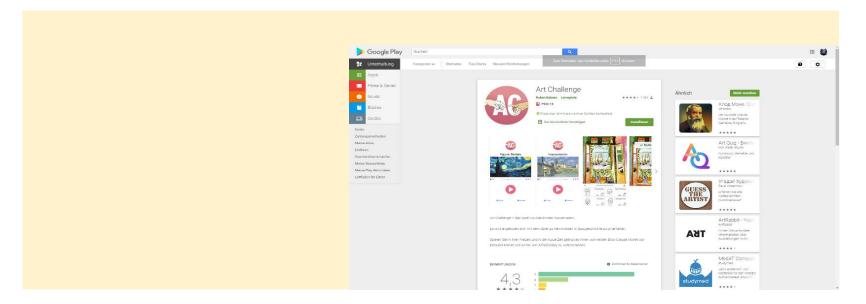
## ART APP evaluation:

1. Source (link to website or Appstore download):

https://play.google.com/store/apps/details?id=com.ionicframework.artchallengeapp178051

2. Screenshot (eg):



3. Name and short description:

Art Challenge is good for learning about art history and knowing the difference between the known artists.

| 4. Evaluation criteria:  | Points: |              |
|--|---------|--------------|
| ✓ IOS and Android: (1/2)   | 1       | (1/2)        |
| ✓ Price or free: (0/1/2)   | 2       | (0/1/2)      |
| ✓ Measurement & sensors used: (0/1/2/3/4/5) sensors used (altitude, air pressure, moisture, magnetic field, temperature, motion, gyroscope, luminosity, GPS) | 0 (     | 0/1/2/3/4/5) |
| ✓ Visual design and functionality: personal rating   |         |              |
| How easy is the APP to use? (1//5)   | 4       | (1/2/3/4/5)  |
| ✓ App in multiple languages:   |         |              |
| Does the APP meet our criteria for intercultural usage – is it available in English and multiple languages? (1/2)  | 2       | (1/2)        |
| ✓ Relevance for lesson & topic: personal rating  How relevant is the APP to the target audience — lessons/lections/short usage in our classrooms?            |         |              |
| (1//5)   | 4       | (1/2/3/4/5)  |
| 5. Summary average calculated (weighted):  | 4,1     |              |
| (6 subcriteria with 100% = 6.0 as best possible rating)  |         |              |

## Further sources for APP evaluation:

 $\frac{https://www.edugroup.at/innovation/tablets-mobiles/apps/wissenswertes/detail/wie-kann-ich-eine-app-evaluieren.html}{https://www.ncbi.nlm.nih.gov/pmc/articles/PMC5748471/}$ 

https://www.gcu.ac.uk/library/smile/evaluation/evaluatingapps/