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## **ROLE PLAY BASED DRAMA**

### **BUSINESS COMMUNICATION LESSON**

The aim of role play is to enable students to develop appropriate ways of behaving in different everyday situations through first acting them out in simulated situations and having the opportunity to reflect on the outcomes of one's actions. Role play is like a game in which individuals not only engage in 'imitating life' but also enter the 'real' world of emotions and feelings.

The students, divided in groups, are given the task of presenting the topic „Behavior rules in business environment“. This lesson is included in the Business Communication curriculum for the 11th grade students. The aim of the lesson is to master the knowledge in communication with representatives of other cultures. The business communication with representatives of Eastern cultures has specific features that will be understood much more successfully with the help of brief dramatization - role-playing.

The key competencies this lesson addresses in the context of role play based drama are communication in foreign languages, cultural awareness and expression and sense of initiative and entrepreneurship. Through this situational method, the students develop social skills and forms of behavior needed to participate effectively and constructively in the social life. The knowledge of the common rules of behavior, manners and culture in the different societies is an element of social and civic competence.

The students learn to interpret situations, search for possible solutions, make decisions on what would be the most appropriate course of action and then act accordingly. Role playing can help them become more interested and involved, not only learning about the material, but learning also to integrate the knowledge in action, by addressing problems, exploring alternatives, and seeking novel and creative solutions. Role playing is the best way to develop the skills of initiative, communication, problem-solving, self-awareness, and working cooperatively in teams.

Post-role play discussion and evaluation by the students themselves offers an excellent opportunity for teachers to assess learning gained or attitudes altered as a direct result of the experience; they may also observe changes in behavior over time as a result of testing out a particular approach during role play.