

Title:**Toy Story: revisiting our grandparents and parents' playground****Short description**

“Toy Story” is about bringing old toys and games from the past to the present. It is a project that aims at not only getting students to find out how their grandparents and parents used to play when they were children but also getting students to build their own toys and create short stories based on them.

We also want our students to be aware of their cultural heritage and traditions, excel artistic skills, develop the group spirit, as well as to get in touch with different foreign languages and cultures.

Language English, Slovenian and Portuguese

Pupils: students from 10 to 15 years old

Subjects: Arts, English, History, Cross cultural

Aims:**Students will have the chance to:**

- improve their cultural heritage awareness. identify traditions and develop a sense of cultural belonging and identity;
- increase their knowledge of handicraft creation and process;
- develop their communication and creativity skills;
- improve their digital skills, by handling different ways of communicating and developing their collaborative work (eg. video clip, picture stories, drawings, posters, photo galleries, etc.);
- recognize the use of the English language as a bridge to know other foreign cultures and language, mainly Slovenian and Portuguese;
- reflect on what they have learned about the other country and the other culture;

- promote tolerance and environmental awareness;
- promote interpersonal relationships, teamwork and co-responsibility;

Work Process

1st – September / October

- Students in the participating schools will be divided in groups, according to the number of students working in this project;
- Each group of students from our school will be working with a group from the partner's school;
- After gathering, the "new group" (with elements from each school) will introduce to each other in the TwinSpace (through messages or photos/short videos) and exchange information about themselves. (eg.. Tic Tool (<https://padlet.com/>))

2nd – November / December

- Each group will make a research on how their grandparents and parents used to play when they were children, and share their findings with the elements from the other school, using photos, videos, interviews to their grandparents or parents, etc;

3rd – January/ February

- Each group should recreate a game or a toy of their own country;
- Students should be encouraged to use recycled materials and show the partners of the other school their ongoing process (eg. Tic tool (<https://bubbl.us/>))

4th – March / April / May

- Students should use a game or toy as a character and write a simple short story.
- This short story must be told to their peers, using video/film, drawings, photos, cartoon, book, Stopmotion, etc.

5th –June

- Pupils organize an event to present their finals results.
- They invite other teachers and pupils as well as grandparents and parents

Expected results

In this project, we propose that students tell a "Toy story" based on the old toys their grandparents or parents used to play with when they were children. To be able to do this, students

will gather information about those old toys or games, recreate/rebuild them and write a short story.

The final product will have to be presented by means of a video/ film, drawings, photos, cartoon, book, stop-motion, etc.