

A 13 Activity: Trivial Pursuit. Do you know Europe?**GAME RULES****Object & Set-Up:**

- to make up answers that will bluff other players. You earn points for fooling other players into believing your bluff as well as for choosing the real answer.
- to win: be the first player to have your pawn reach the “finish space” on the board.
- each player receives a pad and pencil, and puts their pawn at the “start” space on the board.
- players roll the die, and the person who rolls highest is the Moderator (could be the teacher) for the first round.

Turn Sequence:

- Step 1: the Dasher rolls the die to determine the category
 - 1.) **Weird words: “what is this definition?”**
 - 2.) **Peculiar People: “who is this person?”**
 - 3.) **Marvelous Movies: “what is this movie about?”**
 - 4.) **Dates: “what did it happen in that day ?”**
 - 5.) **Wild: the Dasher may choose any of the above categories.**
 - 6.) **Rewild: One of the players may choose any category.**
- Step 2: the Moderator reads the category question aloud for the other players.
- Step 3: every player but the Moderator makes up an answer and writes it down on the paper. Make up anything you want- serious or silly.
Keep it hidden from the others. Initial the bottom.
- Step 4: the Moderator writes the real question and answer on his pad and puts the card in the box.
- Step 5: the Moderator takes all the answers, shuffles them with the real one, and reads them aloud.
- Step 6: in turn order, all other players say what answer they think is real and the Moderator writes down on each answer card the initials of each person who voted for it.
- Step 7: the Moderator reveals the real answer, scores are tallied, and the pawns moved accordingly.
- Step 8: the Moderator position then moves to the next player on the left.

Scoring:

- 1 point is given to a player for every answer on his card.
- 2 points are given to each player who guesses the real answer.
- 3 points are given to the Moderator if no player guesses the real answer.
- 3 points are awarded to any player who writes an answer similar to the real one.

Board Game:

- The Board will have a single row of fifteen squares. Each point moves the player pawn a step ahead along the board.