



## MATHS PLAN

**COUNTRY:** Italy

**SCHOOL :** Istituto Comprensivo "N. D'Apolito"

**ACTIVITY NAME:** Maths and English

"Pinocchio's goose game"

**MATERIALS:** billboard, cones and dice

**ACTIVITY NUMBER:** 2

**MAKING ACTIVITY:**

After creating the goose game poster the children start playing in two teams. Begin the greens that roll the dice and place the cone at the number that comes out. If the cone remains on a vignette with the red border, the child stops and passes the turn to the other team. If, instead, the cone ends up on a vignette with a green border, the nut is thrown again. If the cone remains on a vignette with a yellow border, the child must perform an operation. If the operation is correct it continues with another launch. The first to reach the finish line wins.

