



## KALEIDOSCOPE PROJECT

Meeting "Preparing your next job interviews"

12.11.2019

Agrupamento de Escolas Pedro Jacques de Magalhães

Susana Gonçalves Elsa Pereira



# HORE EDUCATIONAL SUCCESS

# WHAT IS THE KALEIDOSCOPE PROJECT?

The project intends to develop strategies to promote school success and social inclusion of children, young people and families in the municipality of Vila Franca de Xira, in cooperation with schools and local entities.

The project will take place over a period of 36 months (beginning 02/10/2017 and ending on 30/09/2020).





#### WHAT IS IT FOR?

#### The Kaleidoscope project aims to:

- 1. Promote inclusion, school success, equal opportunities and the adequacy of educational responses;
- 2. Develop community actions that improve the school-family-community relationship;
- 3. Contribute to identify the interests and aptitudes of the students, according to their age.





#### WHAT ARE THE ACTIVITIES?

The project has 22 activities, across 4 types/categories:

- 1. Training Actions;
- 2. Awareness Campaigns, Information, Dissemination and Promotion;
- 3. Meetings, Seminars, Workshops;
- 4. Studies.





# WHICH ARE THE PLACES OF INTERVENTION, TEAM AND PUBLIC?

- This project includes all schools in the county and counts on a multidisciplinary team;
- The Kaleidoscope project is intended for:
  - Children and young people from the preschool to the 12th grade;
  - Families;
  - Educational community (teachers and non-teachers).





#### **THE BALL**







#### THE PROCESS OF COMUNICATION

**Sender**: who transmits a message.

**Receiver**: who receive the message.

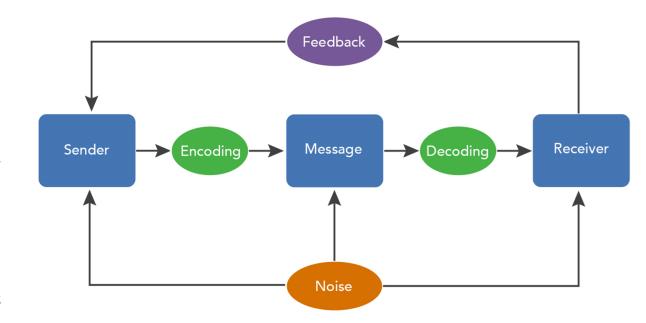
**Noise**: Any obstacle which hinders communication.

**Feedback**: A response or reaction to receiving a sent message.

**Message**: Everything that the sender transmits to the receiver, that is, is the object of communication.

**Coding**: is a set of logos and communication rules. Each communication rule has its own code.

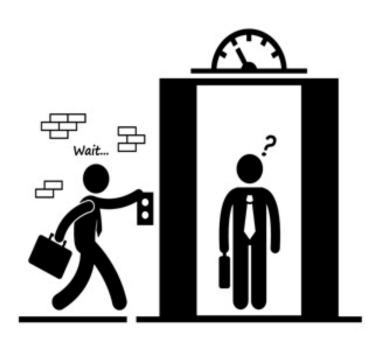
**Decoding**: Process by which the receiver "translates" the symbols emitted by the sender.







#### **ELEVATOR PITCH**











#### **ELEVATOR PITCH**

It appeared in the United States of America by Elisha Otis in 1852 when she invented a locking system that would be able to pass through the elevator. As an Otis story was unconvincing, it is placed inside the elevator and using it to cut it. cables that suspend the elevator, this kind of support went down when the system blocked Otis created, and the whole public, who found a perplexed, believed in the idea of Otis.

**Definition**: A short and effective presentation, intended to convey a complex message, conquering the audience.





#### THE INTERVIEW











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