan Rictus

Théâtre de la Manufacture des Abbesses

Place des Abbesses
Departure

Blanche

Pigalle
Arrival metro station

Anvers

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A **Arrival:** _ _ _ _ _

Paper Chase in Montmartre

Team : Michel Berger

Ivet - Martyna - Ömer - Sara - Aliya
Mr Montaña - Mr Karabulut

Rules

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 Once you've found the names, simply exit the park the same way you entered it, and start walking past the carrousel, down the road. Be mindful to keep the red church to your left. Then start following the instructions, and see you at the next step!

E ₃	A ₁	I ₃	L	R ₁	B	A ₂	E ₂	K	C ₂	F	R ₄	I ₁	A ₃	N ₁	O ₁	T	I ₂	D ₂	E ₁	R ₃	D	N ₂	C ₁	O ₂	R ₂
r	e	g	n	t	l	2	n	i	o	4	e	h	t	,	t	h	h	d	h	f	o	n	e	t	t

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4 The sweet smell of snails
 So, I am very sorry to announce that we will not be staying here for a little collation. I mean, except if you're up for some snails. They actually have pretty good ones here! Famous for their traditional french menu, they were also the place-to-be if you wanted to meet some celebrities. Actually, a singer made it her favorite place to have lunch when she lived in Montmartre. Now, a plaque still remembers her on one of the tables. If, by any chance, you can get it, maybe give it a look, but don't disturb the customers or the staff. And if you can't, don't worry. Keep the restaurant to your left and go down the road, down down down... You'll see, she's still here, all made of bronze. Say hello for me! What was her real name?
 Y _____ G _____ (5)

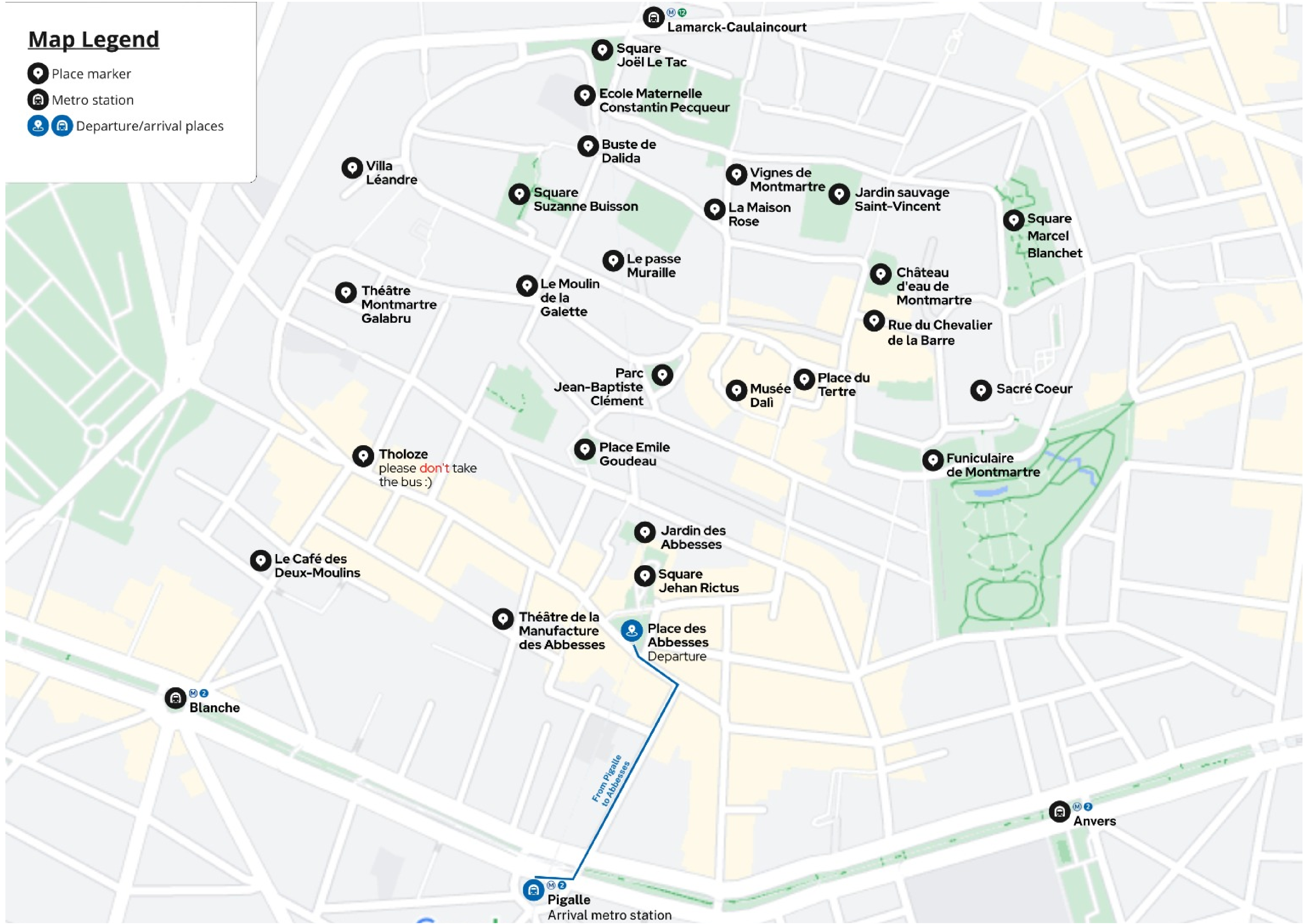
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 So, is she still here? People say that touching her breast gives luck in love. Who knows... People still remember her dearly though. After all, she lived here for 27 seven years, until her death. Yes, right here, in her very own townhouse.
 Anyway, now is the time to go and have some fun. What can be white as a mother's milk, red as a corpse's blood, but also pink as a summer's dawn or grey as a winter's sky? Walk down the street, head left as soon as you can, and you should find your answer.
 Once you get there, ask your French teammates what you call such a plantation:
 V _____ (6)

6 The fruit of old times
 What a lovely neighborhood! Don't you agree?
 Look at the place around you, and enjoy the vue. The first proof is from more than a millenia ago, 944 to be exact. Of course, it had it's times of shining fame, and it's times of dark misery. But now, it is dearly protected by specialists, and it still produces! But the very few boxes are auctioned, and I doubt they would be affordable for any of us. Too bad... In the meantime, we'll just enjoy the view.
 On a sadder note, do you know how the poor kids used to be called in this area? You better do, cause it's also the name of the street you'll have to take in order to reach the next step. But don't worry, I'll give you a clue. It starts with a P, and ends with a T. Now, turn around and go straight ahead until you find your answer. Once you have it, walk until you reach a museum.
 P _____ T (1)

+ **Bonus question:** What's the common point between the names of all the teams?
 You've got time till the end of the game to find the answer. Good luck!

Map Legend

-  Place marker
-  Metro station
-  Departure/arrival places



7

Till the tip of the mustache

So! How is he? Be very careful kids, cause this guy knows a lot. And how could he not? He tried everything: painting, obviously, but also sculpture, theatre, movies, fashion, photography, architecture, and even wrote an actual novel! He couldn't stop creating for the life of him. But there is one thing that he hated above all else: the rules. And at the time, Montmartre was a rule-breaking place, a place where the most subversive artists met, exchanged, and grew together. A place of pure creativity. Some of it is still left, by the way, even if most of the activity rests on the tourists. But still, how sad would it be to cross Montmartre without seeing its famous portraitists? So, come on, let's get moving. Go past the museum, up the stairs, and follow the crowd. You'll find yourself in one of the most famous places in Montmartre. Enjoy...

You went through a small square in order to get here, What was its name?

P _ _ _ _ _ D _ C _ _ _ _ _ (2)

8

It's all about the little things

Isn't this place vibrant with imagination? Even though some of the artists are just here for the tourists, some of them make really good stuff. Plus, it's so full of details! Did you find the plaque, shaped like a painter's palette? Look up, it's on the wall, right next to another plaque, indicating this time the first climbing of Montmartre by an oil car. And did you know that this is the place where the french word "bistro" was invented? Try and find where exactly. It's from the time Russian soldiers were passing through Paris, and, unallowed inside the establishments, kept screaming "Quick, quick!" for which the Russian word is... you guessed it: bistro! Now, another thing that was created in this place is the town's city hall, first built in 1790. Head in its direction when you're done enjoying the view.

Turn left and go past the church, past the shops, past the park and the water tower until you find yourself in front of four rows of stairs. Once you went down the steps, there will be two streets, next to each other. One up, one down. Write down the name of the one going down, the walk up the one going up. If you did it right, you'll find yourself in front of a very lovely park.

Rue B _ _ _ _ _ (7)

9

To look at the big picture

The person who gave his name to this place is also the one who first brought the advertising concept to France, even though at the time people called it "la réclame". But what was his name?

M _ _ _ _ _ B _ _ _ _ _ B _ _ _ _ _ (3)

Take some time to visit it, go through all the gardens. From the highest one you should see a green statue, on the top of a roof. Take a picture of it, and keep it safe, until you get to your destination. And to find what that is, just put the letters back in order.

A

Arrival: _ _ _ _ _

Paper Chase in Montmartre

Team : Dalida

Elina - Natalia - Almila - Valère - Léane - Lauriane - Mrs MacGregor - Mr Gül

Rules

- You have 1 hour 30 to find and reach the finishing point.
- To know where to move next, read your booklet, listen or find the answer to the question or enigma.
- To complete the chase, all team members must reach the finishing point, together.



If you need help, you can call the following numbers:
+33 6 41 88 11 62
+33 6 65 35 84 60

Departure : _ _ h _ _

Arrival : _ _ h _ _

Can you solve all the enigmas and arrive at the meeting point in 1h30?

D Departure: Place des Abbesses

1 And you, how do you say I love you?
 Welcome to Montmartre! You just came out of the ground through one of Paris' very famous metro stations. Did you know that they were designed by a famous architect, Hector Guimard, at the end of the XIXth century? He had such a special style.... You may know "Art Déco", with its rough shapes and well cut edges, but I bet you have never heard of "Art Nouveau". It's shaped like plants, and trees, and branches... very fitting for the atmosphere. Actually, you're gonna start by some trees. Look around you, you're on the Place des Abbesses. You should see the entrance of a small park. Come on, enter it, and follow your heart, to find the first step.
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r	e	g	n	t	l	2	n	i	o	4	e	h	t	,	t	h	h	d	h	f	o	n	e	t	t

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